

RESOURCE AND PATIENT MANAGEMENT SYSTEM

Patient Chart GUI Program

TECHNICAL MANUAL

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Information Technology Support Center Division of Information Resources Albuquerque, New Mexico

PREFACE

The purpose of this manual is to provide technical information about the Patient Chart GUI package (BPC). The IHS Patient Chart program is a Windows-based Graphical User Inteface (GUI) application that allows a provider to review and, in some cases, edit or add patient data. Currently the application contains problems, medications, allergies, labs, purpose of visit, measurements, Diabetic Patient Care Summary, referrals, appointments, x-ray, patient education, Women's Health, Health Summeries, immunizations, and telnet capability.

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1.0 INTRODUCTION

The IHS GUI Patient Chart Program is a fully functional system developed by the Indian Health Service (IHS) and interfaces with the RPMS (Resource and Patient Management System) package suite. The IHS Patient Chart program is a Windows-based Graphical User Inteface (GUI) application that allows a provider to review and, in some cases, edit or add patient data. Currently the application contains Problems, Medications, Allergies, Labs, Purpose of Visit, Measurements, Diabetic Patient Care Summary, referrals, Appointments, X-ray, Patient Education, Women's Health, Health Summeries, Immunizations, and Telnet capability. It operates on computers at IHS or tribal administrative offices.

2.0 Server and Client Resource Requirements

2.1 Client-Side Resource And Software Requirements

A preliminary estimate of resource requirements is as follows:

Client Hardware (Minimum)

- IBM compatible computer
- Pentium III Intel-based processor 200mHz or higher with 32mb of RAM
- Windows 9X, NT, or 2000 operating system
- 15" VGA or SVGA monitor
- 800-megabyte Hard Drive
- Ethernet Card (16-bit or better)
- Printer compatible with hardware configuration (optional)
- Mouse
- 101-key Keyboard

Client Hardware (Preferred)

- IBM compatible computer
- Pentium III or greater with 128 mb or more of RAM
- NT or Window 2000 operating system.
- 17" VGA or SVGA monitor
- 4.0 Gigabyte or larger Hard Drive
- 10/100 Ethernet Card (PCI or 16-bit)
- Printer compatible with hardware configuration (optional)
- Mouse
- 101-key Keyboard

A wide variety of IBM compatible computers have been tested and the speed of the processor is the primary concern. The client software has also been tested on a number of laptops.

Client Software (Minimum)

- Microsoft Windows NT or 2000 operating system (NT with SP6 or 2000 with SP2)
- TCP Aware software (included in Windows 9x, NT, and 2000)
- Windows Internet Explorer 5.0 or above (Setup may fail if you have an earlier version)
- Internet IP address and domain name

2.2 Server-Side Resource And Software Requirements

RISC 6000 Standard IHS Configuration

- Properly installed TCPIP
- FIFO 72 or higher for AIX 4.33 or higher
- FIFO 69 or higher for AIX 4.2
- MSM 4.4.0 or higher
- Kernel 8.0 or higher
- FileMan 21 or higher
- BGU RPMS software 1.2 or higher

Note: A MUSERVER process must be defined for each TCP connection on the RISC platform and requires shutting down MSM to change the setting. It is projected that the Patient Chart application will require up to 20% additional RPMS Server resources when the application is fully functional.

Windows NT Server 4.0 with service patch 6A or higher

- MSM For Windows NT 4.4.1 or higher
- FIFO 10 for NT
- Kernel 8.0 or higher
- FileMan 21 or higher
- BGU RPMS software 1.2 or higher

Windows 2000 with service patch 2 or higher

- MSM For Windows NT 4.41 or higher
- FIFO 10 for NT
- Kernel 8.0 or higher
- FileMan 21 or higher
- BGU RPMS software 1.2 or higher

3.0 PACKAGE-WIDE VARIABLES

There are no package-wide variables associated with the Patient Chart GUI Program.

3.1 Implementation And Maintenance

There are no action items that need to be accomplished by the Installer or Program Manager after the init process.

4.0 ROUTINES AND SECURITY

4.1 Routines

The following is a listing of the routines exported with the BPC package.

FIRST LINE LIST:BGU*

BGU1200E; IHS/ITSC/FJE,MJL - BGU ENVIRONMENT CHECK ROUTINE;

;;1.2;BGU;;SEP 25, 2001

BGUAPI ; IHS/ITSC/FJE,MJL - Call back for API/RPC Query Utility ;

;;1.2;BGU;;SEP 25, 2001

BGUCEKT ; IHS/ITSC/FJE,MJL - GENERAL PATIENT LOOKUP FOR BGU WINDOWS ;

;;1.2;BGU;;SEP 25, 2001

BGUCND ; IHS/ITSC/FJE,MJL - CONDITION HANDLER ;

;;1.2;BGU;;SEP 25, 2001

BGUCU ; IHS/ITSC/FJE,MJL - CLEAN UP BGU TRACE ENTRIES ;

;;1.2;BGU;;SEP 25, 2001

BGUDSTR ; IHS/ITSC/FJE,MJL - DESTRUCTOR FOR MDAO ; [09/27/2001 1:05 PM]

;;1.2;BGU;;SEP 25, 2001

BGUFILE ; IHS/ITSC/FJE,MJL - CALLS FILE RECORDS ;

::1.2;BGU::SEP 25, 2001

BGUFLR ; IHS/ITSC/FJE,MJL - BGU FILER ;

;;1.2;BGU;;SEP 25, 2001

BGUGDE ; IHS/ITSC/FJE,MJL - GET FILE DICTIONARY ELEMENTS ;

;;1.2;BGU;;SEP 25, 2001

BGUGFAC ; IHS/ITSC/FJE,MJL - GETS FACILITIES FOR A USER ;

;;1.2;BGU;;SEP 25, 2001

BGUGPLK ; IHS/ITSC/FJE,MJL - GENERAL PATIENT LOOKUP FOR BGU WINDOWS ;

::1.2;BGU::SEP 25, 2001

BGUGUTL ; IHS/ITSC/FJE,MJL - GENERAL UTILITIES FOR GUI LOGOFF ;

;;1.2;BGU;;SEP 25, 2001

BGULIST ; IHS/ITSC/FJE,MJL - GENERAL FILE LISTER ; [09/27/2001 1:05 PM]

;;1.2;BGU;;SEP 25, 2001

BGULIST1; IHS/ITSC/FJE,MJL - GENERAL FILE LISTER;

;;1.2;BGU;;SEP 25, 2001

BGULIST2; IHS/ITSC/FJE,MJL - GENERAL FILE LISTER; [09/27/2001 1:05 PM]

;;1.2;BGU;;SEP 25, 2001

BGUPMR ; IHS/ITSC/FJE,MJL - PRINT MUMPS ROUTINES ; [09/27/2001 1:28 PM]

;;1.2;BGU;;SEP 25, 2001

BGUPOST ; IHS/ITSC/FJE,MJL - BGU TRACE FILE CLEANUP ;

;;1.2;BGU;;SEP 25, 2001

BGUPSRPC; IHS/ITSC/FJE,MJL - GENERAL BGU UTILITY;

;;1.2;BGU;;SEP 25, 2001

BGUPURGE; IHS/ITSC/FJE,MJL - PURGE ROUTINE FOR BGUSEC;

```
;;1.2;BGU;;SEP 25, 2001
BGURTNFL; IHS/ITSC/FJE,MJL - SILENT ROUTINE FIRST LINE;
     ;;1.2;BGU;;SEP 25, 2001
BGUTCP ; IHS/ITSC/FJE,MJL - Primary Control TCP listener ; [ 10/01/2001 9:00 AM ]
     ;;1.2;BGU;;SEP 25, 2001
BGUTCPH ; IHS/ITSC/FJE,MJL - Service TCP Messages ; [ 09/27/2001 2:18 PM ]
     ;;1.2;BGU;;SEP 25, 2001
BGUTCPL: IHS/ITSC/FJE,MJL - Background Listener for TCP connects: [ 10/01/2
001 9:03 AM]
     ;;1.2;BGU;;SEP 25, 2001
BGUTRACE; IHS/ITSC/FJE,MJL - DEBUGGING TRACE FACILITY;
     ;;1.2;BGU;;SEP 25, 2001
BGUTRACS; IHS/ITSC/FJE,MJL - REMOTE PROCEDURE TESTING ROUTINE;
09/27/2001
1:50 PM ]
     ;;1.2;BGU;;SEP 25, 2001
BGUTRCU : IHS/ITSC/FJE,MJL - Clean up routine for the Debug/Trace global:
^BGUTRACE;
     ::1.2;BGU::SEP 25, 2001
BGUTRLU ; IHS/ITSC/FJE,MJL - DEBUGGING TRACE FACILITY ;
     ;;1.2;BGU;;SEP 25, 2001
BGUTUTL; IHS/ITSC/FJE,MJL - Trace utilities;
     ;;1.2;BGU;;SEP 25, 2001
BGUXUSRB; IHS/ITSC/FJE,MJL - Request Broker; [ 10/01/2001 8:51 AM ]
     ;;1.2;BGU;;SEP 25, 2001
BGUXUSRC; IHS/ITSC/FJE,MJL - Request Broker; [ 10/01/2001 8:46 AM ]
     ;;1.2;BGU;;SEP 25, 2001
       30 ROUTINES
FIRST LINE LIST: BPC*
BPC1200E; IHS/ITSC/FJE,MJL - BPC PATIENT CHART INITIAL INSTALL
ENVIRONMENT CHE
CK; [09/25/2001 9:58 AM]
     ;;1.2;BPC;;SEP 25, 2001
BPC7OGC ; IHS/ITSC/FJE,MJL - Interim report rpc chart 8/1/97 12:12 ; [ 09/25/2001 12:35
PM ]
     ;;1.2;BPC;;SEP 25, 2001
BPC7OGG ; IHS/ITSC/FJE,MJL - Interim report rpc grid 6/23/97 15:34 ; [ 09/25/2001 12:35
PM ]
     ;;1.2;BPC;;SEP 25, 2001
BPC7OGM ; IHS/ITSC/FJE,MJL - Interim report rpc memo 10/15/98 22:21 ; [ 09/25/2001
12:35 PM ]
     ;;1.2;BPC;;SEP 25, 2001
```

```
BPC7OGMC; IHS/ITSC/FJE,MJL - Interim report rpc memo chem 5/20/97 19:03;
09/25/2001 12:35 PM ]
     ;;1.2;BPC;;SEP 25, 2001
BPC7OGMG; IHS/ITSC/FJE,MJL - Interim report rpc memo grid 5/22/97 14:23;
09/25/2001 12:35 PM ]
     ;;1.2;BPC;;SEP 25, 2001
BPC7OGMM; IHS/ITSC/FJE,MJL - Interim report rpc memo micro 5/20/97 18:52;
[09/25/2001 12:35 PM]
     ;;1.2;BPC;;SEP 25, 2001
BPC7OGMP; IHS/ITSC/FJE,MJL - Interim report rpc memo print 5/22/97 18:40; [09/25/2001
12:35 PM ]
     ;;1.2;BPC;;SEP 25, 2001
BPC7OGMU; IHS/ITSC/FJE,MJL - Interim report rpc memo utility 6/6/97 16:15;
     ;;1.2;BPC;;SEP 25, 2001
BPC7OGO; IHS/ITSC/FJE,MJL - Interim report rpc other 12/12/97 14:22;
     ;;1.2;BPC;;SEP 25, 2001
BPC7OGU ; IHS/ITSC/FJE,MJL - Interim report rpc utility 5/22/97 13:53 ; [ 09/
25/2001 12:35 PM ]
     ::1.2;BPC::SEP 25, 2001
BPCALRG ; IHS/ITSC/FJE,MJL - ALLERGY TRACKING RPC ROUTINE - FHL ;
     ;;1.2;BPC;;SEP 25, 2001
BPCAPPT ; IHS/ITSC/FJE,MJL - GUI APPT LIST ;
     ;;1.2;BPC;;SEP 25, 2001
BPCBWDSP; IHS/ITSC/FJE,MJL - DISPLAY PATIENT PROFILE;
     ;;1.2;BPC;;SEP 25, 2001
BPCDBS ; IHS/ITSC/FJE,MJL - DIABETIC SUMMARY UTILITY FOR GUI PAT CHART ;
     ;;1.2;BPC;;SEP 25, 2001
BPCDBS1 ; IHS/ITSC/FJE,MJL - DIABETIC CARE SUMMARY SUPPLEMENT ;
     ;;1.2;BPC;;SEP 25, 2001
BPCGDX : IHS/ITSC/FJE,MJL - PROGRAM TO GET LIST OF DIAGNOSES :
     ;;1.2;BPC;;SEP 25, 2001
BPCHSDSP; IHS/ITSC/FJE,MJL - HEALTH SUMMARY DISP GUI RPC ROUTINE;
     ;;1.2;BPC;;SEP 25, 2001
BPCIMDSP; IHS/ITSC/FJE,MJL - IMMUN HISTORY DISP GUI RPC ROUTINE;
     ;;1.2;BPC;;SEP 25, 2001
BPCLAB ; IHS/ITSC/FJE,MJL - GUI LAB INTERIM ; [ 09/25/2001 12:39 PM ]
     ;;1.2;BPC;;SEP 25, 2001
BPCLALL; IHS/ITSC/FJE,MJL - PCC VISIT LIST FOR GUI;
     ;;1.2;BPC;;SEP 25, 2001
BPCLALL1; IHS/ITSC/FJE,MJL - CONT BPCLALL LOAD INIT DATA PAT CHART;
     ;;1.2;BPC;;SEP 25, 2001
BPCLIPL ; IHS/ITSC/FJE,MJL - GUI PROVIDER PAT LIST FOR LAB DATA ;
     ;;1.2;BPC;;SEP 25, 2001
BPCLOPRT; IHS/ITSC/FJE,MJL - PRINT LAB ORDERS FOR GUI;
     ;;1.2;BPC;;SEP 25, 2001
BPCLORD ; IHS/ITSC/FJE,MJL - GUI CHART LAB ORDER SCREEN ;
```

```
;;1.2;BPC;;SEP 25, 2001
BPCLRML; IHS/ITSC/FJE,MJL-GUI GET MY LABS FOR DATE RANGE; [ 09/25/2001
12:49 PM ]
     ;;1.2;BPC;;SEP 25, 2001
BPCMEAS ; IHS/ITSC/FJE,MJL - GUI V MEASUREMENT VISIT CREATION ; [
09/25/2001 11:01 AM ]
     ;;1.2;BPC;;SEP 25, 2001
BPCNOTEC ; IHS/ITSC/FJE,MJL - FHL-6/14/96 - ADD, DELETE OR EDIT PROBLEM
NOTE;
     ;;1.2;BPC;;SEP 25, 2001
BPCPC ; IHS/ITSC/FJE,MJL - PATIENT CHART RELATED ROUTINES FOR GUI ;
     ;;1.2;BPC;;SEP 25, 2001
BPCPC1 ; IHS/ITSC/FJE,MJL - PATIENT CHART GUI ROUTINES ;
     ;;1.2;BPC;;SEP 25, 2001
BPCPC2 ; IHS/ITSC/FJE,MJL - PATIENT CHART GUI ROUTINES ;
     ;;1.2;BPC;;SEP 25, 2001
BPCPRBC ; IHS/ITSC/FJE,MJL - ADD,DELETE, OR EDIT PROBLEM ;
     ;;1.2;BPC;;SEP 25, 2001
BPCPROB ; IHS/ITSC/FJE,MJL - GUI COLLECTS PROBLEM LIST DATA ;
     ;;1.2;BPC;;SEP 25, 2001
BPCRC ; IHS/ITSC/FJE,MJL - REFERRED CARE GUI RPC ROUTINES ;
     ;;1.2;BPC;;SEP 25, 2001
BPCRC1 ; IHS/ITSC/FJE,MJL - REFERRED CARE GUI RPC ROUTINES ;
     ;;1.2;BPC;;SEP 25, 2001
BPCRC2 ; IHS/ITSC/FJE,MJL - REFERRED CARE GUI RPC ROUTINES ;
     ;;1.2;BPC;;SEP 25, 2001
BPCRC3 ; IHS/ITSC/FJE,MJL - 12/03/96 -REFERRED CARE ROUTINES ;
     ::1.2;BPC::SEP 25, 2001
BPCRC4 ; IHS/ITSC/FJE,MJL - FHL-12/5/96 - REFERRED CARE GUI ROUTINES ;
     ::1.2;BPC::SEP 25, 2001
BPCRC5 ; IHS/ITSC/FJE,MJL - FHL-12/11/96 - REFERRED CARE GUI ROUTINES ;
     ;;1.2;BPC;;SEP 25, 2001
BPCRC6 ; IHS/ITSC/FJE,MJL - FHL-12/26/96 - REFERRED CARE GUI ROUTINES ;
     ;;1.2;BPC;;SEP 25, 2001
BPCRC7 ; IHS/ITSC/FJE,MJL - REFERRED CARE GUI RPC ROUTINES ;
     ::1.2;BPC::SEP 25, 2001
BPCRC8 ; IHS/ITSC/FJE,MJL - REFERRED CARE GUI RPC ROUTINES ;
     ;;1.2;BPC;;SEP 25, 2001
BPCRC9 ; IHS/ITSC/FJE,MJL - REFERRED CARE GUI RPC ROUTINES ; [ 09/25/2001
11:01 AM ]
     ;;1.2;BPC;;SEP 25, 2001
BPCRXNXT; IHS/ITSC/FJE,MJL - FINDS NEXT PERSCRIPTION NUMBER FOR BPC
GUI:
     ;;1.2;BPC;;SEP 25, 2001
BPCRXSIG; IHS/ITSC/FJE,MJL - EXPANDS SIG FOR BPC GUI;
     ;;1.2;BPC;;SEP 25, 2001
```

```
BPCSC ; IHS/ITSC/FJE,MJL - SPECIAL CROSS REFERENCE ROUTINE ; ;;1.2;BPC;;SEP 25, 2001

BPCSC1 ; IHS/ITSC/FJE,MJL - SPECIAL X-REF ROUTINES - ; [ 09/25/2001 11:14 A M ] ;;1.2;BPC;;SEP 25, 2001
```

47 ROUTINES

4.2 Security Keys

The Security Keys are assigned based on the role of the user, just as in the traditional RPMS applications. Depending on the access needs of your site's users, your security key assignments may be very similar or very dissimilar between staff levels. The chart below is a guide for assigning security keys for the Patient Chart program. The chart below has been left blank so that you can keep a record of your site's access levels and the associated security keys for future reference. If you need assistance in determining what keys to assign to your site staff, please contact the ITSC Support Center at (888) 830-7280 or rpmshelp@mail.ihs.gov.

Tip: Because of the number of keys that need to be assigned, we recommend that you allocate all keys to all users and then manually deallocate the keys that are inappropriate for each individual user.

4.2.1 Security Key Allocation Table

BPC package keys which control GUI functionality are listed below. A descriptive list follows.

Security Key	Descriptive	Provider	Nurse	Cler	Lab	Pharmacy	Social
	Name			k			
TABS					<u> </u>		
BPCTAP	APPTS						
BPCTCV	COVER						
BPCTEP	EDUCATION						
	PROTOCOL						
BPCTFS	FACE SHEET						
BPCTHS	HEALTH SUM						
BPCTIM	IMMUNIZATION						
	S						
BPCTLR	LAB						
BPCTMS	MEASUREMENT						
BPCTPC	PCC OTHER						
BPCTPR	PROBLEM						
BPCTPV	POV						
BPCTRG	REG						
BPCTRX	MEDICATIONS						
BPCTSP	SPECIALS						
BPCTTN	TELNET						
BPCTWH	WOMEN HEALTH						
BPCTXR	XRAY						
CHART							
BPCPC	MASTER						
PATIENT							
BPCPATPL	PAT PICKLIST						
MAIN							
BPCMNML	MY LABS						
BPCMNMLP	MY LABS PRINT						
BPCMNMLR	MY LABS						
	REFRSH						
BPCMNPLU	PAT LOOKUP						

Security Key	Descriptive	Provider	Nurse	Cler	Lab	Pharmacy	Social
	Name			k			
BPCMNPO	PAT OPTIONS						
BPCMNTN	TELNET						
BPCMNUO	USER OPTIONS						
FACE SHEET	1						
BPCFSP	PRINT						
PROBLEM							
BPCPRA	ADD						
BPCPRD	DEL						
BPCPRE	EDIT						
BPCPRL	LIST						
BPCPRNA	NOTE ADD						
BPCPRNC	NOTE CHANGE						
BPCPRNR	NOTE REMOVE						
BPCPRP	PRINT						
PHARMACY	1						
BPCRXMP	MED PROFILE						
BPCRXMPD	MED PR DATE						
BPCRXMPP	MED PR PRT						
BPCRXMPR	MED PR						
	REFRESH						
BPCRXPMD	PCC MED DATE						
BPCRXPMP	PCC MED PRINT						
BPCRXPMR	PCC MED						
	REFRSH						
LAB	T	T					
BPCLIL	INTERIM						
BPCLILC	INT DATE CHG						
BPCLILP	INT PRINT						
BPCLILR	INT REFRESH						
BPCLM	MICRO						
BPCLO	ORDER GOVING						
BPCLOCM	ORDER COMMS						
BPCLOLA	ACCESSION						
BPCLOLC	COLLECTION						
BPCLOLO	ORD LOCATION						
BPCLOOO	ORD OTHER ORD						
BPCLOSD	ORD PLACE ORD						
BPCLOSP	SEND PAT						
BPCLOWC	WARD COLL						
BPCLT	PRINT						
BPCLT	TRENDS						
BPCLTE	TREND EXCEL						
BPCLTP	TREND PRINT						
MEASUREMENTS	ADD				1		
BPCMSA	ADD						
BPCMSE	EDIT						
BPCMSG BPCMSS	GRAPH SAVE						
BPCMSTP	GRAPH PRINT						
	OKAFII PKINI						
SPECIALS BPCSPDA	ALLERGY						
DICSIDA	ALLENU I				1		

Security Key	Descriptive	Provider	Nurse	Cler	Lab	Pharmacy	Social
DDCCDDC	Name			k			
BPCSPDS	DIABETES						
BPCSPRC	REF CARE						
BPCSPTR	TROUBLESHOOT						
BPCSPTRP	TRBSHT PRINT						
TELNET							
BPCNTNH	TN NEW HOST						
HEALTH SUMM							
BPCHSD	DISPLAY						
BPCHSP	PRINT						
BPCHST	TYPE						
RADIOLOGY							
BPCXRP	PRINT						
WOMEN'S HLTH							
BPCBWD	TAB						
BPCBWP	PRINT						
APPOINTMENT							
BPCSDP	PRINT						
IMMUNIZATION							
S							
BPCIMDF	DSP FORECAST						
BPCIMDH	DSP HISTORY						
PAT EDUCATION							
BPCEDD	DISPLAY						
BPCEDP	PRINT						

4.2.2 Security Key Descriptions

NAME: BGUZMENU

DESCRIPTIVE NAME: BGU Main Menu Key

DESCRIPTION: This key is assigned to the users who need to monitor the BGU Remote

Procedure file and security.

NAME: BPCBWD

Descriptive Name: PAT CHART WOMEN HLTH DISPLAY

DESCRIPTION: Key necessary to access WO HLTH DSP option in the GUI PAT CHART

program.

NAME: BPCBWP

DESCRIPTIVE NAME: PAT CHART WOMEN HLTH PRINT

DESCRIPTION: Key necessary to access WO HLTH PRINT option in the GUI PAT CHART

program.

NAME: BPCEDD

DESCRIPTIVE NAME: PAT CHART ED PROTOCOL DISPLAY

DESCRIPTION: Key necessary to access ED PROTOCOL DISP option in the GUI PAT

CHART program.

NAME: BPCEDP

DESCRIPTIVE NAME: PAT CHART ED PROTOCOL PRINT

DESCRIPTION: Key necessary to access ED PROTOCOL PRINT option in the GUI PAT

CHART program.

NAME: BPCFSP DESCRIPTIVE NAME: PAT CHART FACE PRINT

DESCRIPTION: Key necessary to access FACE SHEET PRINT option in the GUI PATIENT

CHART program

NAME: BPCHSD

DESCRIPTIVE NAME: PAT CHART HLTH SUM DISPLAY

DESCRIPTION: Key necessary to access HLTH SUM DSP option in the GUI PATIENT

CHART program

NAME: BPCHSP

DESCRIPTIVE NAME: PAT CHART HLTH SUM PRINT

DESCRIPTION: Key necessary to access HLTH SUM PRT option in the GUI PATIENT

CHART program

NAME: BPCHST

DESCRIPTIVE NAME: PAT CHART HLTH SUM TYPE

DESCRIPTION: Key necessary to access HLTH SUM TYP option in the GUI PATIENT

CHART program

NAME: BPCIMA

DESCRIPTIVE NAME: PAT CHART IMM ADD

DESCRIPTION: Key necessary to access IMM ADD option in the GUI PATIENT CHART

program

NAME: BPCIMD

DESCRIPTIVE NAME: PAT CHART IMM DELETE

DESCRIPTION: Key necessary to access IMM DELETE option in the GUI PATIENT CHART

program

NAME: BPCIMDF

DESCRIPTIVE NAME: PAT CHART IMM DSP FORECAST

DESCRIPTION: Key necessary to access IMM DSP FORCAST option in the GUI PATIENT

CHART program

NAME: BPCIMDH

DESCRIPTIVE NAME: PAT CHART IMM DSP HISTORY

DESCRIPTION: Key necessary to access IMM DSP HISTORY option in the GUI PATIENT

CHART program

NAME: BPCIME

DESCRIPTIVE NAME: PAT CHART IMM EDIT

DESCRIPTION: Key necessary to access IMM EDIT option in the GUI PATIENT CHART

program

NAME: BPCLIL

DESCRIPTIVE NAME: PAT CHART LAB INTERIM DESCRIPTION: Key necessary to

access INTERIM LABS option in the GUI PATIENT CHART program

NAME: BPCLILC

DESCRIPTIVE NAME: PAT CHART LAB INT DATE CHG

DESCRIPTION: Key necessary to access INT LABS DATE CHG option in the GUI PATIENT

CHART program

NAME: BPCLILP

DESCRIPTIVE NAME: PAT CHART LAB INT PRINT

DESCRIPTION: Key necessary to access INT LABS PRINT option in the GUI PATIENT

CHART program

NAME: BPCLILR

DESCRIPTIVE NAME: PAT CHART LAB INT REFRESH

DESCRIPTION: Key necessary to access INT LABS REFRESH option in the GUI PATIENT

CHART program

NAME: BPCLM

DESCRIPTIVE NAME: PAT CHART LAB MICRO

DESCRIPTION: Key necessary to access LAB MICRO option in the GUI PATIENT CHART

program

NAME: BPCLO

DESCRIPTIVE NAME: PAT CHART LAB ORDER

DESCRIPTION: Key necessary to access LAB ORDER option in the GUI PATIENT CHART

program

NAME: BPCLOCM

DESCRIPTIVE NAME: PAT CHART LAB ORDER COMMENTS

DESCRIPTION: Key necessary to access LAB ORDER COMMENTS option in the GUI

PATIENT CHART program

NAME: BPCLOLA

DESCRIPTIVE NAME: PAT CHART LAB ACCESSION

DESCRIPTION: Key necessary to access LAB ORDER LAB ACCESSIONING option in the

GUI PATIENT CHART program

NAME: BPCLOLC

DESCRIPTIVE NAME: PAT CHART LAB COLLECTION

DESCRIPTION: Key necessary to access LAB ORDER LAB COLLECT option in the GUI

PATIENT CHART program

NAME: BPCLOLO

DESCRIPTIVE NAME: PAT CHART LAB ORD LOCATION

DESCRIPTION: Key necessary to access LAB ORDER LOCATION option in the GUI

PATIENT CHART program

NAME: BPCLOOO

DESCRIPTIVE NAME: PAT CHART LAB ORD OTHER ORDER

DESCRIPTION: Key necessary to access LAB ORDER OTHER ORDER option in the GUI

PATIENT CHART program

NAME: BPCLOPO

DESCRIPTIVE NAME: PAT CHART LAB ORD PLACE ORDER

DESCRIPTION: Key necessary to access LAB ORDER PLACE ORDER option in the GUI

PATIENT CHART program

NAME: BPCLOSP

DESCRIPTIVE NAME: PAT CHART LAB SEND PAT

DESCRIPTION: Key necessary to access LAB ORDER SEND PATIENT option in the GUI

PATIENT CHART program

NAME: BPCLOWC

DESCRIPTIVE NAME: PAT CHART LAB WARD COLL

DESCRIPTION: Key necessary to access LAB ORDER WARD/CLINIC COLLECT option in

the GUI PATIENT CHART program

NAME: BPCLP

DESCRIPTIVE NAME: PAT CHART LAB PRINT

DESCRIPTION: Key necessary to access LAB PRINT option in the GUI PATIENT CHART

program

NAME: BPCLT

DESCRIPTIVE NAME: PAT CHART LAB TRENDS

DESCRIPTION: Key necessary to access LAB TRENDS option in the GUI PATIENT CHART

program

NAME: BPCLTE

DESCRIPTIVE NAME: PAT CHART LAB TREND EXCEL

DESCRIPTION: Key necessary to access LAB TREND EXCEL option in the GUI PATIENT

CHART program

NAME: BPCLTP

DESCRIPTIVE NAME: PAT CHART LAB TREND PRINT

DESCRIPTION: Key necessary to access LAB TREND PRINT option in the GUI PATIENT

CHART prog.

NAME: BPCMNML

DESCRIPTIVE NAME: PAT CHART MAIN MY LABS

DESCRIPTION: Key necessary to access MY LABS option in the GUI PATIENT CHART

program

NAME: BPCMNMLP

DESCRIPTIVE NAME: PAT CHART MAIN MY LABS PRINT

DESCRIPTION: Key necessary to access MY LABS PRINT option in the GUI PATIENT

CHART program

NAME: BPCMNMLR

DESCRIPTIVE NAME: PAT CHART MAIN MY LABS REFRESH

DESCRIPTION: Key necessary to access MY LABS REFRESH option in the GUI PATIENT

CHART program

NAME: BPCMNPLU

DESCRIPTIVE NAME: PAT CHART MAIN PAT LOOKUP

DESCRIPTION: Key necessary to access PAT LOOKUP option in the GUI PATIENT CHART

program

NAME: BPCMNPO

DESCRIPTIVE NAME: PAT CHART MAIN PAT OPTIONS

DESCRIPTION: Key necessary to access MAIN PAT OPTIONS option in the GUI PATIENT

CHART program

NAME: BPCMNTN

DESCRIPTIVE NAME: PAT CHART MAIN TELNET

DESCRIPTION: Key necessary to access TELNET option in the GUI PATIENT CHART

program

NAME: BPCMNUO

DESCRIPTIVE NAME: PAT CHART MAIN USER OPTIONS

DESCRIPTION: Key necessary to access USER OPTIONS option in the GUI PATIENT

CHART program

NAME: BPCMSA

DESCRIPTIVE NAME: PAT CHART MEAS ADD

DESCRIPTION: Key necessary to access MEASUREMENT ADD option in the GUI

PATIENT CHART program

NAME: BPCMSE

DESCRIPTIVE NAME: PAT CHART MEAS EDIT

DESCRIPTION: Key necessary to access MEASUREMENT EDIT option in the GUI

PATIENT CHART program

NAME: BPCMSG

DESCRIPTIVE NAME: PAT CHART MEAS GRAPH

DESCRIPTION: Key necessary to access MEASUREMENT GRAPH option in the GUI

PATIENT CHART program

NAME: BPCMSS

DESCRIPTIVE NAME: PAT CHART MEAS SAVE

DESCRIPTION: Key necessary to access MEASUREMENT SAVE option in the GUI

PATIENT CHART program

NAME: BPCMSTP

DESCRIPTIVE NAME: PAT CHART MEAS GRAPH PRINT

DESCRIPTION: Key necessary to access MEASUREMENT GRAPH PRT option in the GUI

PATIENT CHART program

NAME: BPCNTNH

DESCRIPTIVE NAME: PAT CHART TN NEW HOST

DESCRIPTION: Key necessary to access TELNET NEW HOST option in the GUI PATIENT

CHART prog.

NAME: BPCPATPL

DESCRIPTIVE NAME: PAT CHART PAT PICK LIST

DESCRIPTION: Key necessary to access PAT PICK LIST option in the GUI PATIENT

CHART program

NAME: BPCPC

DESCRIPTIVE NAME: PAT CHART MASTER

DESCRIPTION: Key necessary to access the GUI PATIENT CHART program

NAME: BPCPRA

DESCRIPTIVE NAME: PAT CHART PROB ADD

DESCRIPTION: Key necessary to access PROB ADD option in the GUI PATIENT CHART

program

NAME: BPCPRD

DESCRIPTIVE NAME: PAT CHART PROB DEL

DESCRIPTION: Key necessary to access PROB DELETE option in the GUI PATIENT

CHART program

NAME: BPCPRE

DESCRIPTIVE NAME: PAT CHART PROB EDIT

DESCRIPTION: Key necessary to access PROBLEM EDIT option in the GUI PATIENT

CHART program

NAME: BPCPRL

DESCRIPTIVE NAME: PAT CHART PROB LIST

DESCRIPTION: Key necessary to access PROBLEM PRINT LIST option in the GUI PATIENT CHART program

NAME: BPCPRNA

DESCRIPTIVE NAME: PAT CHART PR NOTE ADD

DESCRIPTION: Key necessary to access PROB NOTE ADD option in the GUI PATIENT

CHART program

NAME: BPCPRNC

DESCRIPTIVE NAME: PAT CHART PR NOTE CHG

DESCRIPTION: Key necessary to access PROBLEM NOTE CHANGE option in the GUI

PATIENT CHART program

NAME: BPCPRNR

DESCRIPTIVE NAME: PAT CHART PR NOTE REM

DESCRIPTION: Key necessary to access PROBLEM NOTE REMOVE option in the GUI

PATIENT CHART program

NAME: BPCPRP

DESCRIPTIVE NAME: PAT CHART PROB PRINT

DESCRIPTION: Key necessary to access PROBLEM PRINT option in the GUI PATIENT

CHART program

NAME: BPCPVP

DESCRIPTIVE NAME: PAT CHART POV PRINT

DESCRIPTION: Key necessary to access POV PRINT option in the GUI PATIENT CHART

program

NAME: BPCRXC

DESCRIPTIVE NAME: PAT CHART RX CANCEL

DESCRIPTION: Key necessary to access MEDS RX CANCEL option in the GUI PATIENT

CHART program

NAME: BPCRXE

DESCRIPTIVE NAME: PAT CHART RX EDIT

DESCRIPTION: Key necessary to access MEDS RX EDIT option in the GUI PATIENT

CHART program

NAME: BPCRXI

DESCRIPTIVE NAME: PAT CHART RX REINIAT

DESCRIPTION: Key necessary to access MEDS RX re-iNIAT option in the GUI PATIENT

CHART program

NAME: BPCRXMP

DESCRIPTIVE NAME: PAT CHART RX MED PROFILE

DESCRIPTION: Key necessary to access MEDS RX MED PROFILE option in the GUI PATIENT CHART program

NAME: BPCRXMPD

DESCRIPTIVE NAME: PAT CHART RX MED PR DATE

DESCRIPTION: Key necessary to access MEDS RX MED PROFILE DATE option in the GUI

PATIENT CHART program

NAME: BPCRXMPP

DESCRIPTIVE NAME: PAT CHART RX MED PR PRT

DESCRIPTION: Key necessary to access MEDS RX MED PROFILE PRINT option in the

GUI PATIENT CHART program

NAME: BPCRXMPR

DESCRIPTIVE NAME: PAT CHART RX MED PR REFRESH

DESCRIPTION: Key necessary to access MEDS RX MED PROFILE REFRESH option in the

GUI PATIENT CHART program

NAME: BPCRXN

DESCRIPTIVE NAME: PAT CHART RX NEW PRESCRIPTION

DESCRIPTION: Key necessary to access MEDS RX NEW option in the GUI PATIENT

CHART program

NAME: BPCRXPMD

DESCRIPTIVE NAME: PAT CHART RX PCC MED DATE

DESCRIPTION: Key necessary to access MEDS RX PCC MED DATE option in the GUI

PATIENT CHART program

NAME: BPCRXPMP

DESCRIPTIVE NAME: PAT CHART RX PCC MED PRINT

DESCRIPTION: Key necessary to access MEDS RX PCC MED PROFILE PRINT option in

the GUI PATIENT CHART program

NAME: BPCRXPMR

DESCRIPTIVE NAME: PAT CHART RX PCC MED REFRESH

DESCRIPTION: Key necessary to access MEDS RX PCC MED REFRESH option in the GUI

PATIENT CHART program

NAME: BPCRXR

DESCRIPTIVE NAME: PAT CHART RX REFILL

DESCRIPTION: Key necessary to access MEDS RX REFILL option in the GUI PATIENT

CHART program

NAME: BPCSDP

DESCRIPTIVE NAME: PAT CHART APPT PRINT

DESCRIPTION: Key necessary to access APPT PRINT option in the GUI PAT CHART

program.

NAME: BPCSPDA

DESCRIPTIVE NAME: PAT CHART SPECIALS ALLERGY

DESCRIPTION: Key necessary to access SPECIAL ALLERGY option in the GUI PATIENT

CHART program

NAME: BPCSPDS

DESCRIPTIVE NAME: PAT CHART SPECIAL DIABETES

DESCRIPTION: Key necessary to access DIABETES SUMMARY option in the GUI

PATIENT CHART program

NAME: BPCSPP

DESCRIPTIVE NAME: PAT CHART SPECIALS PRINT

DESCRIPTION: Key necessary to access SPECIALS PRINT option in the GUI PATIENT

CHART program

NAME: BPCSPRC

DESCRIPTIVE NAME: PAT CHART SPECIAL REF CARE

DESCRIPTION: Key necessary to access SPECIAL REF CARE option in the GUI PATIENT

CHART program

NAME: BPCSPTR

DESCRIPTIVE NAME: PAT CHART SPECIAL TROUBLESHOOT

DESCRIPTION: Key necessary to access TROUBLESHOOT option in the GUI PATIENT

CHART program

NAME: BPCSPTRP

DESCRIPTIVE NAME: PAT CHART SPECIAL TRBSHT PRINT

DESCRIPTION: Key necessary to access TROUBLESHOOT PRINT option in the GUI PAT

CHART program.

NAME: BPCTAP

DESCRIPTIVE NAME: PAT CHART TAB APPTS

DESCRIPTION: Key necessary to access APPT TAB option in the GUI PATIENT CHART

program

NAME: BPCTCV

DESCRIPTIVE NAME: PAT CHART TAB COVER

DESCRIPTION: Key necessary to access COVER TAB option in the GUI PATIENT CHART

program

NAME: BPCTEP

DESCRIPTIVE NAME: PAT CHART TAB EDUC PROTOCOL

DESCRIPTION: Key necessary to access EDUC PR TAB option in the GUI PATIENT

CHART program

NAME: BPCTFS

DESCRIPTIVE NAME: PAT CHART TAB FACE SHEET

DESCRIPTION: Key necessary to access FACE TAB option in the GUI PATIENT CHART

program

NAME: BPCTHS

DESCRIPTIVE NAME: PAT CHART TAB HLTH SUM

DESCRIPTION: Key necessary to access HLTH SUM TAB option in the GUI PATIENT

CHART program

NAME: BPCTIM

DESCRIPTIVE NAME: PAT CHART TAB IMMUNIZATIONS

DESCRIPTION: Key necessary to access IMM TAB option in the GUI PATIENT CHART

program

NAME: BPCTLR

DESCRIPTIVE NAME: PAT CHART TAB LAB

DESCRIPTION: Key necessary to access LAB TAB option in the GUI PATIENT CHART

program

NAME: BPCTMS

DESCRIPTIVE NAME: PAT CHART TAB MEASUREMENT

DESCRIPTION: Key necessary to access MEAS TAB option in the GUI PATIENT CHART

program

NAME: BPCTPC

DESCRIPTIVE NAME: PAT CHART TAB PCC OTHER

DESCRIPTION: Key necessary to access PCC TAB option in the GUI PATIENT CHART

program

NAME: BPCTPR

DESCRIPTIVE NAME: PAT CHART TAB PROBLEM

DESCRIPTION: Key necessary to access PROBLEM TAB option in the GUI PATIENT

CHART program

NAME: BPCTPV

DESCRIPTIVE NAME: PAT CHART TAB POV

DESCRIPTION: Key necessary to access POV TAB option in the GUI PATIENT CHART

program

NAME: BPCTRG

DESCRIPTIVE NAME: PAT CHART TAB REG

DESCRIPTION: Key necessary to access REG TAB option in the GUI PATIENT CHART

program

NAME: BPCTRX

DESCRIPTIVE NAME: PAT CHART TAB MEDICATIONS

DESCRIPTION: Key necessary to access MEDS TAB option in the GUI PATIENT CHART

program

NAME: BPCTSP

DESCRIPTIVE NAME: PAT CHART TAB SPECIALS

DESCRIPTION: Key necessary to access SPECIALS TAB option in the GUI PATIENT

CHART program

NAME: BPCTTN

DESCRIPTIVE NAME: PAT CHART TAB TELNET

DESCRIPTION: Key necessary to access TELNET TAB option in the GUI PATIENT CHART

program

NAME: BPCTWH

DESCRIPTIVE NAME: PAT CHART TAB WOMEN HLTH

DESCRIPTION: Key necessary to access WOMEN H TAB option in the GUI PATIENT

CHART program

NAME: BPCTXR

DESCRIPTIVE NAME: PAT CHART TAB XRAY

DESCRIPTION: Key necessary to access XRAY TAB option in the GUI PATIENT CHART

program

NAME: BPCXRP

DESCRIPTIVE NAME: PAT CHART X-RAY PRINT

DESCRIPTION: Key necessary to access X-RAY PRINT option in the GUI PAT CHART

program.

5.0 MENU DIAGRAM

The Patient Chart GUI Program does not contain any menus.

6.0 DATA DICTIONARIES

Table files and their appropriate dictionary field details are listed below.

FILE: REMOTE PROCEDURE GLOBAL: ^XWB(8994,

FILE #: 8994

FIELD#	FIELD NAME	SUBSCRIPT	PIECE	TYPE
.01	NAME	D0,0	1	F
.02	TAG	"	2	F
.03	ROUTINE	"	3	F
.04	RETURN VALUE TYPE	"	4	S
.05	AVAILABILITY	"	5	S
.06	INACTIVE	"	6	S
.07	CLIENT MANAGER	"	7	S
.08	WORD WRAP ON	"	8	S
1	DESCRIPTION (8994.01)			
.01	DESCRIPTION	D0,1,D1,0	1	W
2	INPUT PARAMETER (8994.02)			
.01	INPUT PARAMETER	D0,2,D1,0	1	F
.02	PARAMETER TYPE	"	2	S
.03	MAXIMUM DATA LENGTH	"	3	N
.04	REQUIRED	"	4	S
1	DESCRIPTION (8994.021)			
.01	DESCRIPTION	D0,2,D1,1,D2,0	1	W
3	RETURN PARAMETER			
	DESCRIPTION (8994.03)			
.01	RETURN PARAMETER	D0,3,D1,0	1	W
	DESCRIPTION			
9999999.01	RAW BUFFER IS INPUT PARAM	D0,9999999	1	S

FILE: BGU TRACE GLOBAL: ^BGUTRACE(FILE #: 90061

TYPE FIELD# **PIECE FIELD NAME SUBSCRIPT** .01 SEQUENCE NUMBER 0,0N 1 APPLICATION ID .02 F \$J .03 3 N " .04 DATE/TIME 4 D

FIELD#	FIELD NAME	SUBSCRIPT	PIECE	TYPE
.05	BUFFER STRING (90061.01)			
.01	BUFFER STRING	D0,1,D1,0	1	W
.06	XQOR STRING (90061.02)			
.01	XQOR STRING	D0,2,D1,0	1	W
.07	RETURN DATA (90061.03)			
.01	RETURN DATA	D0,3,D1,0	1	W

FILE: BGU SITE PARAMETERS GLOBAL: ^BGUSP(FILE #: 90062

FIELD#	FIELD NAME	SUBSCRIPT	PIECE	TYPE
.01	SITE	D0,0	1	P
.02	TRACE ALL	"	2	S
.03	\$J TO TRACE (90062.01)			
.01	\$J TO TRACE	D0,1,D1,0	1	N
1	Number of sessions to retain	"	2	N
.04	SOCKET	D0,2	1	N
.05	STATISTICS	D0,0	3	S
.06	SERVER TIMEOUT	"	6	N
.07	DAYS TO KEEP ENTRIES	11	7	N

FILE: BGU SIGN-ON STATISTICS GLOBAL: ^BGUSEC(FILE #: 90062.1

FIELD#	FIELDNAME	SUBSCRIPT	PIECE	TYPE
.001	DATE/TIME	D		
.01	USER	D0,0	1	P
1	DEVICE \$I	"	2	F
2	JOB	"	3	N
3	SIGNOFF TIME	"	4	D
4	NODE NAME	"	5	F
5	SOCKET	"	7	F
6	ETHERNET ADDRESS	"	8	F
7	APPLICATION ID	"	6	F
10	PARAMETER	"	10	F

FIELD#	FIELDNAME	SUBSCRIPT	PIECE	TYPE
20	CALL STATISTICS (90062.11)			
.01	CALL STATISTICS	D0,20,D1,0	1	F
.02	NUMBER	"	2	N
97	ELAPSED TIME (SECONDS)	COMPUTED		
99	ELAPSED TIME (MINUTES	"		

FILE: BGU SERVER GLOBAL: ^BGUSV(FILE #: 90063

FIELD#	FIELD NAME	SUBSCRIPT	PIECE	TYPE
.01	NAME	D0,0	1	F
1	PORT	"	2	F

FILE: BGU TABLE GLOBAL: ^BGUT(FILE #: 90064

FIELD#	FIELD NAME	SUBSCRIPT	PIECE	TYPE
.01	NAME	D0,0	1	F
1	FILE NUMBER	"	2	F
2	FIELD (90064.02)			
.01	FIELD	D0,1,D1,0	1	F
1	FIELD NUMBER	"	2	F

FILE: BGU EXECUTE CODE GLOBAL: ^BGUEXC(FILE #: 90064.1

FIELD#	FIELD NAME	SUBSCRIPT	PIECE	TYPE
.01	NAME	D0,0	1	F
1	EXECUTE CODE	D0,.1	E1,220	F
2	ACTIVATION	D0,0	2	S
3	TYPE	"	3	S
4	ERROR PROMPT	D0,.2	1	F
5	APPLICATION NAME	D0,2	1	P
6	DESCRIPTION (90064.101)			
.01	DESCRIPTION	D0,1,D1,0	1	W

FILE: BGU GENLIST TEMPLATE

GLOBAL: ^BGUPLATE(FILE #: 90064.2

FIELD#	FIELD NAME	SUBSCRIPT	PIECE	TYPE
.01	NAME	D0,0	1	F
.02	BGUFILE	"	2	P
.03	BGUIEN	"	3	N
.04	BGUMORE	"	4	F
.05	BGUCRFS	"	5	F
.06	BGUMAX	"	6	N
.07	BGUBEGIN	"	7	F
.08	BGUEND	"	8	F
.09	BGUDIR	"	9	F
.1	BGUID	"	10	F
1	BGUVLST (90064.21)			
.01	BGUVLST	D0,1,D1,0	1	W
2	BGUSCR	D0,2	1	F
3	BGUCNDS	D0,3	1	F
4	REMOTE CALL	D0,4	1	F

FILE: BGU MUMPS CODE GLOBAL: ^BGUMCD(FILE #: 90065

FIELD#	FIELD NAME	SUBSCRIPT	PIECE	TYPE
.01	NAME	D0,0	1	F
.02	MUMPS CODE	"	2	F
.03	DATE	"	3	D
.04	ACTIVE FLAG	"	4	S
.05	DEVELOPER	"	5	P
.06	DESCRIPTION (90065.01)			
.01	DESCRIPTION	D0,1,D1,0	1	W

FILE: BGU PRESET REMOTE PROCEDURE CALL GLOBAL: ^BGUPSRPC(

FILE #: 90066

FIELD#	FIELD NAME	SUBSCRIPT	PIECE	TYPE
.01	NAME	D0,0	1	F
.02	REMOTE PROCEDURE	"	2	P
.03	PARAMETER (90066.01)			
.01	PARAMETER NUMBER	D0,1,D1,0	1	N

.02	VALUE	"	2	F

FILE: BGU USER GUI PROFILE GLOBAL: ^BGUUSER(FILE #: 90069

FIELD#	FIELD NAME	SUBSCRIPT	PIECE	TYPE
.01	NAME	D0,0	1	P
21	INSTITUTION (90069.021)			
.01	INSTITUTION	D0,21,D1,0	1	P
.02	INBOUND CONNECTION	"	2	S
	ALLOWED			
.03	OUBOUND CONNECTION	"	3	S
	ALLOWED			
.04	IP ADDRESS	"	4	F
.05	IP PORT NUMBER (SOCKET)	"	5	N
.06	ACCESS CODE	"	6	F
.07	VERIFY CODE	"	7	F
11	ALLOWED MAC ADDRESS			
_	(90069.2111)			
.01	ALLOWED MAC ADDRESS	D0,21,D1,11,D2, 0	1	F
21	BGU PACKAGE SUPPORTED			
	(90069.2121)			
.01	BGU PACKAGE SUPPORTED	D0,21,D1,21,D2, 0	1	P
.02	PARAM02	"	2	F
.03	PARAM03	"	3	F
.04	PARAM04	"	4	F
.05	PARAM05	"	5	F
.06	PARAM06	"	6	F
.07	PARAM07	"	7	F
.08	PARAM08	"	8	F
51	PACKAGE (90069.051)			
.01	PACKAGE	D0,51,D1,0	1 P	
.02	PARAM02	"	2	F
.03	PARAM03	"	3	F
.04	PARAM04	"	4	F
.05	PARAM05	"	5	F
.06	PARAM06	"	6	F
.07	PARAM07	"	7	F

FIELD#	FIELD NAME	SUBSCRIPT	PIECE	TYPE
.08	PARAM08	"	8	F

7.0 EXTERNAL RELATIONS

The Patient Chart application references several packages. When possible, external published entry points are called to obtain data or data is obtained using the MDAO interface referenced in Appendix A. When updating RPMS data, either the published entry points or fileman edit calls are used. There are no formal agreements with other applications.

8.0 ENTRY POINTS

8.1 Remote Procedure Captioned Listing

The following table lists the remote procedures used by the Patient Chart and the associated settings used in the remote procedure. These are considered the entry points to the RPMS system.

NAME: BGU ACCESSCODE CHANGE TAG: CHGACODE

ROUTINE: BGUXUSRC RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

NAME: BGU APICALL TAG: APICALL

ROUTINE: BGUAPI RETURN VALUE TYPE: SINGLE VALUE

DESCRIPTION:

This takes care of an APICALL call from the client

NAME: BGU APITABLE TAG: APICALL

ROUTINE: BGUAPI RETURN VALUE TYPE: ARRAY

DESCRIPTION:

This takes care of an APITABLE call from the client

NAME: BGU AVLOGON TAG: VALIDAV

ROUTINE: BGUXUSRB RETURN VALUE TYPE: ARRAY

DESCRIPTION:

This call is utilized to verify the access and verify codes passed by the client and to set the

environment.

INPUT PARAMETER: ACODE PARAMETER TYPE: SINGLE VALUE

DESCRIPTION:

Access code encrypted from client

INPUT PARAMETER: VCODE PARAMETER TYPE: SINGLE VALUE

DESCRIPTION:

Verify code encrypted from client

INPUT PARAMETER: BGUETH PARAMETER TYPE: SINGLE VALUE

DESCRIPTION:

Ethernet hex address of client card

INPUT PARAMETER: BGUAPP PARAMETER TYPE: SINGLE VALUE

DESCRIPTION:

Application ID/Version

INPUT PARAMETER: BGUPRM PARAMETER TYPE: SINGLE VALUE

DESCRIPTION:

Security parameter passed by client

INPUT PARAMETER: TEST PARAMETER TYPE: SINGLE VALUE

DESCRIPTION:

THIS DESCRIBES THE TEST PARAMETER LINE 1

LINE 2 FOR TEST PARAMETER LINE 3 FOR TEST PARAMETER

NAME: BGU CAC TAG: CAC

ROUTINE: BGUXUSRB RETURN VALUE TYPE: ARRAY

DESCRIPTION:

This call is utilized to change the ACCESS code for a user on the databaserver

NAME: BGU CFAC TAG: CFAC

ROUTINE: BGUXUSRB RETURN VALUE TYPE: ARRAY

DESCRIPTION:

This call is utilized to change the facility ID by the client

NAME: BGU CREATERECOR TAG: CREATE

ROUTINE: BGULIB RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

NAME: BGU CVC TAG: CVC

ROUTINE: BGUXUSRB RETURN VALUE TYPE: ARRAY

DESCRIPTION:

This call is utilized to change the VERIFY code for a user on the database server.

NAME: BGU DESTRUCTOR TAG: EN

ROUTINE: BGUDSTR RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

DESCRIPTION:

Called by the MDAO to kill ^TMP("SAVE",BGUID) to clear state between when the file object

is terminated, for executables or a Web page.

NAME: BGU FILER TAG: EN

ROUTINE: BGUFLR RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

NAME: BGU GENLIST TAG: EN

ROUTINE: BGULIST RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BGU GETDE TAG: EN

ROUTINE: BGUGDE RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BGU GETPATIENTLIST TAG: PTLIST

ROUTINE: BGUGPLK RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

NAME: BGU PMR TAG: EN

ROUTINE: BGUPMR RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BGU PSRPC TAG: EN

ROUTINE: BGUPSRPC RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BGU ROUTINE FILER TAG: EN

ROUTINE: BGURTNFL RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC RAW BUFFER IS INPUT PARAM: TRUE

NAME: BGU RPCCALL TAG: RPCCALL

ROUTINE: BGUAPI RETURN VALUE TYPE: SINGLE VALUE

NAME: BGU RPCTABLE TAG: RPCCALL

ROUTINE: BGUAPI RETURN VALUE TYPE: ARRAY

NAME: BGU SELRTNS TAG: SEL

ROUTINE: BGUPMR RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BGU TABLENAMES TAG: EN

ROUTINE: BGUFILE RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

NAME: BGU VERIFYCODE CHANGE TAG: CHGVCODE

ROUTINE: BGUXUSRC RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

NAME: BPC CHARTDATA TAG: BPCCHT

ROUTINE: BPCPC RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC EDITNOTE TAG: NOTEDIT

ROUTINE: BPCNOTEC RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

DESCRIPTION:

Call to edit problem note data

NAME: BPC EDITPROBLEM TAG: PRBEDIT

ROUTINE: BPCPRBC RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

DESCRIPTION:

Call used for adding, editing, and deleting problems

NAME: BPC EDITREFERRAL TAG: REFEDIT

ROUTINE: BPCRC3 RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GET IMM FORECAST DATA TAG: GETIFDSP

ROUTINE: BPCIMDSP RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GET IMM HISTORY DATA TAG: GETIHDSP

ROUTINE: BPCIMDSP RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GET INITIAL LAB LIST TAG: TAG

ROUTINE: BPCLIPL RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

DESCRIPTION:

This collects the initial lab Pick List for a provider and returns the names of:

1. patients from the lab edit/disp opt

2. returns patients who have labs today and these are flagged with *L*

3. returns lab data for flagged patients.

NAME: BPC GET RX NEXT NUMBER TAG: GETDEA

ROUTINE: BPCRXNXT RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GET SD APPT DATA TAG: GETAPPT

ROUTINE: BPCAPPT RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETAGENTS TAG: AGENTS

ROUTINE: BPCPC2 RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

DESCRIPTION:

RETURNS ALLERGIC CAUSITIVE AGENT(S)

INPUT PARAMETER: BPCAGENT PARAMETER TYPE: SINGLE VALUE

MAXIMUM DATA LENGTH: 255 REQUIRED: NO

DESCRIPTION:

THE CAUSATIVE AGENT FOR WHICH TO RETURN DATA. IF THIS PARAMETER BEGINS WITH A "?", THE CALL RETURNS A LIST OF DATA WHICH STARTS WITH THE STRING AFTER THE "?". OTHERWISE, THE CALL RETURNS DATA FOR A

DIRECT HIT IF ANY.

NAME: BPC GETALLERG TAG: GETALRG

ROUTINE: BPCALRG RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETBENEFICIARIES TAG: BENELIST ROUTINE: BPCPC1 RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETBWDATA TAG: GETBWDSP

ROUTINE: BPCBWDSP RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETCLINLIST TAG: CLNLIST

ROUTINE: BPCRC1 RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETCOMMUNITIES TAG: COMLIST

ROUTINE: BPCPC1 RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETCPTCATS TAG: CPTLIST

ROUTINE: BPCRC RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETCPTLIST TAG: PXLIST

ROUTINE: BPCRC4 RETURN VALUE TYPE: P

NAME: BPC GETDBS TAG: DBSUM

ROUTINE: BPCDBS RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETDIAGNOSISLIST TAG: DXLIST

ROUTINE: BPCGDX RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

DESCRIPTION:

Gets list of diagnosises for client apps

NAME: BPC GETDRGLIST TAG: DRGLIST

ROUTINE: BPCRC5 RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETDXLIST TAG: DXLIST

ROUTINE: BPCRC4 RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETFACEDATA TAG: GETFACE

ROUTINE: BPCRC8 RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETHSDATA TAG: GETHSDSP

ROUTINE: BPCHSDSP RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETICDCATS TAG: ICDLIST

ROUTINE: BPCRC RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETINTERIMLABS TAG: INT

ROUTINE: BPCLAB RETURN VALUE TYPE: GLOBAL ARRAY

WORD WRAP ON: TRUE

NAME: BPC GETLOCALSERVICECAT TAG: SCATLIST

ROUTINE: BPCRC2 RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETLOCATIONS TAG: LOCLIST

ROUTINE: BPCRC RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETMYLABS TAG: GETMLDSP

ROUTINE: BPCLRML RETURN VALUE TYPE: GLOBAL ARRAY

WORD WRAP ON: TRUE

NAME: BPC GETPICKLIST TAG: GETPICK

ROUTINE: BPCLORD RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETPROBLEMS TAG: EN

ROUTINE: BPCPROB RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETPROVIDERS TAG: PRVLIST

ROUTINE: BPCRC RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETRCISPROV TAG: RPRVLIST

ROUTINE: BPCRC1 RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETRCSITEPARAM TAG: RCISPARM

ROUTINE: BPCRC2 RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETREFERRALDATA TAG: GETREF

ROUTINE: BPCRC5 RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETREFERRALDEF

ROUTINE: BPCRC7 RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETREFERRALS TAG: REFLIST

ROUTINE: BPCRC1 RETURN VALUE TYPE: GLOBAL ARRAY

TAG: GETTEMP

AVAILABILITY: PUBLIC

NAME: BPC GETREFLETTER TAG: GETLET

ROUTINE: BPCRC9 RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETRELIGIONS TAG: RELLIST

ROUTINE: BPCPC2 RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETSTATES TAG: STLIST

ROUTINE: BPCPC1 RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETTEMPLATELIST TAG: TEMPLIST

ROUTINE: BPCRC7 RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETTRIBES TAG: TRIBLIST

ROUTINE: BPCPC1 RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC GETVENDORS TAG: VNDLIST

ROUTINE: BPCRC2 RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC IMM LOT REQUIRED TAG: USELOT

ROUTINE: BPCIMDSP RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

DESCRIPTION:

Gets flag to determine for a given Immunization if lot numbers are required.

NAME: BPC MEASTYPE HELP TAG: HELP

ROUTINE: BPCMEAS RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

DESCRIPTION:

CALLS HELP STRINGS FROM APCDVMSR ROUTINE FOR MEAS TYPE

RETURN PARAMETER DESCRIPTION:

RETURNS STRING OF HELP INFO OR ERROR

NAME: BPC MEASVAL VALIDATE TAG: VAL

ROUTINE: BPCMEAS RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

DESCRIPTION:

validates measurement value to APCDVMS2 routine

RETURN PARAMETER DESCRIPTION:

returns error code or 'INPUT TRANSFORM OK!'

NAME: BPC MEASVISIT SAVE TAG: GETVISIT

ROUTINE: BPCMEAS RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

DESCRIPTION:

creates a visit and measurement for the patient.

called from Patient Chart GUI application Add Measurment form

RETURN PARAMETER DESCRIPTION:

returns error message or 'PCC Measurement Saved"

NAME: BPC ORDER LABS TAG: START

ROUTINE: LRORD RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

DESCRIPTION:

Allows user to place a lab order if LAB(5.1) is installed

NAME: BPC ORDERSCREEN TAG: LISTT

ROUTINE: BPCLORD RETURN VALUE TYPE: ARRAY

AVAILABILITY: PUBLIC

NAME: BPC PRINT LAB ORDER TAG: PRTORD

ROUTINE: BPCLOPRT RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

NAME: BPC RX EXPAND SIG TAG: GETSIG

ROUTINE: BPCRXSIG RETURN VALUE TYPE: GLOBAL ARRAY

AVAILABILITY: PUBLIC

9.0 EXPORTED OPTIONS

9.1 Purge The Gui Sign On Log

NAME: BGU SITE PARAMETER ENTER/EDIT MENU TEXT: RPC Broker Site Parameter Enter/Edit

TYPE: edit

CREATOR: EVANS,F.J.

DESCRIPTION: This will set trace all for all jobs, or you can specify a \$J for it to

trace on.

DIC {DIC}: BGUSP(DIC(0): AEMQL DIE: BGUSP(DR {DIE}: .01:2

UPPERCASE MENU TEXT: RPC BROKER SITE PARAMETER ENTE

NAME: BGU START LISTENER

MENU TEXT: Start Listener TYPE: run routine EVANS,F.J.

DESCRIPTION: This option starts the background listener for communication with

other computers

ROUTINE: STRT^BGUTCP(8000) **UPPERCASE MENU TEXT:** START LISTENER

NAME: BGU START TRACE

MENU TEXT: Start Trace
TYPE: run routine
CREATOR: EVANS,F.J.
LOCK: BGUZMENU

DESCRIPTION: Start Trace for all jobs or for a specific \$J.

ROUTINE: START^BGUTUTL **UPPERCASE MENU TEXT**: START TRACE

NAME: BGU STOP LISTENER

MENU TEXT:Stop ListenerTYPE:run routineCREATOR:EVANS,F.J.

DESCRIPTION: This option stops the background listener for communicating with

other computers

ROUTINE: STOP^BGUTCP(8000) UPPERCASE MENU TEXT: STOP LISTENER NAME: BGU STOP TRACE

MENU TEXT:Stop TraceTYPE:run routineCREATOR:EVANS,F.J.LOCK:BGUZMENU

DESCRIPTION: Stop Trace for all jobs or for a specific \$J.

ROUTINE: STOP^BGUTUTL **UPPERCASE MENU TEXT:** STOP TRACE

NAME: BGU SYSTEM MANAGER MENU

MENU TEXT: IHS RPC Broker System Manager Options

TYPE: menu

CREATOR: EVANS,F.J.

PACKAGE: IHS RPC BROKER

DESCRIPTION: This is the option menu for the System Manager of the IHS RPC

Broker Package

ITEM: BGU START LISTENER

SYNONYM: STR **DISPLAY ORDER**: 5

ITEM: BGU STOP LISTENER

SYNONYM: STP DISPLAY ORDER: 10

ITEM: BGU SITE PARAMETER ENTER/EDIT

SYNONYM: EDT DISPLAY ORDER: 15

TIMESTAMP: 58665,36108

UPPERCASE MENU TEXT: IHS RPC BROKER SYSTEM MANAGER

NAME: BGU TRACE CLEANUP
MENU TEXT: Clean Out Old Trace Sessions

TYPE: action
CREATOR: EVANS,F.J.
LOCK: BGUZMENU

E ACTION PRESENT: YES

ENTRY ACTION: D BJENT^BGUTRCU

UPPERCASE MENU TEXT:CLEAN OUT OLD TRACE SESSIONS

NAME: BGU TRACE INQUIRY
MENU TEXT: Display Trace Session Data

TYPE: run routine CREATOR: EVANS,F.J.

LOCK: BGUZMENU

DESCRIPTION: Displays the last sequence number recorded in the BGU Trace

file and allows the user to display any range of sequence numbers

in the file.

After the user presses enter to the Start prompt without data another prompt requests the BGU Trace Sequence number to display. If sequence numbers are entered data is displayed in the same manner as would be displayed from Inquiry mode in P^DI.

ROUTINE: BGUTRLU

UPPERCASE MENU TEXT: DISPLAY TRACE SESSION DATA

NAME: BGUMENU

MENU TEXT: IHS RPC Main Menu

TYPE: menu

CREATOR: EVANS,F.J.
LOCK: BGUZMENU
PACKAGE: IHS RPC BROKER

DESCRIPTION: This is the main menu option for the IHS RPC Broker

ITEM: BGU START LISTENER

SYNONYM: SM DISPLAY ORDER: 1

ITEM: BGU STOP LISTENER

SYNONYM: STP DISPLAY ORDER: 2

ITEM: BGU SITE PARAMETER ENTER/EDIT

SYNONYM: SP **DISPLAY ORDER**: 4

ITEM: BGU START TRACE

SYNONYM: STT DISPLAY ORDER: 4

ITEM: BGU STOP TRACE

SYNONYM: SPT DISPLAY ORDER: 5

ITEM: BGU TRACE CLEANUP

SYNONYM: CLN **DISPLAY ORDER**: 6

ITEM: BGU TRACE INQUIRY

SYNONYM: TRAC DISPLAY ORDER: 7

Short Menu Text: Clean Out Old Trace Sessions

TIMESTAMP: 58665,36108

UPPERCASE MENU TEXT: IHS RPC MAIN MENU

NAME: BGUTASK TRACE ENTRY CLEANUP

MENU TEXT: TASK THE BGU TRACE ENTRY CLEANUP NIGHTLY

TYPE: run routine
CREATOR: EVANS,F.J.
LOCK: BGUZMENU

DESCRIPTION: This task will purge entries from the BGU TRACE file, based on

the DAYS TO KEEP ENTRIES field in the BGU SITE PARAMETER file, and using the DATE/TIME field in the

^BGUTRACE field as the reference for each entry.

Short Menu Text: BGU TRACE FILE CLEANUP

ROUTINE: BGUCU

UPPERCASE MENU TEXT: TASK THE BGU TRACE ENTRY CLEAN

10.0 Callable Routines

10.1 Remote Procedure Tag and Routine Listing

The following table lists the remote procedures used by the Patient Chart and the associated TAG and ROUTINE that is called by the remote procedure. These tags and routines are considered callable entry points but are only available thru the GUI interface. Message data can be viewed by using the trace option referenced in other parts of this document.

10.2 Remote Procedure List

NAME	TAG	ROUTINE
BGU ACCESSCODE CHANGE	CHGACODE	BGUXUSRC
BGU APICALL	APICALL	BGUAPI
BGU APITABLE	APICALL	BGUAPI
BGU AVLOGON	VALIDAV	BGUXUSRB
BGU CAC	CAC	BGUXUSRB
BGU CFAC	CFAC	BGUXUSRB
BGU CREATERECORD	CREATE	BGULIB
BGU CVC	CVC	BGUXUSRB
BGU DESTRUCTOR	EN	BGUDSTR
BGU FILER	EN	BGUFLR
BGU GENLIST	EN	BGULIST
BGU GETDE	EN	BGUGDE
BGU GETPATIENTLIST	PTLIST	BGUGPLK
BGU PMR	EN	BGUPMR
BGU PSRPC	EN	BGUPSRPC
BGU ROUTINE FILER	EN	BGURTNFL
BGU RPCCALL	RPCCALL	BGUAPI
BGU RPCTABLE	RPCCALL	BGUAPI
BGU SELRTNS	SEL	BGUPMR
BGU TABLENAMES	EN	BGUFILE
BGU VERIFYCODE CHANGE	CHGVCODE	BGUXUSRC
BPC CHARTDATA	BPCCHT	BPCPC
BPC EDITNOTE	NOTEDIT	BPCNOTEC
BPC EDITPROBLEM	PRBEDIT	BPCPRBC
BPC EDITREFERRAL	REFEDIT	BPCRC3
BPC GET IMM FORECAST DATA	A GETIFDSP	BPCIMDSP
BPC GET IMM HISTORY DATA	GETIHDSP	BPCIMDSP
BPC GET INITIAL LAB LIST	TAG	BPCLIPL
BPC GET RX NEXT NUMBER	GETDEA	BPCRXNXT
BPC GET SD APPT DATA	GETAPPT	BPCAPPT
BPC GETAGENTS	AGENTS	BPCPC2
BPC GETALLERG	GETALRG	BPCALRG

BPC GETBENEFICIARIES	BENELIST	BPCPC1
BPC GETBWDATA	GETBWDSP	BPCBWDSP
BPC GETCLINLIST	CLNLIST	BPCRC1
BPC GETCOMMUNITIES	COMLIST	BPCPC1
BPC GETCPTCATS	CPTLIST	BPCRC
BPC GETCPTLIST	PXLIST	BPCRC4
BPC GETCPTCATS BPC GETCPTLIST BPC GETDBS	DBSUM	BPCDBS
BPC GETDIAGNOSISLIST BPC GETDRGLIST	DXLIST	BPCGDX
BPC GETDRGLIST	DRGLIST	BPCRC5
BPC GETDXLIST	DXLIST	BPCRC4
BPC GETFACEDATA	GETFACE	BPCRC8
BPC GETHSDATA	GETHSDSP	BPCHSDSP
BPC GETICDCATS	ICDLIST	BPCRC
BPC GETINTERIMLABS	INT	BPCLAB
BPC GETLOCALSERVICECAT	SCATLIST	BPCRC2
BPC GETLOCATIONS	LOCLIST	BPCRC
BPC GETMYLABS	GETMLDSP	BPCLRML
BPC GETPICKLIST	GETPICK	BPCLORD
BPC GETPROBLEMS	EN	BPCPROB
BPC GETPROVIDERS	PRVLIST	BPCRC
BPC GETRCISPROV	RPRVLIST	BPCRC1
BPC GETRCSITEPARAM	RCISPARM	BPCRC2
BPC GETREFERRALDATA	GETREF	BPCRC5
BPC GETREFERRALDEF	GETTEMP	BPCRC7
BPC GETREFERRALS BPC GETREFLETTER	REFLIST	BPCRC1
BPC GETREFLETTER	GETLET	BPCRC9
BPC GETRELIGIONS	RELLIST	BPCPC2
BPC GETSTATES	STLIST	BPCPC1
BPC GETTEMPLATELIST	TEMPLIST	BPCRC7
BPC GETTRIBES	TRIBLIST	BPCPC1
BPC GETVENDORS	VNDLIST	BPCRC2
BPC IMM LOT REQUIRED	USELOT	BPCIMDSP
BPC MEASTYPE HELP	HELP	BPCMEAS
BPC MEASVAL VALIDATE	VAL	BPCMEAS
BPC MEASVISIT SAVE	GETVISIT	BPCMEAS
BPC ORDER LABS	START	LRORD
BPC ORDERSCREEN	LISTT	BPCLORD
BPC PRINT LAB ORDER	PRTORD	BPCLOPRT
BPC RX EXPAND SIG	GETSIG	BPCRXSIG

11.0 CROSS REFERENCES

There are no Cross References in the Patient Chart GUI Program.

12.0 INTERNAL RELATIONS

The MDAO.dll file is an in process Active-X Automation Server used by the Visual Basic program that references it. This automation server exposes two objects: the CServer object and the CMFile object. The CServer object contains methods and properties which pertain to managing a connection to a MUMPS database server. The CMFile object works in conjunction with the CServer object. It contains methods and properties which allow the VB programmer to easily fetch, add, change, or delete data in a FileMan based MUMPS file on the MUMPS server. See Appendix A for details.

13.0 ARCHIVING AND PURGING

13.1 Purge of the Security Signon Log

Every user who signs on to RPMS using the GUI is registered. Infrequently the site manager may want to purge old entries to refresh space on the system. Purge the GUI Sign On Log option on the BGU Main Menu allows the site manager to purge old entries as needed.

```
IHS RPC (BGU) VERSION 1.2 MAIN MENU
                                      DEMO HOSPITAL
         Start Listener
   SM
   STP
         Stop Listener
         RPC Broker Site Parameter Enter/Edit
  STT
         Start Trace
  SPT
         Stop Trace
         Clean Out Old Trace Sessions
  CLN
  PURG Purge the GUI Sign On Log
  DSP
         Display Trace Session Data
Select IHS RPC Main Menu Option: PURG Purge the GUI Sign On Log
Purge BGU Sign-on log older than 30 days?? YES
BGU Sign-on log has been purged.
         Start Listener
  STP Stop Listener
       RPC Broker Site Parameter Enter/Edit
  STT Start Trace
  SPT
        Stop Trace
  CLN Clean Out Old Trace Sessions
  PURG Purge the GUI Sign On Log
  DSP Display Trace Session Data
```

13.2 Clean Out Old Trace Sessions

```
IHS RPC (BGU) VERSION 1.2 MAIN MENU DEMO HOSPITAL
         Start Listener
  SM
         Stop Listener
         RPC Broker Site Parameter Enter/Edit
  STT
         Start Trace
  SPT
         Stop Trace
         Clean Out Old Trace Sessions
  PURG Purge the GUI Sign On Log
         Display Trace Session Data
  DSP
Select IHS RPC Main Menu Option: CLN Clean Out Old Trace Sessions
   SM
         Start Listener
```

```
STP
          Stop Listener
   SP
          RPC Broker Site Parameter Enter/Edit
          Start Trace
   STT
        Stop Trace
   SPT
          Clean Out Old Trace Sessions
   CLN
   PURG Purge the GUI Sign On Log DSP Display Trace Session Data
Select IHS RPC Main Menu Option:
The option: BGUTASK TRACE ENTRY CLEANUP can also be run to setup the daily
scheduled task to clean out the old trace data.
>D ^XUP
Setting up programmer environment
Terminal Type set to: C-VT100
You have 22 new messages.
Select OPTION NAME: BGUTASK TRACE ENTRY CLEANUP TASK THE BGU TRACE
Y CLEANUP NIGHTLY
TASK THE BGU TRACE ENTRY CLEANUP NIGHTLY
```

14.0 GENERATING ONLINE DOCUMENTATION

Throughout the entire Patient Chart Program, the user may press the F1 key to access an online help file. This file allows the user to search for topics by index or by using the full-text search function.

Where data enry is required, users can put a single question mark in the choose option and get a display. For example, when selecting locations or providers.

There are no special templates in this package designed for online documentation.

15.0 Editing the RPC Broker Site Parameter File

The following example demonstrates the process to change site parameters used in the BGU namespace.

Select BGU SITE PARAMETERS: determines the facility location. There should be only one entry until future remote data views are enabled. Choose your facility name. SITE: DEMO-HO.BIL.IHS.GOV//

TRACE ALL: Allows user to turn on trace function for all users. This allows the system to maintain a complete audit of all activity occurring through the GUI interface. When turned on, the interface will be slightly slower to the user. See the detailed use of this action within this manual.

Select \$J TO TRACE: A specific partition can be monitored with this option selected. Generally, the site manage should just activate the TRACE ALL entry and not use this field.

SOCKET: 8000// Allows the site manager to change the listening port. The default for IHS is 8000.

STATISTICS: NO// Allows user to monitor GUI sign-on and number and types of messages exercised. When turned on, individual remote procedure use by user can be viewed. See example in this manual.

SERVER TIMEOUT: 3600// This determines when a server partition should shutdown from no activity with the client.

DAYS TO KEEP ENTRIES: 10// This determines the number of days to keep TRACE DATA when the daily task to cleanout the trace file is activated. See example in this manual.

Example:

Select BGU SITE PARAMETERS:

IHS RPC (BGU) VERSION 1.2 MAIN MENU DEMO HOSPITAL

SM Start Listener

STP Stop Listener

SP RPC Broker Site Parameter Enter/Edit

STT Start Trace

SPT Stop Trace

CLN Clean Out Old Trace Sessions

PURG Purge the GUI Sign On Log

DSP Display Trace Session Data

Select IHS RPC Main Menu Option: SP RPC Broker Site Parameter Enter/Edit

Select BGU SITE PARAMETERS: DEMO-HO.BIL.IHS.GOV

SITE: DEMO-HO.BIL.IHS.GOV//

TRACE ALL: YES// ??

Allows user to turn on trace function for all users

Choose from:

Y YES

N NO

TRACE ALL: YES//
Select \$J TO TRACE:

SOCKET: 8000//

STATISTICS: NO//??

Allows user to monitor GUI sign-on and number and types

of messages exercised.

Choose from:

Y YES

N NO

STATISTICS: NO// Y YES SERVER TIMEOUT: 3600// DAYS TO KEEP ENTRIES: 10//

16.0 Security Sign On Options with Patient Chart

As with the regular RPMS Kernel, the Patient Chart supports a log capturing user sign on, and sign off activity. Data can be viewed using FileMan. The example below shows the activity for an individual session for a user complete with number of calls made and where the call originated.

```
D P^DI
Select OPTION: INQUIRE TO FILE ENTRIES
OUTPUT FROM WHAT FILE: BGU SIGN-ON STATISTICS//
Select BGU SIGN-ON STATISTICS USER: EVANS, F.J.
                                  (Yes)
STANDARD CAPTIONED OUTPUT? Yes//
Include COMPUTED fields: (N/Y/R/B): NO// - No record number (IEN), no
Computed
Fields
DATE/TIME: OCT 01, 2001@14:23:32
                                     USER: EVANS, F.J.
 DEVICE $I: 56
                                      JOB: 29
 SIGNOFF TIME: OCT 01, 2001@14:23:58 NODE NAME: 161.223.9.200
 SOCKET: 4911
                                      ETHERNET ADDRESS: 161.223.9.200
CALL STATISTICS: BGU AVLOGON
                                     NUMBER: 1
CALL STATISTICS: BGU CFAC
                                     NUMBER: 1
                                     NUMBER: 27
CALL STATISTICS: BGU DESTRUCTOR
CALL STATISTICS: BGU GENLIST
                                      NUMBER: 17
CALL STATISTICS: BGU GETDE
                                      NUMBER: 17
CALL STATISTICS: BPC CHARTDATA NUMBER: 1
CALL STATISTICS: BPC GET IMM FORECAST DATA
 NUMBER: 1
CALL STATISTICS: BPC GET IMM HISTORY DATA
 NUMBER: 1
CALL STATISTICS: BPC GET SD APPT DATA
                                       NUMBER: 1
CALL STATISTICS: BPC GETFACEDATA
                                      NUMBER: 1
CALL STATISTICS: BPC GETPROBLEMS
                                       NUMBER: 1
```

17.0 Auditing with Patient Chart

17.1 Displaying a Trace Session

The following is an example of examining a trace (audit) session. In the 69 entries below, the user signs on to the system and establishes a session by entering a good hashed access and verify code. (entry 1) Package application information is obtained (4,7,10,13,16) using MDAO, security keys for the user are obtained (20,24) using MDAO, selecting a patient (27,28) using MDAO and then populating the tabs with patient data. Finally actual data is displayed for an individual tracing.

```
IHS RPC (BGU) VERSION 1.2 MAIN MENU
                                       DEMO HOSPITAL
         Start Listener
   SM
   STP
         Stop Listener
        RPC Broker Site Parameter Enter/Edit
   STT
        Start Trace
   SPT
        Stop Trace
  CLN
        Clean Out Old Trace Sessions
  PURG Purge the GUI Sign On Log
  DSP Display Trace Session Data
Select IHS RPC Main Menu Option: DSP Display Trace Session DataLAST SEQUENCE
SIGNED: 69
START FROM: 1
END AT: 69
1 BGU AVLOGON^K2SFn|11dBS(JU0$5irx^k&\>H]QEyVgp?!1VFYw^161.223.9.200^^
2 BGU CFAC^2248
3 BGU GETDE^PACKAGE^13
4 BGU GENLIST^PACKAGE^^1^B^25^OUTPATIENT PHARMACY^OUTPATIENT
PHARMACY^13^^^11423
33374^
5 BGU DESTRUCTOR^1142333374
6 BGU GETDE^PACKAGE^13
7 BGU GENLIST^PACKAGE^^1^B^25^IHS LABORATORY^IHS LABORATORY^13^^^1142333374^
8 BGU DESTRUCTOR^1142333374
9 BGU GETDE^PACKAGE^13
10 BGU GENLIST^PACKAGE^^1^B^25^IMMUNIZATION^IMMUNIZATION^13^^^1142333374^
11 BGU DESTRUCTOR^1142333374
12 BGU GETDE^PACKAGE^13
13 BGU GENLIST^PACKAGE^^1^B^25^REFERRED CARE INFO SYSTEM^REFERRED CARE INFO
SYST
EM^13^^^1142333374^
14 BGU DESTRUCTOR^1142333374
15 BGU GETDE^PACKAGE^13
16 BGU GENLIST^PACKAGE^^1^C^25^GMRA^GMRA^13^^^1142333374^
17 BGU DESTRUCTOR^1142333374
18 BGU DESTRUCTOR^1142333374
19 BGU GETDE^NEW PERSON^3,51!.01
20 BGU GENLIST^NEW PERSON^2^^^^^3,51!.01^^^1142334996^51!.01 .PM. 1"BPC".E
21 BGU DESTRUCTOR^1142334996
22 BGU DESTRUCTOR^1142334996
23 BGU GETDE^NEW PERSON^3,51!.01
```

```
24 BGU GENLIST^NEW PERSON^2^^^^^3,51!.01^^^1142335667^51!.01 .PM. 1"BGU".E
25 BGU DESTRUCTOR^1142335667
26 BGU DESTRUCTOR^1142335667
27 BGU GETDE^VA
PATIENT^.0001,.001,.01,.02,.03,.09,.033,F9000001:.001~"41"~DUZ(2
)~"0":4101!.02
28 BGU GENLIST^VA
PATIENT^^1^SC:PAT|BPCSC1^50^SMALL,AMY^SMALL,AMY~^.0001,.001,.0
1,.02,.03,.09,.033,F9000001:.001~"41"~DUZ(2)~"0":4101!.02^^^1142342277^
29 BPC CHARTDATA^25241^2^10^10/1/2000^10/1/2001
30 BGU GETDE^V MEDICATION^.01,.05,.06,.07,1101,1102,1202,.03
31 BGU GENLIST^V
MEDICATION^^1^SC:PCCMED|BPCSC1^25^25241^10/1/2000`10/1/2001`10`
0`2^.01,.05,.06,.07,1101,1102,1202,.03^^^1142346533^
32 BGU DESTRUCTOR^1142346533
33 BGU DESTRUCTOR^1142346533
34 BGU GETDE'V MEDICATION'.01,.05,.06,.07,1101,1102,1202,.03
35 BGU GENLIST^V
MEDICATION^1^SC:PCCMED|BPCSC1^25^25241^10/1/2000`10/1/2001`10`
0`2^.01,.05,.06,.07,1101,1102,1202,.03^^^1142346493^
36 BGU DESTRUCTOR^1142346493
37 BGU DESTRUCTOR^1142346493
38 BGU GETDE OUTPATIENT SITE 1.17
39 BGU GENLIST^OUTPATIENT SITE^^1^C^25^2248^2248^.17^^^1142347414^
40 BGU DESTRUCTOR^1142347414
41 BGU GETDE^APSP CONTROL^2,15
42 BGU GENLIST^APSP CONTROL^^1^B^25^1^1^2,15^^^1142347414^
43 BGU DESTRUCTOR^1142347414
44 BGU GETDE^RX PATIENT STATUS^.01,3,4,5
45 BGU GENLIST^RX PATIENT STATUS^^1^B^9999^^^.01,3,4,5^^^1142347414^
46 BGU DESTRUCTOR^1142347414
47 BGU DESTRUCTOR^1142347414
48 BPC GETPROBLEMS^25241^10/1/2000^10/1/2001
49 BPC GETFACEDATA^25241^
50 BPC GET SD APPT DATA^25241^10/1/2000^10/1/2001
51 BGU GETDE^V RADIOLOGY^.01,.05,.06,1101,.03,1202
52 BGU GENLIST^V
RADIOLOGY^^1^SC:RAD|BPCSC1^25^25241^10/1/2000`10/1/2001`10`0`2^
.01,.05,.06,1101,.03,1202^^^1142348956^
53 BGU DESTRUCTOR^1142348956
54 BGU DESTRUCTOR^1142348956
55 BGU GETDE'V PATIENT ED'.01,.08,.06,.07,.11,.03,1202
56 BGU GENLIST'V PATIENT
ED^^1^SC:EDP|BPCSC1^25^25241^10/1/2000`10/1/2001`10`0`2
^.01,.08,.06,.07,.11,.03,1202^^^1142349367^
57 BGU DESTRUCTOR^1142349367
58 BGU DESTRUCTOR^1142349367
59 BGU GETDE^HEALTH SUMMARY TYPE^.01
60 BGU GENLIST^HEALTH SUMMARY TYPE^^1^B^25^ADULT REGULAR^ADULT
REGULAR~^.01^^^11
42349777^
61 BGU DESTRUCTOR^1142349777
62 BGU DESTRUCTOR^1142349777
63 BGU GETDE^BI SITE PARAMETER^.01,.11,.15,.09
64 BGU GENLIST^BI SITE PARAMETER^2248^^^^^.01,.11,.15,.09^^^1142350528^
65 BGU DESTRUCTOR^1142350528
66 BGU DESTRUCTOR^1142350528
67 BPC GET IMM HISTORY DATA^25241
68 BPC GET IMM FORECAST DATA^25241
69 BGU DESTRUCTOR^1142342277
```

```
START FROM:
SEQUENCE NUMBER: 3991
                                        APPLICATION ID: OE-2
                                        DATE/TIME: SEP 28, 2001@13:54:28
  $J: 24
 BUFFER STRING: BPC GETFACEDATA^25241^
XQOR STRING: GETFACE^BPCRC8("25241")
RETURN DATA: DATA`SMALL,AMY`2950607`2991201`537973815`Verified by
SSA`FEMALE`2950110`6`YRS`INDIAN/ALASKA NATIVE`CROW AGENCY``245-2116```CROW
AGENCY`MONTANA`59022`638-7218`639-2333`CROW TRIBE OF MONTANA`UNSPECIFIED...
 PI`1`MAILHANDLERS BENEFIT PLAN^516642549^2950607^2961012 REGS`2`TALL GRASS
 HEALTH CENTER^33786~SHORT GRASS HEALTH STATION^33786 ADD`1`SS CARD ON FILE
 9-11-95 (ANP)
SEQUENCE NUMBER: 4009
                                        APPLICATION ID: OE-2
                                        DATE/TIME: SEP 28, 2001@13:54:30
 $J: 24
BUFFER STRING: BPC GET IMM HISTORY DATA^25241
XQOR STRING: GETIHDSP^BPCIMDSP("25241")
RETURN DATA: 25 21-Jul-1995 @14:05^1-DTP^^^Demo Hospital^^^DIPHTHERIA,
TETANUS TOXOIDS & PERTUSSIS^103^ 26-Sep-1995 @08:20^2-DTP^^^Demo
Hospital^^^DIPHTHERIA, TETANUS TOXOIDS & PERTUSSIS^103^ 21-Feb-1996
 @15:00^3-DTP^^^Demo Hospital^^^DIPHTHERIA, TETANUS TOXOIDS & PERTUSSIS^103^
31-Dec-1996 @10:55^4-DTP^^^Demo Hospital^^^DIPHTHERIA, TETANUS TOXOIDS &
PERTUSSIS^103^ 30-Aug-2000 @17:11^5-DTaP^^^Demo Hospital^^^DIPHTHERIA,
TETANUS
TOXOIDS & aPERTUSSIS^133^ 08-Jun-2001 @1:00^6-DT-PEDS^Vomiting^^Demo
Hospital^^^DIPHTHERIA & TETANUS TOXOIDS, PEDIATRIC^123^1859 21-Jul-1995
@14:05^1-OPV^^^Demo Hospital^^^POLIOVIRUS VACCINE, LIVE, ORAL^106^ 26-Sep-
1995
@08:20^2-OPV^^^Demo Hospital^^^POLIOVIRUS VACCINE, LIVE, ORAL^106^ 31-Dec-
1996
@10:55^3-OPV^^^Demo Hospital^^^POLIOVIRUS VACCINE, LIVE, ORAL^106^ 30-Aug-
 @17:11^4-IPV^^^Demo Hospital^^^POLIO VIRUS, INACTIVATED^107^ 21-Jul-1995
 @12:00^1-HIBTITER^^^Demo Hospital^^^H INFLUENZAE B, HBOC CONJ^126^ 26-Sep-
@12:00^2-HIBTITER^^^Demo Hospital^^^H INFLUENZAE B, HBOC CONJ^126^ 21-Feb-
@15:00^3-HIBTITER^^^Demo Hospital^^^H INFLUENZAE B, HBOC CONJ^126^ 31-Dec-
1996
@10:55^4-HIBTITER^^^Demo Hospital^^^H INFLUENZAE B, HBOC CONJ^126^ 08-Jun-
2001
@1:00^1-HBIG^^^Demo Hospital^^^HEPATITIS B IMMUNE GLOBULIN^129^ 07-Jun-1995
 @19:30^1-HEP B^^^Demo Hospital^^^HEPATITIS B VACCINE, NOS^110^ 21-Jul-1995
 @14:05^2-HEP B^^^Demo Hospital^^^HEPATITIS B VACCINE, NOS^110^ 21-Feb-1996
 @15:00^3-HEP B^^^Demo Hospital^^^HEPATITIS B VACCINE, NOS^110^ 27-Sep-1996
 @14:10^1-MMR^^^Demo Hospital^^^MEASLES, MUMPS & RUBELLA VIRUS VACCINE^117^
 30-Aug-2000 @17:11^2-MMR^^^Demo Hospital^^^MEASLES, MUMPS & RUBELLA VIRUS
 VACCINE^117^ 27-Sep-1996 @12:00^VARICELLA^^^Demo Hospital^^^VARICELLA VIRUS
VACCINE^132^ 15-Sep-1998 @12:00^1-HEP A^^^Demo School^^^HEPATITIS A VACCINE,
NOS^131^ 08-Apr-1999 @12:00^2-HEP A^^^Crow Agency^^^HEPATITIS A VACCINE,
NOS^131^ 08-Jun-2001 @1:00^3-HEP A^^^Demo Hospital^^^HEPATITIS A VACCINE,
 NOS^131^1859
```

18.0 SAC Requirements/ Exemptions

The following exemptions to the SAC standards have been made for this version.

18.1 TCP/IP Socket Technology Support

Program + Line Number: +48^BGUTCP: C 56

+34^BGUTCPH: C 56

+64^BGUTCPL: .I BGUOS="MSM" C 56

+65^BGUTCPL: .I BGUOS="OpenM" C BGUTDEV

+72^BGUTCPL: I BGUOS="MSM" C 56

+73^BGUTCPL: I BGUOS="OpenM" C BGUTDEV

Application Standard: 2.4.3.1 Close, direct use prohibited

Use of O,U,and C commands for device 56, and J (Job M calls) in the

BGU namespace.

Program + Line Number: BGUTCPL+46:I BGUUCI'="",BGUVGRP'="" J

EN^BGUTCPH(\$P(BGUMSG,"^",2)

,\$P(BGUMSG,"^",3))[BGUUCI,BGUVGRP]::5 Q

BGUTCPL+47:J EN^BGUTCPH(\$P(BGUMSG,"^",2),

\$P(BGUMSG,"^",3))::5

BGUTCPL+48: ...J

EN^BGUTCPH(\$P(BGUMSG,"^",2),\$P(BGUMSG,"^",3))::5

Application Standard: 2.4.5.1 Job, direct use prohibited

Use of O,U,and C commands for device 56, and J (Job M calls) in the

BGU namespace.

Program + Line Number: +44^BGUTCP: O 56 U 56::"TCP"

+13^BGUTCPH: O 56 U 56::"TCP" +13^BGUTCPH: O 56 U 56::"TCP"

+25^BGUTCPL: I BGUOS="DSM" O BGUTSKT:TCPCHAN:5; Open listener

Application Standard: 2.4.9.1 OPEN, is prohibited

Use of O,U, and C commands for device 56, and J (Job M calls) in the

BGU namespace.

Program + Line Number: +44^BGUTCP: O 56 U 56::"TCP"

+13^BGUTCPH: O 56 U 56::"TCP"

+63^BGUTCPL: .I BGUOS="DSM" U BGUTSKT:DISCONNECT;

release this socket

+71^BGUTCPL: CLOSE I BGUOS="DSM" U BGUTSKT:DISCONNECT; lost connection shut down

Application Standard: 2.4.11.1 USE, with parameters with prohibited

Use of O,U,and C commands for device 56, and J (Job M calls) in the BGU namespace.

Reason for Exemption(s): The Kernel Device manager does not support TCP/IP Socket Technology. The MSM operating system uses device 56 as a special device and requires a port number assigned to both the sending and the receiving process. The two port numbers create a unique socket. Because of the kernel limitation direct use of the Open, Use and Close M language commands are required in the BGU namespace. BGUTCPL is the routine which controls the TCPIP listener. With successful silent sign on, the listener will spawn a job called BGUTCPH which is the handler. Use of the O,U,C and J M commands are used in place of the missing kernel device handlers. When the listener spawns the handler, port numbers are negotiated with the Microsoft Winsock TCPIP Interface DLL until unique IP addresses and port numbers are obtained. This set of unique IP addresses and ports creates a TCPIP socket and assures confidentiality for the session. The Kernel Taskman routinely is used for job tasking. Because of the special handshaking requirements with TCPIP Socket management, taskman cannot be used. Where appropriate we have added the code for specific OS conditions.

18.2 Star Reads

Program + Line Number: Consider use of DIR instead of (suspected) READ

+22^BGUTCPH: .R *BGUTLEN1:BGUDTIME I '\$T S

BGUTBUF="#BYE#" Q

+23^BGUTCPH: .R *BGUTLEN2:BGUDTIME I '\$T S

BGUTBUF="#BYE#" Q

Applicable Standard: 2.9.1.1 FileMan Utility Routine – DIR

Use of *R (star read) 2. Star or pound READ used

Reason for Exemption: The TCPIP ANSI Standard supports the non visible ASCII character set. Actions within the TCPIP protocol are triggered by individual characters and are not routinely completed with the characters 13 and 10, the carriage return and line feed characters. Further, the traditional "!" (M carriage return, line feed write command) flushes the buffer in TCPIP. Special control characters are used in place of all standard M writes to device 56.

18.3 Security Keys => nsZ

Package name space history: BPC is the namespace assigned to IHS for the Graphical User Interface (GUI) Patient Chart Application using remote procedure calls in and out of RPMS. The equivalent namespace in VA is CPRS. Patient Chart uses BGU routines to handle the initial TCP/IP listener and sign on security. When the external interface successfully signs in to RPMS, session jobs are spawned to create unique partition activity. BPC name spaced remote procedures and routines are used to move raw data between the server and the client. When possible Patient Chart uses the BGU namespace set of core routines which emulate a DAO inside of M. This process minimizes and standardizes code in the client and takes advantage of object technology concepts.

Program + Line Number:	Security Key 'BPCBWD', namespace not followed by "Z".
	Security Key 'BPCBWP', namespace not followed by "Z".

Security Key 'BPCEDD', namespace not followed by "Z". Security Key 'BPCEDP', namespace not followed by "Z". Security Key 'BPCFSP', namespace not followed by "Z". Security Key 'BPCHSD', namespace not followed by "Z". Security Key 'BPCHSP', namespace not followed by "Z". Security Key 'BPCHST', namespace not followed by "Z".

```
Security Key 'BPCIMA', namespace not followed by "Z".
Security Key 'BPCIMD', namespace not followed by "Z".
Security Key 'BPCIMDF', namespace not followed by "Z".
Security Key 'BPCIMDH', namespace not followed by "Z".
Security Key 'BPCIME', namespace not followed by "Z".
Security Key 'BPCLIL', namespace not followed by "Z".
Security Key 'BPCLILC', namespace not followed by "Z".
Security Key 'BPCLILP', namespace not followed by "Z".
Security Key 'BPCLILR', namespace not followed by "Z".
Security Key 'BPCLM', namespace not followed by "Z".
Security Key 'BPCLO', namespace not followed by "Z"
Security Key 'BPCLOCM', namespace not followed by "Z".
Security Key 'BPCLOLA', namespace not followed by "Z".
Security Key 'BPCLOLC', namespace not followed by "Z".
Security Key 'BPCLOLO', namespace not followed by "Z".
Security Key 'BPCLOOO', namespace not followed by "Z".
Security Key 'BPCLOPO', namespace not followed by "Z".
Security Key 'BPCLOSP', namespace not followed by "Z".
Security Key 'BPCLOWC', namespace not followed by "Z".
Security Key 'BPCLP', namespace not followed by "Z".
Security Key 'BPCLT', namespace not followed by "Z"
Security Key 'BPCLTE', namespace not followed by "Z".
Security Key 'BPCLTP', namespace not followed by "Z".
Security Key 'BPCMNML', namespace not followed by "Z".
Security Key 'BPCMNMLP', namespace not followed by "Z".
Security Key 'BPCMNMLR', namespace not followed by "Z".
Security Key 'BPCMNPLU', namespace not followed by "Z".
Security Key 'BPCMNPO', namespace not followed by "Z".
Security Key 'BPCMNTN', namespace not followed by "Z".
Security Key 'BPCMNUO', namespace not followed by "Z".
Security Key 'BPCMSA', namespace not followed by "Z".
Security Key 'BPCMSE', namespace not followed by "Z".
Security Key 'BPCMSG', namespace not followed by "Z".
Security Key 'BPCMSS', namespace not followed by "Z".
Security Key 'BPCMSTP', namespace not followed by "Z".
Security Key 'BPCNTNH', namespace not followed by "Z".
Security Key 'BPCPATPL', namespace not followed by "Z".
Security Key 'BPCPC', namespace not followed by "Z".
Security Key 'BPCPRA', namespace not followed by "Z"
Security Key 'BPCPRD', namespace not followed by "Z".
Security Key 'BPCPRE', namespace not followed by "Z".
Security Key 'BPCPRL', namespace not followed by "Z".
Security Key 'BPCPRNA', namespace not followed by "Z".
Security Key 'BPCPRNC', namespace not followed by "Z".
Security Key 'BPCPRNR', namespace not followed by "Z".
Security Key 'BPCPRP', namespace not followed by "Z".
Security Key 'BPCPVP', namespace not followed by "Z".
Security Key 'BPCRXC', namespace not followed by "Z".
Security Key 'BPCRXE', namespace not followed by "Z".
Security Key 'BPCRXI', namespace not followed by "Z".
Security Key 'BPCRXMP', namespace not followed by "Z".
Security Key 'BPCRXMPD', namespace not followed by "Z".
Security Key 'BPCRXMPP', namespace not followed by "Z".
Security Key 'BPCRXMPR', namespace not followed by "Z".
Security Key 'BPCRXN', namespace not followed by "Z".
```

Security Key 'BPCRXPMD', namespace not followed by "Z". Security Key 'BPCRXPMP', namespace not followed by "Z". Security Key 'BPCRXPMR', namespace not followed by "Z". Security Key 'BPCRXR', namespace not followed by "Z". Security Key 'BPCSDP', namespace not followed by "Z". Security Key 'BPCSPDA', namespace not followed by "Z". Security Key 'BPCSPDS', namespace not followed by "Z". Security Key 'BPCSPP', namespace not followed by "Z". Security Key 'BPCSPRC', namespace not followed by "Z". Security Key 'BPCSPTR', namespace not followed by "Z". Security Key 'BPCSPTRP', namespace not followed by "Z". Security Key 'BPCTAP', namespace not followed by "Z". Security Key 'BPCTCV', namespace not followed by "Z". Security Key 'BPCTEP', namespace not followed by "Z". Security Key 'BPCTFS', namespace not followed by "Z". Security Key 'BPCTHS', namespace not followed by "Z" Security Key 'BPCTIM', namespace not followed by "Z". Security Key 'BPCTLR', namespace not followed by "Z". Security Key 'BPCTMS', namespace not followed by "Z". Security Key 'BPCTPC', namespace not followed by "Z". Security Key 'BPCTPR', namespace not followed by "Z". Security Key 'BPCTPV', namespace not followed by "Z". Security Key 'BPCTRG', namespace not followed by "Z". Security Key 'BPCTRX', namespace not followed by "Z". Security Key 'BPCTSP', namespace not followed by "Z". Security Key 'BPCTTN', namespace not followed by "Z". Security Key 'BPCTWH', namespace not followed by "Z". Security Key 'BPCTXR', namespace not followed by "Z". Security Key 'BPCXRP', namespace not followed by "Z".

Applicable Standard:

APNDX A.2.2.1 Security Keys => nsZ

Reason: The "Z" as the forth or fifth character identifies the security key as a lock in association with menu management and the option file. The above keys do not correspond to menu options and locks. Rather, they provide Tag Property values for forms and controls used in the client application. To segregate security key use associated with menus and options from this new GUI related use, the "Z" was not used. Changing GUI Tag Property values and underlining code within the client executable to use the "Z" even when there is no corresponding menu options would cause substantial delays in releasing the application to the field.

19.0 Appendix A: MUMPS Data Access Objects (MDAO)

1.1.1.1.1 **Introduction**

The MDAO.dll file is an in process Active-X Automation Server used by a Visual Basic program that references it. This automation server exposes two objects: the CServer object and the CMFile object. The CServer object contains methods and properties which pertain to managing a connection to a MUMPS database server. The CMFile object works in conjunction with the CServer object. It contains methods and properties which allow the VB programmer to easily fetch ,add,change or delete data in a fileman based MUMPS file on the MUMPS server.

Referencing MDAO Objects

To use the MDAO objects, the MDAO.dll needs to be on your machine and registered properly in the registry. Once this is done, the project can't declare and use the objects as above until the MDAO is referenced as follows:

Referencing MDAO in VB4

- 1. Click on the **References** option within the **Tools** menu.
- 2. Find the **MUMPS Data Access Objects** item in the **Available References** listbox and check the checkbox next to this reference by clicking on it. This reference must be checked for the project to properly reference MDAO. If this item is not there, more than likely the MDAO.dll has not be registered properly.
- 3. Click on the **OK** button to complete the referencing process.

Referencing MDAO in VB5

- 1. Click the **References** option within the **Project** menu.
- 2. Find the MUMPS Data Access Objects item in the Available References listbox and check the checkbox next to this reference by clicking on it. This reference must be checked for the project to properly reference MDAO. If this item is not there, more than likely the MDAO.dll has not be registered properly.
- 3. Click on the OK button to complete the referencing process.

Referencing MDAO in VB6

- 1. Click the **References** option within the **Project** menu.
- 2. Find the **MUMPS Data Access Objects** item in the **Available References** listbox and check the checkbox next to this reference by clicking on it. This reference must be checked for the project to properly reference MDAO. If this item is not there, more than likely the MDAO.dll has not be registered properly.
- 3. Click on the OK button to complete the referencing process.

Declaring MDAO Objects

Declaring CServer

The CServer object can be declared locally using the **Dim** keyword or globally using the **Public** key word. It can be declared in one of two ways.

Dim objServer as New CServer Or Dim objServer as CServer

When the **New** keyword is used as in the first example, an instance of the object is created immediately. If the New keyword is not used in the declaration, an instance of the object must be created before it is used as follows: **Set objServer = New CServer**

Declaring CMFile

Theoretically, the CMFile object can be declared as explained above, but in reality IT MUST NEVER BE DECLARED USING THE NEW KEYWORD because if it is, it will never be connected properly to the CServer object and thus will be useless. An example of a correct locally declared CMFile object is:

Dim objFile as CMFile

The above declaration does not instantiate the objFile object, however. IT MUST BE INSTANTIATED AS SHOWN IN THE FOLLOWING EXAMPLE for the file object to function correctly:

Set objFile = objServer.CreateFileObject

The CreateFileObject method of the CServer object both instantiates the CMFile object and connects it to the MUMPS database server through the CServer object.

The examples contained in this document assume the above declarations and instantiations have been made and will use the name **objServer** to represent the CServer object and **objFile** for the CMFile object.

The CServer Object

CServer Properties

AccessCode As String (Write Only)

This property is the access code value to connect to the server. If it or the VerifyCode property is a null string, an access/verify dialog box is popped up by the object

Example: objServer.AccessCode = txtAccessCode.text

VerifyCode As String (Write Only)

This property is the verify code value to connect to the server. If it or the AccessCode property is a null string, an access/verify dialog box is popped up by the object.

Example: objServer.VerifyCode = txtVerifyCode.text

IsOpen As Boolean (Read Only)

This property is used to determine if the connection with the server is open or not.

Example: If objServer.IsOpen then DoSub

ServerPort As Long

This property holds the port number on which a connection is requested. It normally defaults to 8000 but can be set to another value by the program before a connection request is made.

Example: lblServerPort.Caption = Str\$(objServer.ServerPort)

Server As String

This property is the Name or the IP address of the server to which the connection will be made. If it is a null string, a server address dialog box is popped up by the object.

Example: objServer.Server = txtAddress.text

UserName As String (Read Only)

This property contains the user name of the person logged onto the server. This property is set by the object when connection to the server is successful.

Example: lblUser.caption = objServer.UserName

DUZ As String (Read Only)

This property contains the IEN (Internal Entry Number) of the person logged onto the server. This property is set by the object when connection to the server is successful.

Example: lblDUZ.caption = objServer.DUZ

DUZ2 As String (Read Only)

This property contains the IEN (Internal Entry Number) of the site onto which the user is logged.

Example: 1b1DUZ2.caption = objServer.DUZ2

Facility As String (Read Only)

This property contains the facility name for the server onto which you are logged. It is set by the object after a successful connection is made to the server.

Example: lblLogInFacility.Caption = objServer.Facility

LocalAddress As String (Read Only)

This property contains the IP address of the current client machine connected to the server. It is set by the object after a successful connection is made.

Example: lblLocalAddress.Caption = objServer.LocalAddress

CardAddress (Read Only)

This property contains the address code for the ethernet card installed in the client's machine. The object gets this address from the client's registry when connection to the server is successful.

Example: lblEthernetAddress.caption = objServer.CardAddress

ConnectedPort As Long (Read Only)

This property contains the port number which the server assigned to the object for communication with it. It is set after connection to server is successful.

Example: lblConnectedPort.Caption = objServer.ConnectedPort

IHSAppID As String

This property contains the Application ID for the client program in use.

Example: lblApplicationID.caption = objServer.IHSAppID

UCI As String

This property is used strictly for program testing and debugging purposes. Normally a handler is jobbed in the UCI where the listener resides and this would be the case at a real site. However, there may be times in development when necessary data on the server resides on other UCIs than the listener's and instead of shutting down the listener in one UCI and starting it up again in another or installing extra data and routines in all the UCIs, this property can be set with the UCI and Volume Group for which you want a handler to be jobbed.

Example: objServer.UCI = "LBP, DEV"

AutoConnect As Boolean

This property enables or disables autoconnection to the server. If it is set to true and another program on the client is connected to the server, the current program will connect automatically to the server without prompting for access/verify code. If it is set to false, the user will have to enter access/verify codes every time an application is started.

Example: objServer.AutoConnect = True

Connections As integer (Read Only)

This property keeps track of the number of current connections to the server. Only those programs that have set the AutoConnect property to true will be counted.

Example: lblConnections.Caption = Str\$(objServer.Connections)

DeveloperMode as Boolean

This property should only be used in development. When it is set to true, the connection count kept in the registry never goes below one. Therefore, all applications that have AutoConnect set to true will automatically connect to the server without having to enter an access/verify code.

Example: objServer.DeveloperMode = True

LastError as String (Read Only)

This property returns the text of the last error. Reading this property automatically clears it. So using this property as follows will not work:

If objServer.LastError<>"" then Lib.ErrMsg objServer.LastError \leftarrow Nothing

Will Be Displayed

below:

Instead set a string variable to the property and then display the variable as shown

sErr=objServer.LastError ← Put the error in a string variable
If sErr<>"" then Lib.ErrMsg sErr ← Display the variable if necessary

CServer Methods

Function Connect() as Boolean

This method is used to request a connection to the server. If it returns true the request was successful; otherwise, the connection failed.

Example:

```
bRet = objServer.Connect
If bRet = True Then
    sUser = objServer.UserName
    sAddress = objServer.Server
    panStatus.Caption = sUser & " In " & objServer.Facility
    cbServer.SetFocus
Else
    Lib.ErrMsg "Connection Failed!"
End If
```

Function Disconnect() as Boolean

This method is used to close the connection to a server. It returns true if the close process was successful; otherwise, the close process failed.

Example: If objServer.IsOpen Then bRet = objServer.Disconnect

Function Execute(sString as String) as String

The Execute method sends an RPC string synchronously to the server. An RPC string consists of an RPC name field followed by the parameters to the call delimited by "^"; for example, "BGU GETDIAGNOSISLIST^DIAB^50^^". The return value is a character 30 delimited string. The first piece is the number of records following in the string. If this piece is empty or "-1," then an error has occurred and is in the second piece.

Example:

```
sSendString = "BPC GETDIAGNOSISLIST^DIAB^50^^"
Screen.MousePointer = CR_HOURGLASS
sResult = objServer.Execute(sSendString)
Screen.MousePointer = CR_DEFAULT

If sResult = "" Then
    txtResult.Text = "No Data Returned!"
Exit Sub
End If
If Lib.GetPiece(sResult,Chr$(30),1,1)="-1" Then
    TxtResult.Text = Lib.GetPiece(sResult,Chr$(30),2,2)
End If
```

Sub ClearConnectionCount()

This method clears the connection data kept in the registry and sets the connection count to zero. It can only be called when the object is disconnected.

Example:

```
Private Sub cmdClear_Click()
        objServer.Disconnect
        objServer.ClearConnectionCount
        cmdSet_Click
End Sub
```

Function CreateFileObject() as CMFILE

This method is used to create a file object. As explained above, this is the only way that a useful file object can be created. The file object created with this method is automatically connected to the server through the server object that created it.

Example:

```
Dim objFile as CMFile
Set objFile = objServer.CreateFileObject
```

Function EncriptString(sString As String, nParam As taskEncript) As String

This method is used to encript a string entered as an access/verify code or electronic signature. The nParam parameter can be one of two possible public enumerated constant values:

taskVerify - indicates that sString should be encripted using the Access/Verify alogorithm.

taskSig – indicates that sString should be encripted using the Electronic Signature alogorithm.

Example:

```
Private Function CkElectSig() As Boolean
   Dim bRet As Boolean
   Dim sSig As String

bRet = False
   sSig = objS.EncriptString(txtSig.Text, taskSig)
   If sSig = sElectSig Then bRet = True
   CkElectSig = bRet
End Function
```

The CMFile Object

CMFile Properties

File as String

This property represents the Fileman file name or number. It must be set before the OpenFile method is called.

```
Example: objFile.File = "2" or objFile.File = "VA PATIENT" IEN as Long
```

If you wish to obtain data from a specific record in the file, the IEN property should be set to IEN (Internal Entry Number) of the record you wish . If used, it must be set before the OpenFile method is called.

Example:

```
objFile.File = "VA PATIENT"

OBJFILE.IEN = 1
    objFile.Field("Patient Name") = ".01"
    bRet = objFile.OpenFile
```

Xref as String

Use this property to tell the object what Fileman cross reference to use to get your data. This property is ignored if the IEN property is set. If this property is not set, data is obtained from the file starting at the first IEN. If used, it must be set before the OpenFile method is called.

Example:

```
objFile.File = "VA PATIENT"
objFile.Xref = "B"
objFile.Field("Patient Name") = ".01"
bRet = objFile.OpenFile
```

Max as Integer

This property is the maximum number of records to return at a time. The default maximum is 25. This value is ignored if the IEN property is set. If used, it must be set before the OpenFile Method is called.

Example:

```
objFile.File = "VA PATIENT"
objFile.Max = 50
objFile.Field("Patient Name") = ".01"
bRet = objFile.OpenFile
```

Start as String

This property is used in conjunction with the Finish and Xref properties to indicate a range of records to obtain from the file. For example, you may wish to pick up a list of patient records whose last names start with "SM". Say the VA PATIENT file's "B" cross reference is used for patient names. The following code could then accomplish the above task:

```
objFile.File = "VA PATIENT"
objFile.Xref = "B"
objFile.Start = "SM"
objFile.Finish = "SM~"
objFile.Field("Patient Name") = ".01"
bRet = objFile.OpenFile
```

If used, it must be set before the OpenFile method is called.

Finish as String

See above

Direction as String

Does Nothing Currently

Screen as String

This property contains MUMPS code that screens the data on the server side. If used, it must be set before the OpenFile method is called

Example:

```
objFile.File = "V POV"
objFile.XRef = "AC"
objFile.Start = "1"
objFile.Finish = "1"
objFile.Screen = "BGUV(9000010.07,.03)>2921231.2359"
objFile.Field("DX Code") = ".01"
objFile.Field("Visit") = ".03"
bRet = objFile.OpenFile
```

The above code picks up visit data occurring after 12/31/92 at 23:59 on patient #1.

Field(sFieldName as string) as String

This property is used to assign a name or identifier to a field in a Fileman file on the server side. It also tells the object to get the field's definition and value(s) from the server. The field's value can then be retrieved or set later using the **Value** property. The fieldname assigned is not case sensitive. **At least one field must be assigned before the OpenFile method can be called sucessfully.** There are four ways (representing different Fileman types of data) that the Field property can be set:

```
Non-Multiple Fields:
```

```
objFile.Field("Patient Name") = ".01"
```

In this example, .the 01 field value is collected from the server file. This represents one value for each record obtained. If the field is a pointer, the value returned is the resolved value not the pointer value itself unless the field is used later as an input field in a lookup or a pointer value is explicitly requested as follows:

```
objFile.Field("Patient IEN") = ".01-P"
```

Multiple or Word Processing Fields:

```
ObjFile.Field("Multiple Data") = ".03!.01"
```

In this example, the .01 field value is collected from the .03 multiple field. This can represent one to many values for each record obtained. Any level of multiples within

multiples can be represented in this way. For Example, multiple data four levels deep would be represented in this way: <code>objFile.Field("Mult In Mult") = ".03!.01!.02!.01"</code>. Pointer values are resolved as explained above.

Fields Obtained From A Lookup Into Another File:

```
Non-multiple fields as input and output objFile.Field("Lookup") = "F80:.01~""0"":3"
```

In this example, the .01 field from the current file (the input) is used as a lookup into File 80 at the "0" node level and returns field 3 (the output) from that file. This returns one value per record..

```
Multiple field as input and non-multiple field as output objFile.Field("Issue Date") = F52:52!.01~""0"":1"
```

This field definition uses a multiple value (52!.01) as the input into file 52 and returns the non-multiple field 1. Many values could be returned for this field.

```
Multiple fields as input and output
objfile.Field("Refill Date") = "F52:52!.01~""1"":52!.01"
```

This example uses a multiple field as input and returns a multiple field as output. Many values could be returned for this also.

```
A lookup within a lookup objFile.Field("Drug") = "F50:52;6~""0"":.01"
```

This example gets the .01 field from File 50 using the 6 field from File 52 as input. However, in order for this to work, the lookup for 52;6 must be set up first as follows:

```
ObjFile.Field("Drug Pointer") = "F52:52!.01~""0"":6"
```

Pointer fields returned in a lookup are not resolved. The number in the double quotes preceded by the "~" in each of the above examples (i.e ~""0"") is required for all lookup type field assignments. This number is the last literal node at the level from which data is obtained. The double set of quotes are required for the lookup to work correctly. **Lookup fields are read only. Their values cannot be set.**

Computed Or Special Fields:

A computed field definition can be represented by any of the above examples. The main difference is that instead of returning data stored on the server, data is returned after it is has been computed on the server.

Special fields are fields defined specifically within the CMFile object. Currently two special fields are available: the .0001 and the IEN field. The .0001 field represents the subscript value for each record in the MUMPS cross reference used to collect the data, and the IEN field represents the internal entry number for each record. The .0001 field must be assigned to the Field property to be used, while the IEN field is always available for each record without having to be assigned. Computed and Special Fields are read only. Their values cannot be set.

```
Example:
```

```
objFile.File = "VA PATIENT"
```

```
objFile.Xref = "B" ← To use the .0001 field, a cross reference
must be set.
      objFile.Start = "SMITH"
      objFile.Finish = "SMITH~"
      objFile.Field("Subscript") = ".0001"
                                              ← Must explicitly assign
      objFile.Field("Name") = ".01"
      bRet=objFile.OpenFile
      if bRet Then
       objFile.MoveFirst
      sSub = objFile.Value("Subscript")
      sIEN = objFile.Value("IEN") ←Not assigned but can still
reference it
            sName = objFile.Value("Name")
            objFile.CloseFile
      end if
```

If the first cross reference traversed looks like this: ^DPT("B", "SMITH, ABE", 304) ="", then the value of the first record's "SubScript" field would be "SMITH, ABE" and the value in it's "IEN" field would be "304".

Note: Do not assign a field the name "IEN" or there will be problems.

IsFileOpen as Boolean (Read Only)

This property determines whether the file has been opened. This can help the programmer determine which methods or properties can or can't be used.

Example:

RecordCount as integer (Read Only)

This property contains the number of records currently contained within the record buffer. It is not meaningful unless used after the OpenFile method has been called.

Example:

```
If objFile.RecordCount > 0 Then
    objFile.MoveFirst
    Do While Not objFile.EOF
        Set li = lvData.Listitems.Add(,,objFile.Value("Name"))
        li.Subitems(1) = objFile.Value("SSN")
        objFile.MoveNext
    Loop
End If
```

CurrentIndex as integer (Read Only)

This property contains the current record number pointed to in the record buffer by the file object. It is not meaningful unless used after the OpenFile method has been called.

Example:

```
If SeekValue("IEN", sIEN) then nCurrentRec = objFile.CurrentIndex
```

BookMark as integer

This property returns or sets a value that identifies a record in the objects record buffer. Setting a bookmark sets the internal record pointer to it's value. If it is set to a value that doesn't make sense (<1 or > number of records) the internal pointer does not change.

Example:

```
nOldBookMark = objFile.BookMark
If SeekValue("IEN", sIEN) then objFile.BookMark = objFile.CurrentIndex
     objFile.BookMark = nOldBookMark
```

IsMore As Boolean (Read Only)

The value of this property is used to determine whether there is more data to be retrieved from the Server. It is usually used in conjunction with the GetMore method.

```
Example: If objFile.IsMore Then bRet = objFile.GetMore
```

BOF as Boolean (Read Only)

This property indicates whether the current record position within the record buffer is before the first record in the buffer. You can use the BOF and EOF properties to determine whether the file object contains records or whether you've gone beyond the limits of the record buffer when you move from record to record. If the record buffer contains no records, BOF and EOF are both True.

```
Example:
            objFile.MoveLast
                  While not objFile.BOF
                        objFile.MovePrevious
                  Wend
```

EOF as Boolean (Read Only)

This property indicates whether the current record position within the record buffer is after the last record in the buffer. You can use the BOF and EOF properties to determine whether the file object contains records or whether you've gone beyond the limits of the record buffer when you move from record to record. If the record buffer contains no records, BOF and EOF are both True.

```
Example:
            objFile.MoveFirst
                  While not objFile.EOF
```

 ${f o}$ bjFile.MoveNext Wend

Value(sFieldName as String,sIENS as String) as String

This property is used to retrieve or alter field data in the CMFile object. Both parameters to the call are required within the VB4.0 environment, but the sIENs parameter is an optional parameter within the VB5 environment. The sIENS parameter is only meaningful when retrieving or setting data from Fileman multiple fields or retrieving data from lookup fields pointed to by a multiple field. The sIENs parameter is ignored with other field types (however, within VB4.0 it must always be set to some value). **Note: Field Values from lookup fields and special fields are read only. An error occurs if you try to set them.**

See "Setting Multiple Values" section for a detailed information about setting those values.

VB4.0 Examples:

Keys(sFieldName as String) as String (Read Only)

This property returns the key values delimited by the "^" character for the field specified by sFieldName. This property is only applicable to Fileman multiple or word processing fields. A null string will always be returned with other types. A key is a comma delimited string consisting of: **FieldName,Record#**,**IENS**. The IENS part of the key can be from 2 to many comma delimited values which represent the internal entry numbers for each level of the

multiple or word processing field represented. The ValueCount and Keys properties can be used together to access and/or edit the values of multiple or word processing fields.

Example:

ValueCount(sFieldName as String) as Integer (Read Only)

The property returns the number of values stored for the sFieldName field. This property is only applicable to Fileman multiple or word processing fields and lookup fields whose input fields are multiples. The ValueCount and Keys properties can be used together to access and/or edit multiple or wordprocessing fields (See Above Example). The ValueCount count can also be used as in the following example to access multiple values in a lookup field.

Example:

IENS(sFieldName As String) As String (Read Only)

This property returns IENS values delimited by the "^" character for the field specified by sFieldName. This property is only applicable to Fileman multiple or word processing fields. A null string will always be returned with other types . An IENS is comma delimited string which represents the internal entry numbers for each level of the multiple or word processing field represented. The ValueCount and IENS properties can be used together to access and/or edit the values of multiple or word processing fields.

Example:

```
sIENS = objFile.IENS("RX Pointer")
nVals = objFile.ValueCount("RX Pointer")
If nVals>0 then Redim sRXIEN(1 to nVals)
For I=nVals to 1 Step -1
```

FieldSetIENs(nIndex As Integer) As String (Read Only)

This property is used in conjunction with the **CreateFieldSet** method to obtain an IENS value from a field set. Creating a fieldset is fast way to obtain information from a multiple or wordprocessing field. See the **CreateFieldSet** method description later in this document for a detailed explanation of fieldsets.

Example:

FieldSetVal(nIndex As Integer) As String (Read Only)

This property is used in conjunction with the **CreateFieldSet** method to obtain a value from a field set. Creating a fieldset is fast way to obtain information from a multiple or wordprocessing field. See the **CreateFieldSet** method description later in this document for a detailed explanation of fieldsets.

Example:

LastError as String (Read Only)

This property returns the text of the last error. Reading this property automatically clears it. So using this property as follows will not work:

```
If objFile.LastError<>"" then Lib.ErrMsg objFile.LastError ← Nothing Will Be Displayed
```

Instead set a string variable to the property and then display the variable as shown below:

```
sErr=objFile.LastError ←Put the error in a string variable

If sErr<>"" then Lib.ErrMsg sErr ← Display the variable if necessary
```

CMFile Methods

Function OpenFile() as Boolean

This method gets field definitions and values for the file object that invokes it. If the call is successful, True is returned, otherwise False. The File property and at least one Field property must be set before this method can be called successfully.

Example:

Function CloseFile() as Boolean

This method clears field definitions and values for the file object that invokes it. If the call is successful, True is returned, otherwise False.

Example:

```
objFile.File = "VA PATIENT"
objFile.Field("Name") = ".01"
If objFile.OpenFile Then
    .
    .
    objFile.CloseFile
Else
    Lib.ErrMsg "Unable To Open File!"
End If
```

Function GetMore() as Boolean

This method gets more field values, if there are more to get. If the call is successful, True is returned, otherwise False. This method should be used in conjunction with the IsMore property as shown in the following example.

Example: If objFile.IsMore Then bResult = objFile.GetMore

Function SeekValue(sFieldName as String,sValue as String) as Boolean

This method finds the first record in the record buffer in which sFieldName equals sValue. The search begins at the record following the current one in the record buffer. If a record is found, the current index of the record buffer is set to point at this record, otherwise the current index does not change.

Example:

```
If objFile.SeekValue ("Name","DOE, JOHN")
  Lib.InfoMsg "Record Found!"
End If
```

Sub MoveFirst()

If there are records in the record buffer, this method moves the current index to the first record.

```
Example: objFile.MoveFirst
```

Sub MoveLast()

If there are records in the record buffer, this method moves the current index to the last record.

```
Example: objFile.MoveLast
```

Sub MoveNext()

This method moves the current index to the next record in the record buffer. If there are no more records, the EOF property is set to true. MoveNext is used to traverse the record buffer in a forward direction.

Example:

```
objFile.MoveFirst
While Not objFile.EOF
  objFile.MoveNext
Wend
```

Sub MovePrevious()

This method moves the current index to the previous record in the record buffer. If there are no previous records, the BOF property is set to true. MovePrevious is used to traverse the record buffer in a backwards direction.

Example:

```
objFile.MoveLast
While Not objFile.BOF
    .
    objFile.MovePrevious
Wend
```

Sub AddNew()

This method is used in conjunction with the Update method to add a new record to the file. The record is not added until the Update method is performed. The Internal Entry Number for this new record is assigned by FileMan on the server side and it and the other data is stored by the CMFile object after the call is completed by the Update method.

Example:

```
objFile.AddNew ← Tell the object you want to add new data to the file
objFile.Value("Name","0")="DOE, JOHN" ← Set data
objFile.Value("Sex","0")="M"
objFile.Value("SSN","0")="724567657"
objFile.Update ← Do the AddNew operation
```

Sub CreateNew(sCreateIEN as String)

This method is similar to the AddNew method except that it allows you to tell Fileman what Internal Entry Number you wish to assign the record (sCreateIEN). This record is not created until the Update method is performed.

Example:

```
sCreateIEN = objPatFile.Value("IEN","0")
objFile.CreateNew sCreateIEN ← You want a new record with this IEN
objFile.Value("Patient Pointer")=sCreateIen ← Set the field data

OBJFILE.VALUE("RX POINTER")=SRXIEN
objFile.Update ← Do the CreateNew operation
```

Sub Edit()

This method is used in conjunction with the Update method to edit field data for an existing record in the record buffer. New multiple or word processing data can also be added with this method. The actual edit operation is not done until the Update method is performed.

Example:

Sub Delete()

This method is used in conjunction with the Update method to delete a record from the file. The actual delete is not done until the Update method is performed.

Example:

```
If objFile.SeekValue("IEN", sIENToDelete) Then
  objFile.Delete
  objFile.Update
End If
```

Sub DeleteNode(sFieldName as String,sIENs as String)

This method is used in conjunction with the update method to delete a node or nodes from a multiple or word-processing field. sFieldName is the name of the multiple or word-processing field. If sFieldName is not a multiple or word-processing field, no action is taken. sIENs is a comma delimited string representing the IENs for the level at which the delete is to take place. If sIENs is null, the LastError property is set and no action is taken.

Example:

```
objF.File = "ROLODEX"
   objF.IEN = nIEN
   objF.Field("Pet Name") = "2!.01"

If objF.OpenFile Then
   nIdx = lstPets.ListIndex

If sPetIENS(nIdx) <> "" Then
   objF.DeleteNode "Pet Name", sPetIENS(nIdx)
   objF.Update
   sErr = objF.LastError
        if sErr = "" Then
        .

End If
.
```

Sub Update()

This method is used in conjunction with the AddNew, CreateNew, Edit, DeleteNode, and Delete methods to signal the object to perform the requested operation. See the above examples.

Sub CancelUpdate()

This method is used to clear any request using the AddNew, CreateNew, Edit,DeleteNode, or Delete methods.

Any subsequent Update method call performed after CancelUpdate is ignored, until another AddNew, Edit, etc. method is performed.

Example:

```
objFile.AddNew
   objFile.Value("Name") = sName
   If bContinue Then
   objFile.Update
Else
   objFile.CancelUpdate
End If
```

Function CreateFieldSet(sFieldName As String) As Integer

This method creates a fieldset for the sFieldName field and returns an integer representing the number of values in the created fieldset. If a zero is returned, no values were in the field or the field was not a multiple or wordprocessing field. Fieldsets can only be created for multiple and wordprocessing fields. A fieldset represents a "set" of data pertaining to sFieldName. Currently this set of data consists of the IENS values and the actual values for sFieldName. The properties FieldSetIENs and FieldSetVal are used to get the data in a fieldset. Fieldsets were implemented in MDAO to address the inefficiencies found when using the ValueCount ,IENS and Keys properties. Therefore, using fieldsets is the recommended way to obtain multiple/wordprocessing field data.

Example:

```
objFile.File = "NEW PERSON"
objFile.IEN = Val(objServer.DUZ)
  objFile.Field("Keys") = "51!.01"
  If objFile.OpenFile Then
    If objFile.RecordCount > 0 Then
        n = objFile.CreateFieldSet("Keys") ← Create a fieldset
    If n > 0 Then ReDim sKeys(1 To n)
        For i = 1 To n
        DoEvents
        sKeys(i) = objFile.FieldSetVal(i) ← Get the values
        Next
    End If
    objFile.CloseFile
End If
```

Setting Multiple Values

MDAO uses an IENS string convention similar to the Fileman IENS string convention for UPDATE^DIE except that the order of the comma delimited IENs is reversed and there is no trailing comma. For example a Fileman IENS string to add data two levels deep would be "+2,+1,", while an MDAO representation of the same string would be "+1,+2".

Setting New Data For A New Record

To set multiple data for a new record, a placeholder represented by an integer prefixed with a "+" must be used for each level of the record to be set. Each placeholder must be separated by a comma. For example, "+1,+2". This comma delimited string represents the IENS string as explained above, and it should be the sIENS parameter to the Value property when that property

is set. The number after the "+" must be in ascending order left to right. For example, "+2,+1" would be incorrect. The placeholders don't have to proceed in sequential order, however. So "+2,+11" would be correct. Once a placeholder is defined, it should be used consistently at the same level for the same record. For example, if two multiple values are to be set at the same level and the first IENS string is "+1,+2", the second multiple should be represented as "+1,+3" not "+3,+4".

Example: Sets two values for the "Pet Name" multiple and two values for the "Pet Immunizations" multiple under each "Pet Name" multiple.

```
If Not objF Is Nothing Then
    objF.File = "ROLODEX"
  objF.Field("Name") = ".01"
  objF.Field("Pet Name") = "2!.01"
  objF.Field("Pet Immunizations")="2!2!.01"
  If objF.OpenFile Then
   objF.AddNew ←Add a record
   objF. Value ("Name") = txtName. Text
     n=1
     For i = 1 To 2
        n=n+1
        SIENS = "+1,+" & n \rightarrowi=1 \rightarrow sIENS="+1,+2"
                                                                       \rightarrowi=2 \rightarrow
   sIENS="+1,+5"
        objF.Value("Pet Name", sIENS) = sPetName(i) ←Set value
        For j = 1 to 2
          n = n + 1
          simmiens=siens & ",+" & n \rightarrowi=1 j=1\rightarrow simmiens="+1,+2,+3"
                                                                              \rightarrowi=1
   j=2 \rightarrow sImmIENS="+1,+2,+4"
                                                                              \rightarrowi=2
   j=1 \rightarrow simmiens="+1,+5,+6"
   \rightarrowi=2 j=2 \rightarrow sImmIENS="+1,+5,+7"
          objF. Value ("Pet Immunizations", sImmIENS) = "None" ←Set Value
         Next
       Next.
       objF.Update
```

Setting New Data In An Existing Record

To set multiple data into an existing record, an IENS string must be constructed consisting of the actual IEN at each level **before** the levels to be set and a placeholder represented by an integer prefixed with a "+" **at** the levels to be set. Each IEN and placeholder must be separated by a comma. For example, "234,+1". The "234" in this example is the actual IEN of the top node for the file to be set. This comma delimited string represents the IENS string as explained above, and it should be the sIENS parameter to the Value property when that property is set. Numbers after the "+" in placeholders must be in ascending order left to right. For example, the IENS string "234,+2,+1" would be incorrect. The placeholders don't have to proceed in

sequential order, however. So "234,+2,+11" would be correct. Once a placeholder is defined, it should be used consistently at the same level for the same record. For example, if two multiple values are to be set at the same level and the first IENS string is "234,+1,+2", the second multiple should be represented as "234,+1,+3" not "234,+3,+4".

Example: Sets two values for the "Pet Name" multiple and two values for the "Pet Immunizations" multiple under each "Pet Name" multiple in an existing record.

```
If Not objF Is Nothing Then
  objF.File = "ROLODEX"
  it's 25)
  objF.Field("Name") = ".01"
  objF.Field("Pet Name") = "2!.01"
  objF.Field("Pet Immunizations")="2!2!.01"
  If objF.OpenFile Then
   objF.Edit ←Edit this record
   objF.Value("Name") = txtName.Text
     For i = 1 To 2
       n = n + 1
       sIENS = nChosenIEN &",+" & n
                                        \rightarrowi=1 \rightarrow sIENS="25,+1"
         \rightarrowi=2 \rightarrow sIENS="25,+4"
       objF.Value("Pet Name", sIENS) = sPetName(i) ←Set Value
       For j = 1 to 2
         n = n + 1
         sImmIENS=sIENS & ",+" & n \rightarrowi=1 j=1\rightarrow sImmIENS="25,+1,+2"
                                                                    →i=1
   j=2 \rightarrow simmiens="25,+1,+3"
                                                                    \rightarrowi=2
   j=1 \rightarrow simmiens="25,+4,+5"
   \rightarrowi=2 j=2 \rightarrow sImmIENS="25,+4,+6"
            objF. Value ("Pet Immunizations", sImmIENS) = "None" ←Set Value
        Next
      Next
      objF.Update
```

Editing Data In An Existing Record

To edit multiple data in an existing record, an IENS string must be constructed using the IEN at each level of the multiple to be edited. Each IEN must be separated by a comma. For example, "234,1". The "234" in this example is the IEN of the top node and the "1" is the IEN of the subnode to be edited. This comma delimited string represents the IENS string as explained above, and it should be the sIENS parameter to the Value property when that property is set

Example: .

```
If Not objF Is Nothing Then
 objF.File = "ROLODEX"
 it's 25)
 objF.Field("Name") = ".01"
 objF.Field("Pet Name") = "2!.01"
 objF.Field("Pet Immunizations")="2!2!.01"
 If objF.OpenFile Then
  objF.Edit ←Edit this record
  objF.Value("Name") = txtName.Text
  sIENS = nChosenIEN & "," & nNameIEN ←Assuming nNameIEN is 1 then
     ←sIENS="25,1"
  For j = 1 to 2
    simmiens=siens & "," & j \rightarrow j=1\rightarrow simmiens="25,1,1"
                                             \rightarrow j=2 \rightarrow
  sImmIENS="25,1,2"
    objF.Value("Pet Immunizations", sImmIENS) = "None" ←Set Value
  Next
  objF.Update
```

20.0 Appendix B: Detailed Data Dictionary Listing

The following is the detailed data dictionary for the files used with the IHS GUI applications. Theses files are in the 90061-90069 file range and uses the BGU namespace. There are no additional files used for the Patient Chart application (BPC namespace). Additionally, the REMOTE PROCEDURE file as released by the VA (file 8994) and modified by the IHS is used with the BGU namespace. This file is included in section 10.0.

```
CONDENSED DATA DICTIONARY---BGU TRACE FILE (#90061)UCI: DEV, DEV VERSION: 1.2
STORED IN: ^BGUTRACE(
                                                                10/01/01 PAGE 1
                                      FILE SECURITY

DD SECURITY : @ DELETE SECURITY: B

READ SECURITY : B LAYGO SECURITY : B
                                      WRITE SECURITY : B
CROSS REFERENCED BY:
      SEQUENCE NUMBER(B) $J(C) APPLICATION ID(D)
                                    FILE STRUCTURE
FIELD
        FIELD
NUMBER NAME
         SEQUENCE NUMBER (RNJ5,0X), [0;1]
.02 APPLICATION ID (RF), [0;2]

.03 $J (RNJ6,0X), [0;3]

.04 DATE/TIME (RD), [0;4]

.05 BUFFER STRING (Multiple-90061.01), [1;0]
           .01 BUFFER STRING (W), [0;1]
         XQOR STRING (Multiple-90061.02), [2;0]
.06
           .01 XQOR STRING (W), [0;1]
.07
           RETURN DATA (Multiple-90061.03), [3;0]
           .01 RETURN DATA (W), [0;1]
CONDENSED DATA DICTIONARY -- BGU SITE PARAMETERS FILE (#90062) UCI: DEV, DEV
VERS
ION: 1.2
                                                                 10/01/01
                                                                             PAGE 1
STORED IN: ^BGUSP(
                                      FILE SECURITY
DD SECURITY : @ DELETE SECURITY: B
                                      READ SECURITY : B LAYGO SECURITY : B
                                      WRITE SECURITY : B
CROSS REFERENCED BY:
      SITE(B)
                                     FILE STRUCTURE
```

```
FIELD FIELD NUMBER NAME
        SITE (RP4.3'), [0;1]
TRACE ALL (RS), [0;2]
$J TO TRACE (Multiple-90062.01), [1;0]
.02
.03
           .01 $J TO TRACE (NJ6,0), [0;1]
           1 Number of sessions to retain (NJ3,0), [0;2]
.04 SOCKET (NJ5,0), [2;1]
.05 STATISTICS (S), [0;3]
.06 SERVER TIMEOUT (NJ4,0), [0;6]
.07 DAYS TO KEEP ENTRIES (NJ3,0),
          DAYS TO KEEP ENTRIES (NJ3,0), [0;7]
CONDENSED DATA DICTIONARY---BGU SIGN-ON STATISTICS FILE (#90062.1)UCI: DEV, DEV
 VERSION: 1.2
STORED IN: ^BGUSEC(
                                                                   10/01/01 PAGE 1
                                         FILE SECURITY

DD SECURITY : @ DELETE SECURITY: B

READ SECURITY : B

LAYGO SECURITY : B
                                         WRITE SECURITY : B
CROSS REFERENCED BY:
      SIGNOFF TIME (AC) USER (CUR)
                                       FILE STRUCTURE
FIELD
           FIELD
NUMBER
           NAME
.001 DATE/TIME (D), []
.01 USER (RP200'), [0;1]
1 DEVICE $I (F), [0;2]
.01
         JOB (NJ7,0), [0;3]
          SIGNOFF TIME (D), [0;4]
4
5
6
7
10
         NODE NAME (F), [0;5]
          SOCKET (F), [0;7]
          ETHERNET ADDRESS (F), [0;8]
         APPLICATION ID (F), [0;6]
          PARAMETER (F), [0;10]
20
           CALL STATISTICS (Multiple-90062.11), [20;0]
           .01 CALL STATISTICS (MF), [0;1]
           .02 NUMBER (NJ3,0), [0;2]
          ELAPSED TIME (SECONDS) (CJ10), [;]
97
99
          ELAPSED TIME (MINUTES) (CJ8X), [;]
CONDENSED DATA DICTIONARY---BGU SERVER FILE (#90063)UCI: DEV, DEV VERSION:
STORED IN: ^BGUSV(
                                                                    10/01/01
```

```
FILE SECURITY

DD SECURITY : @ DELETE SECURITY: B

READ SECURITY : B
                                      WRITE SECURITY : B
CROSS REFERENCED BY:
     NAME (B)
                                  FILE STRUCTURE
FIELD FIELD
NUMBER NAME
.01 NAME (RF), [0;1]
1 PORT (F), [0;2]
CONDENSED DATA DICTIONARY---BGU TABLE FILE (#90064)UCI: DEV, DEV VERSION: 1.2
STORED IN: ^BGUT(
                                                              10/01/01
                                                                          PAGE 1
                                     DD SECURITY : @ DELETE SECURITY: B READ SECURITY : B LAYGO SECURITY : B
                                     WRITE SECURITY : B
CROSS REFERENCED BY:
  NAME (B)
                                  FILE STRUCTURE
FIELD
        FIELD
NUMBER NAME
.01 NAME (RF), [0;1]
         FILE NUMBER (F), [0;2]
         FIELD (Multiple-90064.02), [1;0]
          .01 FIELD (MF), [0;1]
          1 FIELD NUMBER (F), [0;2]
CONDENSED DATA DICTIONARY---BGU EXECUTE CODE FILE (#90064.1) UCI: DEV, DEV
VERSI
ON: 1.2
STORED IN: ^BGUEXC(
                                                              10/01/01 PAGE 1
                                     DD SECURITY : @ DELETE SECURITY: B
READ SECURITY : B LAYGO SECURITY : B
                                     WRITE SECURITY : B
CROSS REFERENCED BY:
```

```
NAME(B) EXECUTE CODE(C) ACTIVATION(D)
                                          FILE STRUCTURE
FIELD FIELD
NUMBER
            NAME
        NAME (RF), [0;1]
.01
           EXECUTE CODE (FX), [.1;E1,220]
1
           ACTIVATION (S), [0;2]
           TYPE (S), [0;3]
           ERROR PROMPT (F), [.2;1]
5
           APPLICATION NAME (P9.4'), [2;1]
           DESCRIPTION (Multiple-90064.101), [1;0]
            .01 DESCRIPTION (W), [0;1]
CONDENSED DATA DICTIONARY---BGU GENLIST TEMPLATE FILE (#90064.2) UCI: DEV, DEV
ERSION: 1.2
STORED IN: ^BGUPLATE(
                                                                          10/01/01 PAGE 1
                                                               FILE SECURITY
                                             DD SECURITY : @ DELETE SECURITY: @
READ SECURITY : @ LAYGO SECURITY : @
WIDTHE SECURITY : @
                                             WRITE SECURITY : @
CROSS REFERENCED BY:
       NAME (B)
                                          FILE STRUCTURE
FIELD
           FIELD
NUMBER NAME
.01 NAME (RF), [0;1]
.02 BGUFILE (P1'), [0;2]
.03 BGUIEN (NJ7,0), [0;3]
.04 BGUMORE (F), [0;4]
.05 BGUCRFS (F), [0;5]
.06 BGUMAX (NJ4,0), [0;6]
.07 BGUBEGIN (F), [0;7]
.08 BGUEND (F), [0;8]
.09 BGUDIR (F), [0;9]
.1 BGUID (F), [0;10]
1 BGUVLST (Multiple-900)
          BGUVLST (Multiple-90064.21), [1;0]
            .01 BGUVLST (WL), [0;1]
2
           BGUSCR (F), [2;1]
3
           BGUCNDS (F), [3;1]
            REMOTE CALL (F), [4;1]
CONDENSED DATA DICTIONARY---BGU MUMPS CODE FILE (#90065) UCI: DEV, DEV
VERSION:
```

```
1.2
                                                                   10/01/01 PAGE 1
STORED IN: ^BGUMCD(
                                            DD SECURITY : @ DELETE SECURITY: B READ SECURITY : B LAYGO SECURITY : B
                                            WRITE SECURITY : B
CROSS REFERENCED BY:
     NAME (B) MUMPS CODE (C)
                                         FILE STRUCTURE
FIELD
          FIELD
NUMBER NAME
NAME (RF), [0;1]

.02 MUMPS CODE (RF), [0;2]

.03 DATE (RD), [0;3]

.04 ACTIVE FLAG (RS), [0;4]

.05 DEVELOPER (RP200'), [0;5]

.06 DESCRIPTION (Multiple-900)
          DESCRIPTION (Multiple-90065.01), [1;0]
            .01 DESCRIPTION (W), [0;1]
CONDENSED DATA DICTIONARY---BGU PRESET REMOTE PROCEDURE CALL FILE (#90066)UCI:
D
EV, DEV
                                                                                    VERSION: 1.2
STORED IN: ^BGUPSRPC(
                                                                         10/01/01
                                                                                        PAGE 1
                                            DD SECURITY : @ DELETE SECURITY: B READ SECURITY : B LAYGO SECURITY : B
                                            WRITE SECURITY : B
CROSS REFERENCED BY:
      NAME (B)
                                        FILE STRUCTURE
FIELD
          FIELD
NUMBER NAME
.01 NAME (RF), [0;1]
.02 REMOTE PROCEDURE (RP8994'), [0;2]
.03 PARAMETER (Multiple-90066.01), [1
          PARAMETER (Multiple-90066.01), [1;0]
            .01 PARAMETER NUMBER (MNJ2,0), [0;1]
             .02 VALUE (F), [0;2]
CONDENSED DATA DICTIONARY---BGU USER GUI PROFILE FILE (#90069)UCI: DEV, DEV
VER
```

```
SION: 1.2
STORED IN: ^BGUUSER(
                                                         10/01/01 PAGE 1
______
                                  FILE SECURITY

DD SECURITY : @ DELETE SECURITY: B

READ SECURITY : B LAYGO SECURITY : B
                                                 FILE SECURITY
                                  WRITE SECURITY : B
CROSS REFERENCED BY:
  NAME (B)
                               FILE STRUCTURE
FIELD
         FIELD
NUMBER
         NAME
         NAME (RP200'X), [0;1]
.01
         INSTITUTION (Multiple-90069.021), [21;0]
         .01 INSTITUTION (MP4'X), [0;1]
         .02 INBOUND CONNECTION ALLOWED (S), [0;2]
         .03 OUBOUND CONNECTION ALLOWED (S), [0;3]
          .04 IP ADDRESS (F), [0;4]
          .05 IP PORT NUMBER (SOCKET) (NJ5,0), [0;5]
          .06 ACCESS CODE (F), [0;6]
          .07 VERIFY CODE (F), [0;7]
         11 ALLOWED MAC ADDRESS (Multiple-90069.2111), [11;0]
              .01 ALLOWED MAC ADDRESS (MF), [0;1]
         21
              BGU PACKAGE SUPPORTED (Multiple-90069.2121), [21;0]
              .01 BGU PACKAGE SUPPORTED (MP90069.1'X), [0;1]
               .02 PARAM02 (F), [0;2]
               .03 PARAM03 (F), [0;3]
.04 PARAM04 (F), [0;4]
               .05 PARAM05 (F), [0;5]
               .06 PARAM06 (F), [0;6]
               .07 PARAM07 (F), [0;7]
              .08 PARAM08 (F), [0;8]
         PACKAGE (Multiple-90069.051), [51;0]
51
          .01 PACKAGE (MP9.4'X), [0;1]
          .02 PARAM02 (F), [0;2]
          .03 PARAM03 (F), [0;3]
          .04 PARAM04 (F), [0;4]
          .05 PARAM05 (F), [0;5]
          .06 PARAM06 (F), [0;6]
          .07 PARAM07 (F), [0;7]
          .08 PARAM08 (F), [0;8]
Select DATA DICTIONARY UTILITY OPTION:
****
STANDARD DATA DICTIONARY #90061 -- BGU TRACE FILE
                                                              10/1/01 PAGE
STORED IN 'BGUTRACE( (2362 ENTRIES) SITE: CROW HOSPITAL UCI: DEV, DEV
(VERSI
ON 1.2)
```

DD ACCESS: 0 RD ACCESS: B WR ACCESS: B DEL ACCESS: B AUDIT ACCESS ACCESS B	DATA ELEMENT	NAME TITLE	GLOBAL LOCATION	DATA TYPE
RD ACCESS: B WR ACCESS: B DEL ACCESS: B DEL ACCESS: B AUDIT ACCESS AUDIT ACCESS: B AUDIT ACCESS: B AUDIT ACCESS AUDIT ACCES AUDIT ACCES AUDIT ACCESS AUDIT ACCES AU	-			
CROSS REFERENCED BY: SEQUENCE NUMBER (B), \$J(C), APPLICATION ID(D) 90061,.01 SEQUENCE NUMBER 0;1 NUMBER (Required) INPUT TRANSFORM: K:+X'=X!(X>99999)!(X<1)!(X?.E1"."1N.N) X LAST EDITED: FEB 09, 1996 HELP-PROMPT: The next sequential number assigned to this trace. NOTES: XXXXCAN'T BE ALTERED EXCEPT BY PROGRAMMER CROSS-REFERENCE: 90061^B 1) = S ^BGUTRACE("B", \$E(X,1,30), DA) ="" 2) = K ^BGUTRACE("B", \$E(X,1,30), DA) 90061,.02 APPLICATION ID 0;2 FREE TEXT (Required) INPUT TRANSFORM: K:SL(X)>10!(\$L(X)<5) X FEB 06, 1996 HELP-PROMPT: The ID of the application that called the trace. CROSS-REFERENCE: 90061^D 1) = S ^BGUTRACE("D", \$E(X,1,30), DA) ="" 2) = K ^BGUTRACE("D", \$E(X,1,30), DA) 90061,.03 \$J 0;3 NUMBER (Required) INPUT TRANSFORM: K:+X'=X!(X>999999)!(X<1)!(X?.E1"."1N.N) X FEB 06, 1996 HELP-PROMPT: DESCRIPTION: The \$J for this partition.	LA	RD ACCESS: B WR ACCESS: B DEL ACCESS: B YGO ACCESS: B		
REFERENCED BY: SEQUENCE NUMBER (B), \$J(C), APPLICATION ID(D) 90061,.01 SEQUENCE NUMBER 0,1 NUMBER (Required) INPUT TRANSFORM: K:+X'=X!(X>99999)!(X<1)!(X?.E1"."1N.N) X S:\$D(X DINUM=X FEB 09, 1996 HELP-PROMPT: Type a Number between 1 and 99999 DESCRIPTION: The next sequential number assigned to this trace. NOTES: XXXXCAN'T BE ALTERED EXCEPT BY PROGRAMMER CROSS-REFERENCE: 90061^B	IDENTIFIED BY	: APPLICATION ID (#.02)	
INPUT TRANSFORM: K:+X'=X!(X>99999)!(X<1)!(X?.El"."ln.N) X DINUM=X		: SEQUENCE NUMBER(B), \$J(C), APPLICA	ATION ID(D)
S:\$D(X DINUM=X FEB 09, 1996 HELP-PROMPT: Type a Number between 1 and 99999 DESCRIPTION: The next sequential number assigned to this trace. NOTES: XXXXCAN'T BE ALTERED EXCEPT BY PROGRAMMER CROSS-REFERENCE: 90061^B 1) = S ^BGUTRACE("B", \$E(X,1,30), DA) = "" 2) = K ^BGUTRACE("B", \$E(X,1,30), DA)	90061,.01	SEQUENCE NUMBER	0;1 NUMBER (Required)
DINUM=X FEB 09, 1996 HELP-PROMPT: Type a Number between 1 and 99999 DESCRIPTION: The next sequential number assigned to this trace. NOTES: XXXXCAN'T BE ALTERED EXCEPT BY PROGRAMMER	S·ŠD(X	INPUT TRANSFORM:	K:+X'=X!(X>99999)	!(X<1)!(X?.E1"."1N.N) X
CROSS-REFERENCE: 90061^B	5. Y 5 (N	HELP-PROMPT:	FEB 09, 1996 Type a Number bet The next sequenti	
1) = S ^BGUTRACE("B", \$E(X,1,30), DA) = "" 2) = K ^BGUTRACE("B", \$E(X,1,30), DA) 90061,.02 APPLICATION ID 0;2 FREE TEXT (Required) INPUT TRANSFORM: K:\$L(X)>10!(\$L(X)<5) X FEB 06, 1996 HELP-PROMPT: Answer must be 5-10 characters in length. DESCRIPTION: The ID of the application that called the trace. CROSS-REFERENCE: 90061^D 1) = S ^BGUTRACE("D", \$E(X,1,30), DA) = "" 2) = K ^BGUTRACE("D", \$E(X,1,30), DA) 90061,.03 \$J 0;3 NUMBER (Required) INPUT TRANSFORM: K:+X'=X!(X>999999)!(X<1)!(X?.E1"."1N.N) X LAST EDITED: FEB 06, 1996 HELP-PROMPT: Type a Number between 1 and 999999 The \$J for this partition.		NOTES:	XXXXCAN'T BE AL	TERED EXCEPT BY PROGRAMMER
INPUT TRANSFORM: K:\$L(X)>10!(\$L(X)<5) X LAST EDITED: FEB 06, 1996 HELP-PROMPT: Answer must be 5-10 characters in length. DESCRIPTION: The ID of the application that called the trace. CROSS-REFERENCE: 90061^D 1) = S ^BGUTRACE("D", \$E(X,1,30), DA) = "" 2) = K ^BGUTRACE("D", \$E(X,1,30), DA) 90061,.03 \$J 0;3 NUMBER (Required) INPUT TRANSFORM: K:+X'=X!(X>999999)!(X<1)!(X?.E1"."1N.N) X LAST EDITED: FEB 06, 1996 HELP-PROMPT: Type a Number between 1 and 999999 DESCRIPTION: The \$J for this partition.		CROSS-REFERENCE:	1) = S ^BGUTRACE("	
LAST EDITED: HELP-PROMPT: DESCRIPTION: The ID of the application that called the trace. CROSS-REFERENCE: 90061^D 1) = S ^BGUTRACE("D", \$E(X,1,30), DA) = "" 2) = K ^BGUTRACE("D", \$E(X,1,30), DA) 90061,.03 \$J 0;3 NUMBER (Required) INPUT TRANSFORM: K:+X'=X!(X>999999)!(X<1)!(X?.E1"."1N.N) X LAST EDITED: FEB 06, 1996 HELP-PROMPT: Type a Number between 1 and 999999 DESCRIPTION: The \$J for this partition.	90061,.02	APPLICATION ID	0;2 FREE TEX	T (Required)
1) = S ^BGUTRACE("D", \$E(X,1,30),DA) = "" 2) = K ^BGUTRACE("D", \$E(X,1,30),DA) 90061,.03 \$J 0;3 NUMBER (Required) INPUT TRANSFORM: K:+X'=X!(X>999999)!(X<1)!(X?.E1"."1N.N) X LAST EDITED: FEB 06, 1996 HELP-PROMPT: Type a Number between 1 and 999999 DESCRIPTION: The \$J for this partition.		LAST EDITED: HELP-PROMPT:	FEB 06, 1996 Answer must be 5- The ID of the app	10 characters in length.
INPUT TRANSFORM: K:+X'=X!(X>999999)!(X<1)!(X?.E1"."1N.N) X LAST EDITED: FEB 06, 1996 HELP-PROMPT: Type a Number between 1 and 999999 DESCRIPTION: The \$J for this partition.		CROSS-REFERENCE:	1) = S ^BGUTRACE("	
LAST EDITED: FEB 06, 1996 HELP-PROMPT: Type a Number between 1 and 999999 DESCRIPTION: The \$J for this partition.	90061,.03	\$J	0;3 NUMBER (Required)
		LAST EDITED: HELP-PROMPT:	FEB 06, 1996 Type a Number bet	ween 1 and 999999
		NOTES:		
CROSS-REFERENCE: 90061^C		CROSS-REFERENCE:	90061^C	

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1) = S ^BGUTRACE("C", $E(X, 1, 30), DA) = ""
                               2) = K ^BGUTRACE("C", $E(X, 1, 30), DA)
90061,.04
          DATE/TIME
                                   0;4 DATE (Required)
             INPUT TRANSFORM: S %DT="ESTR" D ^%DT S X=Y K:Y<1 X
             LAST EDITED: FEB 05, 1996
             HELP-PROMPT:
                              Enter a fileman date and time
             DESCRIPTION:
                              The time the trace information was saved.
             TECHNICAL DESCR:
                              The time the trace information was saved.
90061,.05
            BUFFER STRING
                                   1;0 WORD-PROCESSING #90061.01
90061,.06
            XOOR STRING
                                   2;0 WORD-PROCESSING #90061.02
90061,.07
            RETURN DATA
                                  3;0 WORD-PROCESSING #90061.03
INPUT TEMPLATE(S):
PRINT TEMPLATE(S):
SORT TEMPLATE(S):
FORM(S)/BLOCK(S):
STANDARD DATA DICTIONARY #90062 -- BGU SITE PARAMETERS FILE
                                                            10/1/01 PAGE
STORED IN 'BGUSP( (1 ENTRY) SITE: CROW HOSPITAL UCI: DEV, DEV (VERSION
1.2)
            NAME
DATA
                                  GLOBAL
                                               DATA
                                 LOCATION
ELEMENT TITLE
                                               TYPE
             DD ACCESS: @
             RD ACCESS: B
             WR ACCESS: B
            DEL ACCESS: B
          LAYGO ACCESS: B
          AUDIT ACCESS: @
CROSS
REFERENCED BY: SITE(B)
90062,.01 SITE
                                   0;1 POINTER TO KERNEL SITE PARAMETERS
FILE
                                (#4.3) (Required)
```

LAST EDITED: FEB 12, 1996 HELP-PROMPT: Enter a site code CROSS-REFERENCE: 90062^B 1) = S $^BGUSP("B", $E(X, 1, 30), DA) = ""$ $2) = K ^BGUSP("B", $E(X, 1, 30), DA)$ 90062,.02 TRACE ALL 0;2 SET (Required) 'Y' FOR YES; 'N' FOR NO; LAST EDITED: JUL 25, 2001 HELP-PROMPT: Answer yes or no DESCRIPTION: Allows user to turn on trace function for all users TECHNICAL DESCR: This should be turned on when auditing remote access 90062,.03 \$J TO TRACE 1;0 Multiple #90062.01 DESCRIPTION: The job number of the TRACE TECHNICAL DESCR: Enter the job number. can be obtained from the system status 90062.01,.01 0;1 NUMBER \$J TO TRACE INPUT TRANSFORM: K:+X'=X!(X>999999)!(X<1)!(X?.E1"."1N.N) X LAST EDITED: FEB 12, 1996 HELP-PROMPT: Type a Number between 1 and 999999 CROSS-REFERENCE: 90062.01^B 1) = $S \land BGUSP(DA(1), 1, "B", $E(X, 1, 30), DA) = ""$ $2) = K ^BGUSP(DA(1), 1, "B", $E(X, 1, 30), DA)$ 90062.01,1 Number of sessions to retain 0;2 NUMBER INPUT TRANSFORM: K:+X'=X!(X>999)!(X<1)!(X?.E1"."1N.N) X LAST EDITED: FEB 20, 1996 HELP-PROMPT: Type a Number between 1 and 999 DESCRIPTION: This controls the number of sessions (Sequence numbers) retained when file cleanup is requested. 90062,.04 2;1 NUMBER SOCKET INPUT TRANSFORM: K:+X'=X!(X>99999)!(X<1)!(X?.E1"."1N.N) X LAST EDITED: MAR 05, 1996 Type a Number between 1 and 99999 HELP-PROMPT: This is the socket that will be used by the DESCRIPTION:

```
handler (BGUTCPH) when it is started in
                                ^SYSGEN.
90062,.05
                                     0;3 SET
             STATISTICS
                                'Y' FOR YES;
                                'N' FOR NO;
              LAST EDITED:
                                MAY 26, 1996
              HELP-PROMPT:
                                Enter yes or no
              DESCRIPTION:
                               Allows user to monitor GUI sign-on and number
                                and types of messages exercised.
              TECHNICAL DESCR:
                                stores the type of remote procedure invoked
90062,.06
              SERVER TIMEOUT
                                     0;6 NUMBER
              INPUT TRANSFORM: K:+X'=X!(X>3600)!(X<300)!(X?.E1"."1N.N) X
                               MAR 29, 2001
              LAST EDITED:
                                Type a Number between 300 and 3600
              HELP-PROMPT:
              DESCRIPTION:
                                This is the time in seconds that the IHS Mumps
                                server will shutdown in if there is no
                                activity. If this parameter is not set then
                                the server will timeout in one hour (3600
                                seconds).
90062,.07
                                     0;7 NUMBER
             DAYS TO KEEP ENTRIES
              INPUT TRANSFORM: K:+X'=X!(X>120)!(X<0)!(X?.E1"."1N.N) X
              LAST EDITED:
                               MAY 07, 2001
              HELP-PROMPT:
                                Type a Number between 0 and 120
              DESCRIPTION:
                                Controls the number of days to keep entries in
                                ^BGUTRACE. It will use the 4th piece of the
                                zero node as the reference date.
     FILES POINTED TO
                                            FIELDS
KERNEL SITE PARAMETERS (#4.3) SITE (#.01)
INPUT TEMPLATE(S):
PRINT TEMPLATE(S):
SORT TEMPLATE(S):
FORM(S)/BLOCK(S):
STANDARD DATA DICTIONARY #90062.1 -- BGU SIGN-ON STATISTICS FILE 10/1/01
PAGE
STORED IN ^BGUSEC( (185 ENTRIES) SITE: CROW HOSPITAL UCI: DEV, DEV
(VERSION
1.2)
```

DATA ELEMENT	NAME TITLE	GLOBAL LOCATION	DATA TYPE
This file records the GUI user statistics when the BGU STATISTICS SITE PARAMETERS is set to Yes. This file records the sign-on/sign-off times by user. A statistical count of all calls is recorderd by call. Additional data about the connection is recorded.			
LA	DD ACCESS: @ RD ACCESS: B WR ACCESS: B DEL ACCESS: B YGO ACCESS: B DIT ACCESS: @		
CROSS REFERENCED BY	: SIGNOFF TIME (AC)	, USER(CUR)	
90062.1,.001	DATE/TIME	DATE	
]	LAST EDITED:	S %DT="ESTXR" D ^ JAN 30, 1992 Enter date and ti	
		This is the date/	time that the user signed on.
90062.1,.01	USER	0;1 POINTER (Required)	TO NEW PERSON FILE (#200)
	LAST EDITED: DESCRIPTION:	JUN 18, 1991	
	BECCRIFITON.	This is the user	that signed on.
	SOURCE OF DATA: CROSS-REFERENCE:		R", \$E(X, 1, 30), DA) ="" R", \$E(X, 1, 30), DA)
90062.1,1	DEVICE \$1	0;2 FREE TEX	Т
	INPUT TRANSFORM: HELP-PROMPT: DESCRIPTION:	K:\$L(X)>15!(\$L(X) \$I VALUE AT SIGN-	
	BBOOKII IION.	This is the devic	e that the user signed on to.
90062.1,2	JOB	0;3 NUMBER	
	INPUT TRANSFORM: HELP-PROMPT: DESCRIPTION:	K:+X'=X!(X>999999 \$J (PARTITION NUM	9)!(X<0)!(X?.E1"."1N.N) X BER) OF SIGN-ON
	2200MIT ION.	This is the job n	umber of the user's job.

90062.1,3	SIGNOFF TIME	0;4 DATE
	INPUT TRANSFORM: LAST EDITED: HELP-PROMPT: DESCRIPTION:	S %DT="ESTXR" D ^%DT S X=Y K:Y<1 X JAN 30, 1992 Enter Date and Time This is the time that the user signed-off through H^XUS.
FIND	CROSS-REFERENCE:	90062.1^AC^MUMPS 1) = K ^BGUSEC("CUR", +^BGUSEC(DA, 0), DA) 2) = Q 3) = The CUR x-ref. This X-ref clears ^BGUSEC('CUR' that keeps a list of user sign-ons that is used by the USER option.
90062.1,4	NODE NAME	0;5 FREE TEXT
	LAST EDITED: HELP-PROMPT:	K: $L(X)>50!(L(X)<1)$ X MAY 26, 1996 Answer must be 1-50 characters in length.
	DESCRIPTION:	This is the IP name of the user signed on.
	TECHNICAL DESCR:	This parameter is passed from the BGUSYNC OCX.
90062.1,5	SOCKET	0;7 FREE TEXT
	INPUT TRANSFORM: LAST EDITED: HELP-PROMPT: DESCRIPTION:	K: $L(X)>8!$ ($L(X)<1$) X MAY 26, 1996 Answer must be 1-8 characters in length. This is the socket number passed from the BGUSYNC OCX to the server. The socket is unique to the session.
	TECHNICAL DESCR:	The socket is established from a port address and IP address of the client and IP address
and		port of the server. This pair is unique to
the		entire world and assures that the partition is a unique user.
90062.1,6	ETHERNET ADDRESS	0;8 FREE TEXT
	INPUT TRANSFORM: LAST EDITED: HELP-PROMPT: DESCRIPTION:	K: $L(X)>18!(L(X)<1)$ X MAY 26, 1996 Answer must be 1-18 characters in length. This is the physical ethernet address of the client and is passed from the BGUSYNC OCX at the security call.
	TECHNICAL DESCR:	The physical ethernet card is unique to the world and is set by the vendor at time of manufacture.

90062.1,7 APPLICATION ID 0;6 FREE TEXT INPUT TRANSFORM: K:\$L(X)>30!(\$L(X)<3) X LAST EDITED: MAY 26, 1996 Answer must be 3-30 characters in length. HELP-PROMPT: DESCRIPTION: The client application should call the BGUSYNC OCX property IHSApplicationID to pass the current application ID and version number. TECHNICAL DESCR: If the client application does not call the BGUSYNC OCX property, there will be no data passed. 90062.1,10 PARAMETER 0;10 FREE TEXT INPUT TRANSFORM: K: L(X) > 50! (L(X) < 1) XMAY 26, 1996 LAST EDITED: Answer must be 1-50 characters in length. HELP-PROMPT: DESCRIPTION: This is the SecurityParam passed from the BGUSYNC OCX. It is a special free text param that is reserved for future use. TECHNICAL DESCR: This is created by calling the BGUSYNC OCX property SecurityParam and is additional data passed by the client at the security sign-on. 90062.1,20 CALL STATISTICS 20;0 Multiple #90062.11 (Add New Entry without Asking) DESCRIPTION: This is a multiple and contains each of the calls made during the session. These message headers are found in the REMOTE PROCEDURE FILE. TECHNICAL DESCR: This field is created if the BGU SITE PARAMETER field SECURITY is answered Yes. 90062.11,.01 CALL STATISTICS 0;1 FREE TEXT (Multiply asked) INPUT TRANSFORM: K:\$L(X)>30!(\$L(X)<3) X MAY 26, 1996 LAST EDITED: Answer must be 3-30 characters in length. HELP-PROMPT: Tracks each call and the number of times the DESCRIPTION: user made the call. CROSS-REFERENCE: 90062.11^B 1) = $S \land BGUSEC(DA(1), 20, "B", $E(X, 1, 30), DA) = ""$ $2) = K ^BGUSEC(DA(1), 20, "B", $E(X, 1, 30), DA)$ 90062.11,.02 NUMBER 0;2 NUMBER INPUT TRANSFORM: K:+X'=X!(X>999)!(X<0)!(X?.E1"."1N.N) X

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MAY 26, 1996
                LAST EDITED:
                HELP-PROMPT:
                                   Type a Number between 0 and 999, 0 Decimal
                                   Digits
                DESCRIPTION:
                                   Total number of calls for this message
header
                                   during the session. Used for useage
                                   statistics.
90062.1,97
             ELAPSED TIME (SECONDS) ; COMPUTED
              MUMPS CODE:
                                X ^DD(90062.1,97,9.2) S X1=Y(90062.1,97,1) S
X =
                                 $S(X&X1:X,1:"") Q:'X D H^%DTC S
XUS1=%H*86400+
                                 %T, X=X1 D H^%DTC S
XUS2 = H*86400 + T, X = S(XUS1 > X)
                                 US2:XUS1-XUS2,1:XUS2-XUS1)
                                 9.2 = S
Y(90062.1, 97, 2) = S(D(BGUSEC(D0, 0)) : ^(
                                 0),1:"") S
X=$S('$D(D0):"",D0<0:"",1:D0),Y(9006
                                 2.1,97,1) = X S X = P(Y(90062.1,97,2),U,4)
              ALGORITHM:
                                XUDELTATIME (#.001,#3)
                                 This field calculates the number of seconds
              DESCRIPTION:
                                 between sign-on time and sign-off time.
90062.1,99
              ELAPSED TIME (MINUTES) ; COMPUTED
              MUMPS CODE:
                                 S X1=$P(^BGUSEC(D0,0),U,4),X="" Q:X1<2000000
                                 X=D0, Y=\$E(X1 "000", 9, 10) -
$E(X "000",9,10)*60+$
                                 E(X1 "00000",11,12)-
$E(X "00000",11,12),X2=X,X=
                                 $P(X,".",1)'=$P(X1,".",1) D ^%DTC:X S
X=X*1440+
                                 MINUTES (#3, #.001)
              ALGORITHM:
                                 This is the amount of time the user has been
              DESCRIPTION:
                                 signed on.
              NOTES:
                                 XXXX--CAN'T BE ALTERED EXCEPT BY PROGRAMMER
      FILES POINTED TO
                                             FIELDS
NEW PERSON (#200)
                                   USER (#.01)
INPUT TEMPLATE(S):
PRINT TEMPLATE(S):
SORT TEMPLATE(S):
BGU-SIGNON-USER
                               JUN 18, 1996@14:32 USER #0
```

```
SORT BY: USER// (USER not null)
 WITHIN USER, SORT BY: @DATE/TIME// (DATE/TIME not null)
FORM(S)/BLOCK(S):
STANDARD DATA DICTIONARY #90063 -- BGU SERVER FILE
                                                      10/1/01 PAGE
STORED IN ^BGUSV( *** NO DATA STORED YET *** SITE: CROW HOSPITAL UCI:
DEV,D
ΕV
                                                              (VERSION 1.2)
                                  GLOBAL
            NAME
בדבת
                                               DATA
ELEMENT
                                  LOCATION
            TITLE
                                                TYPE
             DD ACCESS: @
             RD ACCESS: B
             WR ACCESS: B
           DEL ACCESS: B
          LAYGO ACCESS: B
          AUDIT ACCESS: @
CROSS
REFERENCED BY: NAME (B)
90063,.01
            NAME
                                    0;1 FREE TEXT (Required)
             INPUT TRANSFORM: K:L(X)>30!(L(X)<3)!'(X'?1P.E) X
             LAST EDITED: APR 25, 1995
HELP-PROMPT: Answer must
             HELP-PROMPT:
                               Answer must be 3-30 characters in length.
             CROSS-REFERENCE: 90063^B
                               1) = S \land BGUSV("B", \$E(X, 1, 30), DA) = ""
                               2) = K ^BGUSV("B", $E(X, 1, 30), DA)
90063,1
                                   0;2 FREE TEXT
            PORT
             INPUT TRANSFORM: K:$L(X)>6!($L(X)<1) X
             LAST EDITED: APR 25, 1995
             HELP-PROMPT: Answer must be 1-6 characters in length.
INPUT TEMPLATE(S):
PRINT TEMPLATE(S):
SORT TEMPLATE(S):
FORM(S)/BLOCK(S):
STANDARD DATA DICTIONARY #90064 -- BGU TABLE FILE
                                                              10/1/01 PAGE
STORED IN 'BGUT( *** NO DATA STORED YET *** SITE: CROW HOSPITAL UCI:
DEV, DE
\nabla
                                                              (VERSION 1.2)
```

DATA	NAME	GLOBAL	DATA
ELEMENT	TITLE	LOCATION	TYPE
_			
	DD ACCESS: @		
	RD ACCESS: B WR ACCESS: B		
	DEL ACCESS: B YGO ACCESS: B		
	DIT ACCESS: 0		
07000			
CROSS REFERENCED BY	: NAME(B)		
90064,.01	NAME	0;1 FREE TEX	T (Required)
	HELP-PROMPT:		!(\$L(X)<3)!'(X'?1P.E) X CHARACTERS, NOT NUMERIC OR CTUATION
	CROSS-REFERENCE:		
		2) = K ^BGUT("B", \$3	
00064 1		0 0	_
90064,1	FILE NUMBER		
	LAST EDITED:		
	HELP-PROMPT:	Answer must be 1-	30 characters in length.
90064,2	FIELD	1;0 Multiple	#90064.02
90064.02,.01	FIELD	0;1 FREE T	EXT (Multiply asked)
		: K:\$L(X)>30!(\$L(X)<3) X
	LAST EDITED: HELP-PROMPT:	Answer must be	3-30 characters in length.
	CROSS-REFERENCE:	1) = S ^BGUT (DA (1),1,"B",\$E(X,1,30),DA)=""
		2) = K ^BGUT(DA(1),1,"B",\$E(X,1,30),DA)
90064.02,1	FIELD NUMBER	0;2 FREE T	EXT
		: K:\$L(X)>30!(\$L(X)	X)<1) X
	LAST EDITED: HELP-PROMPT:	MAR 07, 1995 Answer must be	1-30 characters in length.
INPUT TEMPLAT	E(S):		
PRINT TEMPLAT	E(S):		
SORT TEMPLATE	(S):		

```
FORM(S)/BLOCK(S):
STANDARD DATA DICTIONARY #90064.1 -- BGU EXECUTE CODE FILE 10/1/01 PAGE
STORED IN 'BGUEXC( *** NO DATA STORED YET *** SITE: CROW HOSPITAL UCI:
DEV
                                                               (VERSION 1.2)
            NAME
DATA
                                   GLOBAL
                                                DATA
ELEMENT
            TITLE
                                   LOCATION
                                                 TYPE
The execute code file is used to store a variety of program instuctions that
are used in various programs in the lab package. The best way to see what
areand what they do is to sort them out by type. This may only be of academic
interest, since these codes are rarely changed.
The 'execute code' type entries have been moved from this file to the routine
LRX. All of the 'execute code' type entries will be deleted (with the
exception of the ERROR TRAP entry) when version 5 of lab is released.
Cross-reference description:
^LAB("X", 'SUBSCRIPT NAME') = EXECUTE CODE
  Note: With the exception of the Error Trap execute code this x-ref has
        been replaced with the program LRX.
        Example: X ^LAB("X", "PT") is now D PT^LRX
              DD ACCESS: @
             RD ACCESS: B
             WR ACCESS: B
            DEL ACCESS: B
          LAYGO ACCESS: B
          AUDIT ACCESS: @
CROSS
REFERENCED BY: NAME(B), EXECUTE CODE(C), ACTIVATION(D)
90064.1,.01 NAME
                                     0;1 FREE TEXT (Required)
             INPUT TRANSFORM: K:$L(X)>30!($L(X)<2)!'(X'?1P.E)!(X'?.ANP) X
                             NOV 28, 1984
             LAST EDITED:
                               ANSWER MUST BE 2-30 CHARACTERS IN LENGTH
             HELP-PROMPT:
              DESCRIPTION:
                               The user given name of the code.
             CROSS-REFERENCE: 90064.1^B
                               1) = S \land BGUEXC("B", \$E(X, 1, 30), DA) = ""
                                2) = K ^BGUEXC("B", $E(X, 1, 30), DA)
90064.1,1 EXECUTE CODE
                                     .1;E1,220 FREE TEXT
             INPUT TRANSFORM: D ^DIM
```

	LAST EDITED:	OCT 25, 1984 ANSWER MUST BE 1-220 CHARACTERS IN LENGTH. AND
	HELP-PROMPT:	VALID MUMPS CODE
	DESCRIPTION:	The MUMPS code. EXAMPLE: For the SMAC name the code is S CUP=CUP+1 I CUP>8 S CUP=1,TRAY=TRAY+1.
	NOTES:	XXXXCAN'T BE ALTERED EXCEPT BY PROGRAMMER
	CROSS-REFERENCE:	90064.1°C 1) = S ^BGUEXC("C", \$E(X,1,30), DA) = "" 2) = K ^BGUEXC("C", \$E(X,1,30), DA) The 'C' cross reference contains the
executable		code for quick pattern match.
90064.1,2	ACTIVATION	0;2 SET
		'A' FOR ACTIVATED; 'I' FOR INACTIVATED;
	LAST EDITED: HELP-PROMPT:	AUG 20, 1996 Enter 'A' if this is Activated code, enter 'I'
	DESCRIPTION:	for inactivated. This field sets the flag to determine if this execute code can be used by the message handler. If the field is inactive, the code
is		out of service and will not be executed. If the field is active, the code will be executed by the message call.
	TECHNICAL DESCR:	All executable code passed to the server for RPC and API calls must exist in this file. A pattern match is required for the code to be executed. This process prevents unauthorized executable mumps code from being processed by an application with out verification from the server.
	CROSS-REFERENCE:	90064.1^D 1)= S ^BGUEXC("D", \$E(X,1,30),DA)="" 2)= K ^BGUEXC("D", \$E(X,1,30),DA) Creates cross-reference to verify if call is activated.
90064.1,3	TYPE	0;3 SET
	LAST EDITED: HELP-PROMPT: DESCRIPTION:	'A' FOR API; 'R' FOR RPC; AUG 20, 1996 Enter an 'A' for API, 'R' for RPC or leave blank. The type of code is categorized by the set of codes. The entry can either be A for API, R for RPC or blank if any message call can use this execute code.

+ la - +	TECHNICAL DESCR:	The type field determines the message type
that		is using this execute code. If the field contains an 'A' then the APICall or APITable BGU Remote Procedure Call can use this executable code if it is activated. If the field contains an 'R' then the RPCCall or RPCTable BGU Remote Procedure Call can use
this		executable code if it is activated. If the field is blank, than any call can use this
code		if activated.
90064.1,4	ERROR PROMPT	.2;1 FREE TEXT
	INPUT TRANSFORM: LAST EDITED:	K:\$L(X)>200!(\$L(X)<2) X AUG 28, 1984
	HELP-PROMPT: DESCRIPTION:	Enter the returned message description. The error return message if the code cannot be used.
	TECHNICAL DESCR:	Contains the string that is passed back with the error value (usually a -1 count) telling the user that the code cannot be executed. If the code pattern matches the code sent in the message, but the code is inactivated, than
this		message is passed.
90064.1,5	APPLICATION NAME	2;1 POINTER TO PACKAGE FILE (#9.4)
	LAST EDITED: HELP-PROMPT:	AUG 20, 1996 Enter the package name that uses this
	DESCRIPTION:	executable call. This is the package name that is using this call.
90064.1,6	DESCRIPTION	1;0 WORD-PROCESSING #90064.101
	DESCRIPTION:	This field contains information about how the execute code is used, or what it does.
	TECHNICAL DESCR:	This is a word processing field where the developer will describe the use of this executable code.
FILES POINTED TO		FIELDS
PACKAGE (#9.4)		APPLICATION NAME (#5)
INPUT TEMPLATE(S):		
PRINT TEMPLATI		

```
SORT TEMPLATE(S):
FORM(S)/BLOCK(S):
STANDARD DATA DICTIONARY #90064.2 -- BGU GENLIST TEMPLATE FILE 10/1/01 PAGE
STORED IN ^BGUPLATE( (9 ENTRIES) SITE: CROW HOSPITAL UCI: DEV, DEV
(VERSION
1.2)
            NAME
                                  GLOBAL
                                               DATA
DATA
                                  GLOBAL
LOCATION
ELEMENT
            TITLE
                                                TYPE
             DD ACCESS: @
             RD ACCESS: @
             WR ACCESS: @
            DEL ACCESS: @
          LAYGO ACCESS: @
          AUDIT ACCESS: @
CROSS
REFERENCED BY: NAME (B)
90064.2,.01 NAME
                                    0;1 FREE TEXT (Required)
             INPUT TRANSFORM: K:$L(X)>30!($L(X)<3)!'(X'?1P.E) X
             LAST EDITED: MAR 02, 2000
             HELP-PROMPT:
DESCRIPTION:
                               Answer must be 3-30 characters in length.
                               This is the record set name used in testing
BGU
                               GENLIST on the server.
             CROSS-REFERENCE: 90064.2^B
                               1) = S ^BGUPLATE("B", $E(X, 1, 30), DA) = ""
                               2) = K ^BGUPLATE ("B", $E(X, 1, 30), DA)
90064.2,.02
                                    0;2 POINTER TO FILE FILE (#1)
            BGUFILE
             LAST EDITED: MAR 02, 2000
             HELP-PROMPT:
                               Enter file name or number
             DESCRIPTION:
                               Allows user to select file.
             TECHNICAL DESCR: Primary file providing the data. e.g. 2 for
                               DPT The entry can be either the file name or
                               number. The number is stored because this is
а
                               pointer to the FILE file (1)
90064.2,.03 BGUIEN
                                    0;3 NUMBER
             INPUT TRANSFORM: K:+X'=X!(X>9999999)!(X<0)!(X?.E1"."1N.N) X
```

	LAST EDITED: HELP-PROMPT:	MAR 02, 2000 Type a Number between 0 and 9999999, 0 Decimal Digits
	DESCRIPTION:	Allows user to specify the IEN of the file.
	TECHNICAL DESCR:	Internal Entry Number - If this is set, fields specific only to this record are returned.
90064.2,.04	BGUMORE	0;4 FREE TEXT
	INPUT TRANSFORM: LAST EDITED: HELP-PROMPT: DESCRIPTION:	K: $L(X)>1!$ ($L(X)<1$) X MAR 02, 2000 Answer must be 1 character in length. Sets the MORE button to 1 (one) to continue with record sets.
	TECHNICAL DESCR:	Flag is set on (=1) if you want the program to start from where it left off on the previous call/ If this flag isn't set then the program will start at the beginning determined by the value of BGUBEGIN
90064.2,.05	BGUCRFS	0;5 FREE TEXT
	INPUT TRANSFORM: LAST EDITED: HELP-PROMPT: DESCRIPTION:	<pre>K:\$L(X)>30!(\$L(X)<1) X MAR 02, 2000 Answer must be 1-30 characters in length. Allows user to enter a cross reference used in lookup</pre>
	TECHNICAL DESCR:	THe cross-reference that is used to access the main file. You can use special lookup cross references i.e. SC:TAG ROUTINE
90064.2,.06	BGUMAX	0;6 NUMBER
	<pre>INPUT TRANSFORM: LAST EDITED: HELP-PROMPT: DESCRIPTION:</pre>	<pre>K:+X'=X!(X>9999)!(X<1)!(X?.E1"."1N.N) X MAR 02, 2000 Type a Number between 1 and 9999, 0 Decimal Digits Allows user to define the max number of record sets to return. The default is 25</pre>
90064.2,.07	BGUBEGIN	0;7 FREE TEXT
	INPUT TRANSFORM: LAST EDITED: HELP-PROMPT: DESCRIPTION:	K: $L(X)>30!(L(X)<1)$ X MAR 02, 2000 Answer must be 1-30 characters in length. The starting position in the cross-reference file if one is specified, otherwise the starting point in the main file. This parameter is only used when in the list mode.
90064.2,.08	BGUEND	0;8 FREE TEXT

INPUT TRANSFORM: K:\$L(X)>30!(\$L(X)<1) X LAST EDITED: MAR 02, 2000 HELP-PROMPT: Answer must be 1-30 characters in length. TECHNICAL DESCR: The opposite of BGUBEGIN 90064.2,.09 BGUDIR 0;9 FREE TEXT INPUT TRANSFORM: K:\$L(X)>1!(\$L(X)<1) X LAST EDITED: MAR 02, 2000 HELP-PROMPT: Answer must be 1 character in length. DESCRIPTION: Sets the direction the program is traversing through the file. F for forward and B for backward. The default is F 90064.2,.1 BGUID 0;10 FREE TEXT INPUT TRANSFORM: K:\$L(X)>30!(\$L(X)<1) X LAST EDITED: MAR 02, 2000 HELP-PROMPT: Answer must be 1-30 characters in length. DESCRIPTION: Identification parameter - the IP address plus time including seconds. 90064.2,1 1;0 WORD-PROCESSING #90064.21 (NOWRAP) BGUVLST 90064.2,2 BGUSCR 2;1 FREE TEXT INPUT TRANSFORM: K:\$L(X)>240!(\$L(X)<1) X LAST EDITED: MAR 02, 2000 HELP-PROMPT: Answer must be 1-240 characters in length. DESCRIPTION: Allows user to set MUMPS executable code for screening valid data. If a screen is defined, only data that passes the screen is returned. e.g. BGUV(BGUFILE,.03)<1 tests to determine if field .03 of the main file contains a value of less than 1 or null and if so will accept as having passed the screen. 90064.2,3 BGUCNDS 3;1 FREE TEXT INPUT TRANSFORM: K:\$L(X)>240!(\$L(X)<1) X LAST EDITED: MAR 02, 2000 Answer must be 1-240 characters in length. HELP-PROMPT: Englis like condition for screening data e.g. DESCRIPTION: SEX .EQ. "M" AND AGE > 4090064.2,4 REMOTE CALL 4;1 FREE TEXT INPUT TRANSFORM: K:\$L(X)>30!(\$L(X)<1) X LAST EDITED: APR 20, 2000 HELP-PROMPT: Answer must be 1-30 characters in length.

```
FILES POINTED TO
                                             FIELDS
                                   BGUFILE (#.02)
FILE (#1)
INPUT TEMPLATE(S):
PRINT TEMPLATE(S):
SORT TEMPLATE(S):
FORM(S)/BLOCK(S):
STANDARD DATA DICTIONARY #90065 -- BGU MUMPS CODE FILE 10/1/01 PAGE
STORED IN 'BGUMCD( *** NO DATA STORED YET *** SITE: CROW HOSPITAL UCI:
DEV
                                                                  (VERSION 1.2)
                                   GLOBAL
DATA
             NAME
                                                  DATA
ELEMENT
                                    LOCATION
             TITLE
                                                  TYPE
              DD ACCESS: @
              RD ACCESS: B
             WR ACCESS: B
             DEL ACCESS: B
           LAYGO ACCESS: B
           AUDIT ACCESS: @
REFERENCED BY: NAME(B), MUMPS CODE(C)
90065,.01
                                      0;1 FREE TEXT (Required)
             NAME
              INPUT TRANSFORM: K:$L(X)>80!($L(X)<3)!'(X'?1P.E) X
              LAST EDITED: SEP 13, 1996
HELP-PROMPT: Answer must 1
                               Answer must be 3-80 characters in length.
              CROSS-REFERENCE: 90065^B
                                1) = S \land BGUMCD("B", \$E(X, 1, 30), DA) = ""
                                 2) = K ^BGUMCD("B", $E(X, 1, 30), DA)
90065,.02
            MUMPS CODE
                                     0;2 FREE TEXT (Required)
              INPUT TRANSFORM: K:$L(X)>100!($L(X)<1) X
              LAST EDITED: SEP 13, 1996
HELP-PROMPT: Answer must be 1-100 characters in length.
              CROSS-REFERENCE: 90065^C
                                 1) = S \land BGUMCD("C", \$E(X, 1, 30), DA) = ""
                                 2) = K ^BGUMCD("C", $E(X, 1, 30), DA)
90065,.03 DATE
                                      0;3 DATE (Required)
```

```
INPUT TRANSFORM: S %DT="E" D ^%DT S X=Y K:Y<1 X
             LAST EDITED: SEP 13, 1996
HELP-PROMPT: Enter Date
90065,.04 ACTIVE FLAG
                                  0;4 SET (Required)
                              'A' FOR ACTIVE;
                              'I' FOR INACTIVE;
             LAST EDITED:
                              SEP 13, 1996
             HELP-PROMPT:
                              Enter A or I
             DESCRIPTION:
                             Determines if M code is active in system.
             TECHNICAL DESCR: If set to NO, the M code will not be validated
                              as acceptable code.
90065,.05
           DEVELOPER
                                   0;5 POINTER TO NEW PERSON FILE (#200)
                              (Required)
            LAST EDITED:
                             SEP 13, 1996
90065,.06
           DESCRIPTION
                                  1;0 WORD-PROCESSING #90065.01
     FILES POINTED TO
                                         FIELDS
NEW PERSON (#200)
                               DEVELOPER (#.05)
INPUT TEMPLATE(S):
PRINT TEMPLATE(S):
SORT TEMPLATE(S):
FORM(S)/BLOCK(S):
STANDARD DATA DICTIONARY #90066 -- BGU PRESET REMOTE PROCEDURE CALL FILE
10/1/
01 PAGE 1
STORED IN ^BGUPSRPC( (3 ENTRIES) SITE: CROW HOSPITAL UCI: DEV, DEV
(VERSION
1.2)
DATA
            NAME
                                 GLOBAL
                                              DATA
                                LOCATION TYPE
ELEMENT TITLE
            DD ACCESS: @
            RD ACCESS: B
            WR ACCESS: B
           DEL ACCESS: B
          LAYGO ACCESS: B
          AUDIT ACCESS: @
```

CROSS				
REFERENCED BY: NAME (B)				
90066,.01	NAME	0;1 FREE TEXT (Required)		
	INPUT TRANSFORM: LAST EDITED: HELP-PROMPT: DESCRIPTION:	K: $L(X)>30!(L(X)<3)!'(X'?1P.E)$ X APR 09, 1997 Answer must be 3-30 characters in length.		
		The name of the Preset Remote Procedure.		
	TECHNICAL DESCR:	A remote procdure call that has all of its parameters preset.		
	CROSS-REFERENCE:	90066^B 1)= S ^BGUPSRPC("B", \$E(X,1,30),DA)="" 2)= K ^BGUPSRPC("B", \$E(X,1,30),DA)		
90066,.02 (#899	REMOTE PROCEDURE	0;2 POINTER TO REMOTE PROCEDURE FILE		
		4) (Required)		
	LAST EDITED: DESCRIPTION:	APR 09, 1997 Enter the remote procedure that uses the set		
		preset parameters.		
	TECHNICAL DESCR:	The remote procedure that is called when this definition is used.		
90066,.03	PARAMETER	1;0 Multiple #90066.01		
90066.01,.01	PARAMETER NUMBE	R 0;1 NUMBER (Multiply asked)		
	INPUT TRANSFORM LAST EDITED:	: K:+X'=X!(X>99)!(X<1)!(X?.E1"."1N.N) X APR 09, 1997 Type a Number between 1 and 99, 0 Decimal		
	HELP-PROMPT:	Digits		
remote	DESCRIPTION:	The parameter order number used by the		
		procedure.		
	TECHNICAL DESCR	: The sequence that this parameter appears in the parameter list for this procedure.		
	CROSS-REFERENCE	: 90066.01^B 1) = S		
^BGUPSRPC(DA(1),1,"B",\$E(X,1,30),DA)="" 2)= K ^BGUPSRPC(DA(1),1,"B",\$E(X,1,30),DA)				
90066.01,.02	VALUE	0;2 FREE TEXT		
	INPUT TRANSFORM			
	LAST EDITED: HELP-PROMPT:	APR 09, 1997 Answer must be 1-200 characters in length.		

```
DESCRIPTION:
                                The value of the passed paramter.
     FILES POINTED TO
                                          FIELDS
REMOTE PROCEDURE (#8994) REMOTE PROCEDURE (#.02)
INPUT TEMPLATE(S):
PRINT TEMPLATE(S):
SORT TEMPLATE(S):
                           APR 10, 2001@16:57 USER #3
MIKE
SORT BY: NAME// (NAME from BPC to BPCZ)
FORM(S)/BLOCK(S):
STANDARD DATA DICTIONARY #90069 -- BGU USER GUI PROFILE FILE 10/1/01 PAGE
STORED IN 'BGUUSER( *** NO DATA STORED YET *** SITE: CROW HOSPITAL UCI:
DEV
                                                             (VERSION 1.2)
,DEV
            NAME
DATA
                                  GLOBAL
                                               DATA
                                  LOCATION
ELEMENT
            TITLE
                                               TYPE
             DD ACCESS: @
             RD ACCESS: B
             WR ACCESS: B
           DEL ACCESS: B
          LAYGO ACCESS: B
          AUDIT ACCESS: @
CROSS
REFERENCED BY: NAME (B)
90069,.01 NAME
                                   0;1 POINTER TO NEW PERSON FILE (#200)
                               (Required)
             INPUT TRANSFORM: S DINUM=X
             LAST EDITED: FEB 17, 2000
             DESCRIPTION:
                              Profile of Graphical User Interface
             TECHNICAL DESCR:
                              Points to the VA(200 file
                             XXXX--CAN'T BE ALTERED EXCEPT BY PROGRAMMER
             NOTES:
```

```
CROSS-REFERENCE: 90069^B
                                1) = S ^BGUUSER("B", $E(X, 1, 30), DA) = ""
                                2) = K ^BGUUSER("B", $E(X, 1, 30), DA)
90069,21
                                     21;0 POINTER Multiple #90069.021
             INSTITUTION
90069.021,.01 INSTITUTION
                                       0;1 POINTER TO INSTITUTION FILE (#4)
                                   (Multiply asked)
               INPUT TRANSFORM: S DINUM=X
               LAST EDITED:
                                 FEB 17, 2000
               HELP-PROMPT:
                                  Enter GUI Institution
                                 Identifies facilities where this user can
                DESCRIPTION:
                                  obtain patient data.
               NOTES:
                                 XXXX--CAN'T BE ALTERED EXCEPT BY PROGRAMMER
               CROSS-REFERENCE: 90069.021^B
                                  1) = S
^BGUUSER(DA(1),21,"B",$E(X,1,30),DA)=""
                                  2) = K ^BGUUSER(DA(1), 21, "B", $E(X, 1, 30), DA)
90069.021,.02 INBOUND CONNECTION ALLOWED 0;2 SET
                                  '0' FOR NO;
                                  '1' FOR YES;
                                  FEB 17, 2000
               LAST EDITED:
               HELP-PROMPT:
                                  Enter Yes or No
                DESCRIPTION:
                                  Determines if user is allowed to connect to
                                  this site
                TECHNICAL DESCR: Controls access for user at this site for
                                  conections that originated at another
                                  facility.
90069.021,.03
              OUBOUND CONNECTION ALLOWED 0;3 SET
                                  '0' FOR NO;
                                  '1' FOR YES;
               LAST EDITED:
                                  FEB 17, 2000
               HELP-PROMPT:
                                  Enter Yes or No
               DESCRIPTION:
                                 Determines if user is allowed to connect to
                                  anothersite
               TECHNICAL DESCR: Controls access for user at another site for
                                  conections that originated at this facility.
90069.021,.04
              IP ADDRESS
                                       0;4 FREE TEXT
               INPUT TRANSFORM: K:$L(X)>15!($L(X)<1) X
               LAST EDITED:
                                 FEB 17, 2000
               HELP-PROMPT:
                                Answer must be 1-15 characters in length.
90069.021,.05 IP PORT NUMBER (SOCKET) 0;5 NUMBER
```

```
INPUT TRANSFORM: K:+X'=X!(X>65000)!(X<1)!(X?.E1"."1N.N) X
               LAST EDITED:
                                 FEB 17, 2000
               HELP-PROMPT:
                                 Type a Number between 1 and 65000, 0 Decimal
                                 Digits
90069.021,.06
              ACCESS CODE
                                      0;6 FREE TEXT
               INPUT TRANSFORM: K:$L(X)>30!($L(X)<6) X
               LAST EDITED: FEB 17, 2000
HELP-PROMPT: Answer must 1
                                Answer must be 6-30 characters in length.
90069.021,.07 VERIFY CODE
                                      0;7 FREE TEXT
               INPUT TRANSFORM: K:$L(X)>30!($L(X)<6) X
               LAST EDITED: FEB 17, 2000
               HELP-PROMPT:
                                Answer must be 6-30 characters in length.
90069.021,11 ALLOWED MAC ADDRESS 11;0 Multiple #90069.2111
90069.2111,.01
                                       0;1 FREE TEXT (Multiply asked)
                ALLOWED MAC ADDRESS
                 INPUT TRANSFORM: K: L(X) > 11! (L(X) < 11) X
                 LAST EDITED: FEB 17, 2000
                                  Answer must be 11 characters in length.
                 HELP-PROMPT:
                                  Contains MAC Ethernet address of
                 DESCRIPTION:
acceptable
                                   machines for logon
                 CROSS-REFERENCE: 90069.2111^B
                                   1) = S
^BGUUSER(DA(2),21,DA(1),11,"B",$E(X,1
                                   ,30),DA)=""
^BGUUSER(DA(2),21,DA(1),11,"B",$E(X,1
                                    ,30),DA)
90069.021,21 BGU PACKAGE SUPPORTED 21;0 POINTER Multiple #90069.2121
90069.2121,.01 BGU PACKAGE SUPPORTED
                                         0;1 POINTER
                                      ** TO AN UNDEFINED FILE **
                                      (Multiply asked)
                   INPUT TRANSFORM: S DINUM=X
                   LAST EDITED:
                                   MAR 21, 2000
                   DESCRIPTION:
                                    Identifies which GUI supported packages
                                     at remote site are supported
                   NOTES:
                                    XXXX--CAN'T BE ALTERED EXCEPT BY
PROGRAMME
R
                   CROSS-REFERENCE: 90069.2121^B
                                     1) = S
^BGUUSER(DA(2),21,DA(1),21,"B",$E(X
```

		1 20) 77) 111
		,1,30),DA)=""
^BGUUSER(DA(2),21,DA(1),21,"B",\$E(X		2)= K
2000221(21(2,721	, , , , , , , , , , , , , , , , , , , ,	,1,30),DA)
90069.2121,.02	PARAM02	0;2 FREE TEXT
	<pre>INPUT TRANSFORM: LAST EDITED: HELP-PROMPT:</pre>	
length.	HEDI TROPHIT.	Answer must be 1 30 characters in
90069.2121,.03	PARAM03	0;3 FREE TEXT
	LAST EDITED:	K: $$L(X) > 30! ($L(X) < 1) X$ MAR 21, 2000 Answer must be 1-30 characters in
length.		
90069.2121,.04	PARAM04	0;4 FREE TEXT
	LAST EDITED:	<pre>K:\$L(X)>30!(\$L(X)<1) X MAR 21, 2000 Answer must be 1-30 characters in</pre>
length.	man man .	indiver made se i do character in
90069.2121,.05	PARAM05	0;5 FREE TEXT
	LAST EDITED:	<pre>K:\$L(X)>30!(\$L(X)<1) X MAR 21, 2000 Answer must be 1-30 characters in</pre>
length.	HELF-FROMF1.	Answer must be 1-30 characters in
90069.2121,.06	PARAM06	0;6 FREE TEXT
	LAST EDITED:	
length.	HELP-PROMPT:	Answer must be 1-30 characters in
90069.2121,.07	PARAM07	0;7 FREE TEXT
		K:\$L(X)>30!(\$L(X)<1) X MAR 21, 2000
length.	HELP-PROMPT:	Answer must be 1-30 characters in
90069.2121,.08	PARAM08	0;8 FREE TEXT
		<pre>K:\$L(X)>30!(\$L(X)<1) X MAR 21, 2000 Answer must be 1-30 characters in</pre>
length.		

90069,51	PACKAGE	51;0 POINTER Multiple #90069.051		
	DESCRIPTION:	Allows user to enter a package to establish		
the		user's defaults for the GUI PATIENT CHART application.		
	TECHNICAL DESCR:	Pointer to the RPMS PACKAGE file, dinumed.		
90069.051,.01	PACKAGE	0;1 POINTER TO PACKAGE FILE (#9.4) (Multiply asked)		
	INPUT TRANSFORM: LAST EDITED: HELP-PROMPT: DESCRIPTION:	S DINUM=X FEB 17, 2000 Enter PACKAGE name Allows user to enter packages to set package defaults for an USER when using the GUI Patient Chart application.		
	NOTES:	XXXXCAN'T BE ALTERED EXCEPT BY PROGRAMMER		
	CROSS-REFERENCE:	90069.051^B 1)= S		
^BGUUSER(DA(1),51,"B",\$E(X,1,30),DA)="" 2)= K ^BGUUSER(DA(1),51,"B",\$E(X,1,30),DA)				
90069.051,.02	PARAM02	0;2 FREE TEXT		
	LAST EDITED:	K: $L(X)>30!(L(X)<1)$ X FEB 17, 2000 Answer must be 1-30 characters in length.		
90069.051,.03	PARAM03	0;3 FREE TEXT		
	INPUT TRANSFORM: LAST EDITED: HELP-PROMPT:	K: $L(X)>30!(L(X)<1)$ X FEB 17, 2000 Answer must be 1-30 characters in length.		
90069.051,.04	PARAM04	0;4 FREE TEXT		
	INPUT TRANSFORM: LAST EDITED: HELP-PROMPT:	K: $L(X)>30!(L(X)<1)$ X FEB 17, 2000 Answer must be 1-30 characters in length.		
90069.051,.05	PARAM05	0;5 FREE TEXT		
	INPUT TRANSFORM: LAST EDITED: HELP-PROMPT:	K: $L(X)>30!(L(X)<1)$ X FEB 17, 2000 Answer must be 1-30 characters in length.		
90069.051,.06	PARAM06	0;6 FREE TEXT		
	INPUT TRANSFORM: LAST EDITED: HELP-PROMPT:	K: $L(X)>30!(L(X)<1)$ X FEB 17, 2000 Answer must be 1-30 characters in length.		
90069.051,.07	PARAM07	0;7 FREE TEXT		

INPUT TRANSFORM: K:\$L(X)>30!(\$L(X)<1) X LAST EDITED: FEB 17, 2000 HELP-PROMPT: Answer must be 1-30 characters in length.

90069.051,.08 PARAM08 0;8 FREE TEXT

INPUT TRANSFORM: K:\$L(X)>30!(\$L(X)<1) X

LAST EDITED: FEB 17, 2000 HELP-PROMPT: Answer must be 1-30 characters in length.

FILES POINTED TO FIELDS

INSTITUTION:INSTITUTION (#.01) INSTITUTION (#4)

NAME (#.01) NEW PERSON (#200)

PACKAGE (#9.4) PACKAGE: PACKAGE (#.01)

INPUT TEMPLATE(S):

PRINT TEMPLATE(S):

SORT TEMPLATE(S):

FORM(S)/BLOCK(S):

21.0 Appendix C: Infrastructure (BGULib.dll, Clib.dll, BGUMDao.dll)

Preface

This document is designed to provide a developer with the information needed to understand and use the Indian Health Service (IHS) Client/Server Software Development Kit (SDK). Included are:

- 1. A detailed description of the functions available from the BGULIB DLL.
- 2. A detailed description of the properties and methods available from the CLIB OLE automation server.
- 3. A detailed description of the MDAO automation server.
- 4. A detailed description of the BGUMDAO DLL.
- 5. Instructions for installing and setting up Server software.

BGULib.DLL

The BGULib DLL contains useful functions that are available to any Visual Basic application. Before any of these functions can be used, they must be declared in a Visual Basic module, as shown in the following example.

Declare Function GetFileVers Lib "BGULib" (ByVal sFileName As String) As String

Function GetRegistryValue(hBaseKey as long, sKeyNames as string, sValueName as string, sValue as string) as long

This function gets a registry value from the Windows 95 or Windows NT registry. The function returns the long value **ERROR_SUCCESS** if the call is successful. Otherwise, an error has occurred. If successful, the registry value is in **sValue**, which is a character 30 delimited string. The first piece of this string is the number of character 30 delimited lines returned.

Example:

```
sDelim = Chr$(30)
lBaseKey = HKEY_CURRENT_USER
sKeyNames = "Software\Indian Health Service\BGUSYNC\MRUServerData"
sValueName = "MRUServerIndex"
lRet = GetRegistryValue(lBaseKey, sKeyNames, sValueName, sValue)
If lRet = ERROR_SUCCESS Then
sValue = Lib.GetPiece(sValue, sDelim, 2, 2)
Else
sValue = "-1"
End If
```

Function GetWindowsType() as string

This function returns a string that identifies the current Windows version; i.e., Windows 95, Windows NT, or Windows 3.1.

Example: lblWindVersion.Caption = **GetWindowsType()**

Function GetFileVers (sFileName as string) as string

This function returns the version number of **sFileName** as a string.

Example:

```
lblDLLVersion.Caption = GetFileVers("BGULIB.dll")
lblOCX1.Caption = GetFileVers("BGUSync.ocx")
```

lblBGUOcx.Caption = GetFileVers("BGUOCX.ocx")

Function SetRegistryValueStr(hBaseKey as Long, sKeyNames as String, sValueName as String, sValue as String) as Long

This function sets the Windows 95 or Windows NT registry to the string value specified in **sValue.** The function returns the long value **ERROR_SUCCESS** if the call is successful. Otherwise, an error has occurred.

Example:

lBaseKey = HKEY_CURRENT_USER sKeyNames = "Software\Indian Health Service\BPCPC\Defaults" sValueName = "Diagnosis" lRet = **SetRegistryValueStr(lBaseKey,sKeyNames,sValueName,sValue)** if lRet <> ERROR_SUCCESS Then Lib.ErrMsg "Diagnosis Default Could Not Be Set!"

Clib.DLL

Clib.DLL is an **in process OLE automation server** that can be used by any Visual Basic program that references the **Library Class**. The Library Class is represented by the Clib object. A Clib object should be declared as follows in the declaration section of each Visual Basic form that uses it:

Dim Lib as New Clib

Lib is then an instance of the Clib object. The examples in this section assume that the above declaration has been made and will use the name Lib as the reference to an instance of the Clib class.

To use the Library Class, Clib.DLL needs to be on your machine and registered properly in the registry. The BGUDev installation process will do this for you. A project cannot declare and use the class as demonstrated above until the Library Class is referenced as follows:

- 1. Click the References option within the Tools menu.
- 2. Find the Library Class item in the Available References list box and select the check box next to this reference by clicking on it. This reference must be selected for the project to properly reference the class. If this item is not there, the Clib.DLL has not been registered properly.
- 3. Click the OK button to complete the referencing process.

Properties

AvailPhys as Long (Read Only)

This property returns the available (not used by Windows) physical memory (RAM) on the current machine in bytes.

Example: lblAvailPhysMemory.Caption = Str\$(**Lib.AvailPhys**)

TotalPhys as Long (Read Only)

This property returns the total physical memory (RAM) on the current machine in bytes.

Example: lblTotalPhysMemory.Caption = Str\$(**Lib.TotalPhys**)

AvailVirtual as Long (Read Only)

This property returns the available (not used by Windows) virtual memory (RAM and Disk) on the current machine in bytes.

Example: lblAvailVirtualMemory.Caption = Str\$(**Lib.AvailVirtual**)

TotalVirtual as Long (Read Only)

This property returns the total virtual memory (RAM and Disk) on the current machine in bytes.

Example: lblTotalVirtualMemory.Caption = Str\$(**Lib.TotalVirtual**)

MemoryLoad as Long (Read Only)

This property is the percent of memory in use on the current machine.

Example: lblMemoryLoad.Caption = Str\$(**Lib.MemoryLoad**)

WindowsType as String (Read Only)

This property is the name of the current Windows operating system; i.e., Windows 95, Windows NT, or Windows 3.1.

Example: lblWindowsType.Caption = **Lib.WindowsType**

WindowsVersion as String (Read Only)

This property is the version number of the current Windows operating system as a string in the "##.##" format.

Example: lblWindowsVers.Caption = **Lib.WindowsVersion**

Methods

Function ClientHeight(hWnd as Integer) as Integer

This method returns the height of the client area (the area not including the title inside the borders) in twips of a Window or form with a handle of hWnd.

Example: nClientHeight=Lib.ClientHeight(frmMain.hWnd)

Function ClientWidth(hWnd as Integer) as Integer

This method returns the width of the client area (the area not including the title inside the borders) in twips of a Window or form with a handle of hWnd.

Example: nClientWidth=Lib.ClientWidth(frmMain.hWnd)

Function GetPiece(sStr as string,sDelim as String,iStart as Integer,iEnd as Integer) as String

This method acts like the \$Piece function in MUMPS. The start and end pieces must be included in the call even if only one piece is to be retrieved.

Example: sString = Lib.GetPiece("AB^CD","^",2,2) sString would equal "CD"

Sub ClearListView(hWnd as Integer)

This method clears selected items in the list box sent to it.

Example: If ckbClear.Checked=True Then Lib.ClearListView(lvList.hWnd)

Function ConvertDT(sDateTime as String,sFormatString as String) as String

This method converts a VA-formatted date and time (sDateTime) to an externally formatted date and time based on a format string (sFormatString) and sends back the external date and time.

Example: sString = Lib.ConvertDT("2961224.1025","mm/dd/yy@hh:mm") sString would equal "12/24/96@10:25"

Sub ErrMsg(sMsg as String)

This method beeps and displays sMsg in a message box.

Example: If lRet = -1 Then Lib.ErrMsg "No Items Have Been Chosen!"

Sub InfoMsg(sMsg as String)

This method displays sMsg in a message box.

Example: Lib.InfoMsg "Process Complete"

Function GetLVSelItem (hWnd as Integer) as Long

This method retrieves the first item selected in a listview box. A -1 is returned if no item is selected.

Example: lRet = Lib.GetLVSelItem(lvList.hWnd)

If lRet = -1 then Lib.ErrMsg "No Item Selected!"

Function IncStr(sVal as String, IValue as Long, IMax as Long, IMin as Long) as String

This method increments the value of sVal by IValue within the lMax and lMin limits and returns this value as a string. This method should be used with edit controls that process numeric input only—preferably those to which a spin box is attached.

Example:

```
Private Sub SpinButton1_SpinUp()
txtValue.Text = Lib.IncStr(txtValue.Text,5,100,5)
End Sub
```

Function DecStr(sVal as String, IValue as Long, IMax as Long, IMin as Long) as String

This method decrements the value of sVal by IValue within the lMax and lMin limits and returns this value as a string. This method should be used with edit controls that process numeric input only—preferably those to which a spin box is attached.

Example:

```
Private Sub SpinButton1_SpinDown()
txtValue.Text = Lib.DecStr(txtValue.Text,5,100,5)
End Sub
```

Sub FormCenter(hWnd as Integer)

This routine centers a form on the screen.

Example:

```
Sub frmGetData_Load()
Lib.FormCenter Me.hWnd
End Sub
```

Function GetYesOrNo(sPrompt as String) as Integer

This function displays a message box containing sPrompt. The message box contains a Yes and No button and returns the value of the button selected (vbYes=6,vbNo=7).

Example:

```
If Lib.GetYesOrNo("Delete Item?") = vbYes then
DeleteItem
Lib.InfoMsg "Item Deleted!"
Else
Lib.InfoMsg "Item Not Deleted!"
End If
```

Function LVItemSelected(hWnd as Integer) as Boolean

This function checks a listview box to see if any items are selected and returns true or false.

Example: If Lib.LVItemSelected(lvList.hWnd) = False Then Lib.ErrMsg "No Item Selected!"

Function DateOk(sDate as String) as Boolean

This function checks sDate to see if it is a valid FileMan date and returns true or false. This function supports "NOW" or "TODAY" conventions, so a string like "T+3" will return true.

Example: If **Lib.DateOK("03Jul96") = False** Then Lib.ErrMsg "Improper Date Entered!"

Function DT(sDateTime as String,sFormatString as String) as String

This method converts a valid FileMan date and/or time (sDateTime) to an externally formatted date and time based on a format string (sFormatString) and returns the external date and time. This function supports "TODAY," "NOW," "MID," and "NOON" conventions. If sDateTime is not a valid FileMan date/time then the value of sDateTime is returned.

Example: sString = Lib. DT("Today+3@Noon","mm/dd/yy@hh:nn") if today's date is December 24,1996 then sString would equal "12/27/96@12:00"

Function DecPlace(sNum as String) as Integer

This function returns the number of decimal places in sNum.

Example: If **Lib.DecPlace(txtValue.Text)** > 2 Then Lib.ErrMsg "Two Decimal Places Required!"

Function FileExists(sFileName as String) as Boolean

This function checks to see if sFileName exists and returns true or false. The filename parameter can contain complete path information as well.

Example: If Lib.FileExists("C:\WINDOWS\MYFILE.DAT") = True Then Lib.InfoMsg "File Exists!"

Function InCombo(hWnd as Integer,strText as String) as Integer

This function checks to see if strText is in a combo box with a window handle of hWnd. A -1 is returned if strText is not in the combo box. The index of strText is returned if strText is in the combo box.

Example: If Lib.InCombo(cbEntry.hWnd,"New Entry")=-1 Then cbEntry.AddItem "New Entry"

Function InList(hWnd as Integer,strText as String) as Integer

This function checks to see if strText is in a list box. The window handle of the list box is passed in the hWnd parameter. A -1 is returned if strText is not in the list box. The index of strText is returned if strText is in the list box.

Example: If Lib.InList(lstEntry.hWnd,"New Entry") = -1 Then lstEntry.AddItem "New Entry"

Function IsInteger(sVal as String) as Boolean

This function checks sVal to see if it is an integer and returns true or false.

Example: If Lib.IsInteger(sValue) = False Then Lib.ErrMsg "Value Is Not An Integer!"

Function MakeUpper(sText as String,KeyAscii as Integer,bTextRequired as Integer) as Integer

This function converts text typed in an edit box to uppercase. It also processes RETURN key (ascii 13) presses. KeyAscii represents a key that was just pressed. bTextRequired tells the function if text is required in the edit box before a RETURN key can be processed. A 0 is returned if the RETURN key was pressed and successfully processed. A 13 is returned if a RETURN key was pressed but not successfully processed. If the return key was not pressed an integer representing a key is returned. The sText parameter should contain the text from the edit box for which you are calling this function, as indicated in the example below.

Example:

```
Sub txtDiagnosis_KeyPress(KeyAscii As Integer)
KeyAscii = Lib.MakeUpper(txtDiagnosis.Text, KeyAscii, True)
If KeyAscii = 0 Then cmdDisplay.Value = 1
End Sub
```

Function FloatOnly(sTxt as String,KeyAscii as Integer,nDecPl as Integer, nTextReq as Integer) as Integer

This function filters out all keystrokes in an edit box control except numbers, the decimal ("."), and the return key (ascii 13). KeyAscii represents the key that was just pressed. nDecimalPlace indicates the maximum decimal places allowed. If an attempt is made to enter a number beyond nDecimalPlace, a beep is sounded and the number discarded. BTextRequired tells the function if

text is required in the edit box before the return key can be processed. A 0 is returned if the RETURN key was pressed and successfully processed. A 13 is returned if the RETURN key was pressed but not successfully processed or KeyAscii was not a numeric or decimal key. Otherwise, the ASCII value of the key pressed is returned. The sText parameter should contain the text from the edit box for which you are calling this function, as indicated in the example below.

Example:

```
Sub txtAmt_KeyPress(KeyAscii As Integer)
KeyAscii = Lib.FloatOnly(txtDays.Text, KeyAscii, 2,True)
If KeyAscii = 0 Then cmdDisplay.Value = 1
End Sub
```

Function NumberOnly(sText as String,KeyAscii as Integer,bTextRequired asInteger) as Integer

This function filters out all keystrokes in an edit box control except numbers and the RETURN key (ASCII 13). KeyAscii represents the key that was just pressed. bTextRequired tells the function if text is required in the edit box before the RETURN key can be processed. A 0 is returned if the RETURN key was pressed and successfully processed. A 13 is returned if the RETURN key was pressed but not successfully processed or KeyAscii was not a numeric key. Otherwise, the ASCII value of the key pressed is returned. The sText parameter should contain the text from the edit box for which you are calling this function, as indicated in the example below.

Example:

```
Sub txtDays_KeyPress(KeyAscii As Integer)
KeyAscii = Lib.NumberOnly(txtDays.Text, KeyAscii, True)
If KeyAscii = 0 Then cmdDisplay.Value = 1
End Sub
```

Function PieceNo(sStr as String,sDelim as String) as Integer

This function returns the number of pieces in sStr delimited by sDelim.

```
Example: I = Lib.PieceNo(sData,"^")

For n=1 to i

Lib.sPiece = Lib.GetPiece(sData,"^",n,n)

Next n
```

Function ReplaceStr(sSource asString,sReplace asString,sReplaceWith as String) as String

This function returns a string in which all occurrences of the string sReplace have been replaced with the string sReplaceWith within the string sSource.

```
Example: sSource = "abcabdabe"

sReplace = "ab"

sReplaceWith = "yz"

sStr=Lib.ReplaceStr(sSource,sReplace,sReplaceWith)
```

sStr in the above example would be "yzcyzdyze"

Sub SelectText(hWnd As Integer)

This routine selects text in an edit box with a window handle of hWnd.

Example: In this example, when the txtEntry edit box gets the focus, its text is selected.

```
Sub txtEntry_GotFocus()
Lib.SelectText txtEntry.hWnd
End Sub
```

Sub SetListHScroll(hWnd asInteger, control,iWidth as Integer)

This routine sets up a horizontal scroll bar on the list box with a window handle of hWnd. In Windows 95 or Windows NT, if you need a horizontally scrolling list box with more capabilities than a list box, use a listview box instead.

Sub SetListTabs(hWnd as Integer,cTabs() as Long)

This routine sets up tab stops in the list box whose window handle is hWnd. In Windows 95 or Windows NT use the listview box instead.

21.1.1.1

Function TR(x asString, CHFRM as String, CHTO as String) as String

This function corresponds to the \$TR function in MUMPS. It returns a string that has changed all characters of CHFRM in X to corresponding characters in CHTO.

Example: The following example converts lower-case characters in sSource to upper case.

sStr=Lib.TR(sSource,"abcdefghijklmnopqrstuvwxyz","ABCDEFGHIJKLMNOPQRSTUV WXYZ")

Function TimeOK(sTime as String) as Boolean

This function checks sTime to see if it is a valid time and returns true or false. This function supports FileMan time conventions so "MID" and "NOON" will be returned as true with this function.

Example: If **Lib.TimeOK(sTime) = False** Then Lib.ErrMsg "Improper Time Entered!"

Function GetFileVersion(sFileName as String) as String

This function returns the version of the file sent to it. The parameter sFileName can contain the drive path and filename.

Example: lblVersion.Caption =

Lib.GetFileVersion("C:\WINDOWS\SYSTEM\BGULIB.DLL")

Function GetFreeDiskSpace(sRootName as String) as Single

This function gets the free space left on the drive specified by sRootName in megabytes. The sRootname parameter is the root directory of the drive for which you wish to get the free space for; e.g., C:\

Example: fSpace = Lib.GetFreeDiskSpace("C:\")

Function GetRegVal(hBaseKey as Long,sKeyNames as String,sValueName as String) as String

This function returns a string value from the registry.

Example:

```
lBaseKey = HKEY_CURRENT_USER
sKeyNames = "Software\Indian Health Service\BPCPC\Defaults"
sValueName = "Diagnosis"
sValue = Lib.GetRegVal(lBaseKey,sKeyNames,sValueName)
```

Function SetRegValStr(hBaseKy as Long,sKyNames as String,sValName as String, sVal as String) as Long

This function sets a string value in the registry. It returns a long value. If this value is not ERR_SUCCESS, then an error occurred and the value was not written.

Example:

```
lBaseKey = HKEY_CURRENT_USER
sKeyNames = "Software\Indian Health Service\BPCPC\Defaults"
sValueName = "Diagnosis"
sValue = "1"
lRet = Lib.SetRegValStr(lBaseKey, sKeyNames, sValueName, sValue)
if lRet <> ERROR SUCCESS then Lib.ErrMsg "Error Occurred! Value Not Written."
```

Function LineCount(hWind as Integer) as Long

This function returns the number of lines in a multiline edit box.

Example: nCount = Lib.LineCount(txtEdit box.hWnd)

Function GetLine(hWind as Integer, ILineNo as Long) as String

This function returns a specific line in a multiline edit box.

Example:

```
nCount = Lib.LineCount(txtEdit box.hWnd)
for I=1 to nCount
sLine(I) = Lib.GetLine(txtEdit box.hWnd,I)
next I
```

BGUMDAO.DLL

The **BGUMDAO.dll** file is an **in process Active-X Automation Server** used by a Visual Basic program that references it. This automation server exposes two objects: the **Server** object and the **StrMap** object.

Referencing BGUMDAO.DLL in VB4

- 1. Click on the **References** option within the **Tools** menu.
- 2. Find the **BGUMDAO 1.0 Library** item in the **Available References** listbox and check the checkbox next to this reference by clicking on it. This reference must be checked for the project to properly reference BGUMDAO.DLL. If this item is not there, more than likely the BGUMDAO.dll has not be registered properly.
- 3. Click on the **OK** button to complete the referencing process.

Referencing BGUMDAO.DLL in VB5 or VB6

- 1. Click the **References** option within the **Project** menu.
- 2. Find the **BGUMDAO 1.0 Library** item in the **Available References** listbox and check the checkbox next to this reference by clicking on it. This reference must be checked for the project to properly reference BGUMDAO.DLL. If this item is not there, more than likely the BGUMDAO.dll has not be registered properly.
- 3. Click on the **OK** button to complete the referencing process.

The Server Object

The Server object contains methods and properties which pertain to managing a connection to a MUMPS database server. It's methods and properties are encapsulated by the CServer object contained in MDAO.DLL ,so if MDAO.DLL is referenced, there is no need to use the Server object.

Declaring The Server Object

The Server object can be declared locally using the **Dim** keyword or globally using the **Public** key word. It can be declared in one of two ways.

Dim objServer as New Server Or Dim objServer as Server

When the **New** keyword is used as in the first example, an instance of the object is created immediately. If the New keyword is not used in the declaration, an instance of the object must be created before it is used as follows: **Set objServer = New Server**

Server Properties

AccessCode As String (Write Only)

This property is the access code value to connect to the server. If it or the VerifyCode property is a null string, an access/verify dialog box is popped up by the object

Example: objServer.AccessCode = txtAccessCode.text

VerifyCode As String (Write Only)

This property is the verify code value to connect to the server. If it or the AccessCode property is a null string, an access/verify dialog box is popped up by the object.

Example: objServer.VerifyCode = txtVerifyCode.text

IsOpen As Boolean (Read Only)

This property is used to determine if the connection with the server is open or not.

Example: If objServer.IsOpen then DoSub

ServerPort As Long

This property holds the port number on which a connection is requested. It normally defaults to 8000 but can be set to another value by the program before a connection request is made.

Example: lblServerPort.Caption = Str\$(objServer.ServerPort)

Server As String

This property is the Name or the IP address of the server to which the connection will be made. If it is a null string, a server address dialog box is popped up by the object.

Example: objServer.Server = txtAddress.text

UserName As String (Read Only)

This property contains the user name of the person logged onto the server. This property is set by the object when connection to the server is successful.

Example: lblUser.caption = **objServer.UserName**

DUZ As String (Read Only)

This property contains the IEN (Internal Entry Number) of the person logged onto the server. This property is set by the object when connection to the server is successful.

Example: lblDUZ.caption = objServer.DUZ

DUZ2 As String (Read Only)

This property contains the IEN (Internal Entry Number) of the site onto which the user is logged.

Example: lblDUZ2.caption = **objServer.DUZ2**

Facility As String (Read Only)

This property contains the facility name for the server onto which you are logged. It is set by the object after a successful connection is made to the server.

Example: lblLogInFacility.Caption = **objServer.Facility**

LocalAddress As String (Read Only)

This property contains the IP address of the current client machine connected to the server. It is set by the object after a successful connection is made.

Example: lblLocalAddress.Caption = **objServer.LocalAddress**

CardAddress (Read Only)

This property contains the address code for the ethernet card installed in the client's machine. The object gets this address from the client's registry when connection to the server is successful.

Example: lblEthernetAddress.caption = objServer.CardAddress

ConnectedPort As Long (Read Only)

This property contains the port number which the server assigned to the object for communication with it. It is set after connection to server is successful.

Example: lblConnectedPort.Caption = **objServer.ConnectedPort**

IHSAppID As String

This property contains the Application ID for the client program in use.

Example: lblApplicationID.caption = objServer.IHSAppID

UCI As String

This property is used strictly for program testing and debugging purposes. Normally a handler is jobbed in the UCI where the listener resides and this would be the case at a real site. However, there may be times in development when necessary data on the server resides on other UCIs than the listener's and instead of shutting down the listener in one UCI and starting it up again in another or installing extra data and routines in all the UCIs, this property can be set with the UCI and Volume Group for which you want a handler to be jobbed.

Example: objServer.UCI = "LBP,DEV"

AutoConnect As Boolean

This property enables or disables autoconnection to the server. If it is set to true and another program on the client is connected to the server, the current program will connect automatically to the server without prompting for access/verify code. If it is set to false, the user will have to enter access/verify codes every time an application is started.

Example: objServer.AutoConnect = True

Connections As integer (Read Only)

This property keeps track of the number of current connections to the server . Only those programs that have set the AutoConnect property to true will be counted.

Example: lblConnections.Caption = Str\$(**objServer.Connections**)

DeveloperMode as Boolean

This property should only be used in development. When it is set to true, the connection count kept in the registry never goes below one. Therefore, all applications that have AutoConnect set to true will automatically connect to the server without having to enter an access/verify code.

Example: objServer.DeveloperMode = True

Error as String (Read Only)

This property returns the text of the last error. Reading this property automatically clears it. So using this property as follows will not work:

If objServer.Error ← Nothing Will Be Displayed Instead set a string variable to the property and then display the variable as shown below:

```
sErr=objServer. Error ←Put the error in a string variable
If sErr<>"" then Lib.ErrMsg sErr ← Display the variable if
```

necessary

Server Methods

Function Connect() as Boolean

This method is used to request a connection to the server. If it returns true the request was successful; otherwise, the connection failed.

Example:

```
bRet = objServer.Connect

If bRet = True Then
sUser = objServer.UserName
sAddress = objServer.Server
panStatus.Caption = sUser & "In " & objServer.Facility
cbServer.SetFocus
Else
Lib.ErrMsg "Connection Failed!"
End If
```

Function Disconnect() as Boolean

This method is used to close the connection to a server. It returns true if the close process was successful; otherwise, the close process failed.

Example: If objServer.IsOpen Then bRet = objServer.Disconnect

Function Execute(sString as String) as String

The Execute method sends an RPC string synchronously to the server. An RPC string consists of an RPC name field followed by the parameters to the call delimited by "^"; for example, "BGU GETDIAGNOSISLIST DIAB 50^". The return value is a character 30 delimited string. The first piece is the number of records following in the string. If this piece is empty or "-1," then an error has occurred and is in the second piece.

Example:

```
sSendString = "BPC GETDIAGNOSISLIST^DIAB^50^^"
Screen.MousePointer = CR_HOURGLASS
sResult = objServer.Execute(sSendString)
Screen.MousePointer = CR_DEFAULT
```

If sResult = "" Then

```
txtResult.Text = "No Data Returned!"
Exit Sub
End If
If Lib.GetPiece(sResult,Chr$(30),1,1)="-1" Then
TxtResult.Text = Lib.GetPiece(sResult,Chr$(30),2,2)
End If
```

Sub ClearConnections()

This method clears the connection data kept in the registry and sets the connection count to zero. It can only be called when the object is disconnected.

Example:

```
Private Sub cmdClear_Click()
objServer.Disconnect
objServer.ClearConnections
cmdSet_Click
End Sub
```

Function EncriptString(sString As String) As String

This method is used to encript a string entered as an access/verify code

Example:

```
Private Function CkVerify() As Boolean
Dim bRet As Boolean
Dim sVerify As String

bRet = False
sVerify = objS.EncriptString(txtVerify.Text)
If sVerify = sVerifyCode Then bRet = True
CkVerify = bRet
End Function
```

The StrMap Object

The StrMap object allows the creation of the equivalent of a string subscripted array. Though similar to a MUMPS array, it is neither as flexible or as powerful. In addition, because it is not a btree structured object, data is not sorted by subscript as MUMPS arrays are. The data contained in each StrMap node is a string.

Declaring The StrMap Object

The StrMap object can be declared locally using the **Dim** keyword or globally using the **Public** key word. It can be declared in one of two ways.

Dim mapData as New StrMap Or Dim mapData as StrMap

When the **New** keyword is used as in the first example, an instance of the object is created immediately. If the New keyword is not used in the declaration, an instance of the object must be

created before it is used as follows: Set mapData = New StrMap

StrMap Properties

Overlay() As Boolean

THE OVERLAY PROPERTY TELLS THE OBJECT WHETHER TO OVERLAY OR ADD DATA TO EXISTING DATA WHEN SETTING A STRMAP VALUE. OVERLAY DEFAULTS TO TRUE. IF OVERLAY IS FALSE, NEW DATA IS ADDED AT THE END OF CURRENT DATA DELIMITED BY A CARRIAGE RETURN LINEFEED (\$C(13,10)).

Example:

```
If sFieldType = "M" Or sFieldType = "W" Then
    mapData.Overlay = False
    mapData(sKey) = sNewValue
    mapData.Overlay = True

Else
    mapData(sFldName) = sNewValue

End If
```

Count() As Long (Read Only)

N = mapData.Count

The Count property returns the number of items in the StrMap object being referenced.

Example:

```
If N > 0 Then
Redim sValue(1 To N)
Redim sKey(1 To N)
For I = 1 To N
sValue(I) = mapData.ValByNo(I)
sKey(I) = mapData.KeyByNo(I)
```

Next End If

ValByNo(nIndex As Long) As String (Read Only)

The ValByNo property returns the value of a StrMap item referenced by it's number. See the Count property example.

KeyByNo(nIndex As Long) As String (Read Only)

The KeyByNo property returns the key (subscript) of a StrMap item referenced by it's number. See the Count property example.

Value(sKey As String) As String

The Value property sets or returns the value of a StrMap item referenced by it's key (subscript). If the key value does not exist when getting a value, a null string ("") is returned. This property is the default property for the StrMap object. Therefore it can be

used in one of two ways: mapData.Value("Key")="Value" or mapData("Key")="Value"

Example:

KeySetVal(nIndex As Long) As String (Read Only)

The KeySetVal property returns a value from a KeySet referenced by it's number. See the CreateKeySet method.

KeySetKey(nIndex As Long) As String (Read Only)

The KeySetKey property returns the key from a KeySet referenced by it's number. See the CreateKeySet method.

StrMap Methods

Sub Clear()

The Clear method removes all the items from a StrMap object.

Example: If bNewData Then mapData.Clear

Sub Remove(sKey As String)

The Remove method removes an item from a StrMap based on it's key. If the key doesn't exist, the method is ignored.

Example: If bRemove Then mapData.Remove(sKey)

Function CreateKeySet(sKey As String) As Long

The CreateKeySet method creates a KeySet based on a string value (sKey) and returns the number of items in the KeySet. A KeySet is a subset of StrMap items whose keys start with a common string. If no keys in the StrMap object start with the string, then the method returns a zero. As the example shows, the CreateFieldSet method of the CMFile object in the MDAO.DLL uses the CreateKeySet method to create multiple and word processing keysets.

Example:

```
Public Function CreateFieldSet(sFieldName As String) As Integer
Dim nRet As Integer
Dim sKey As String

nRet = 0
m bIENsSet = False
```

```
m_sIENsType = ""
If m_nValIndex > 0 Then
    m_sIENsType = Lib.GetPiece(m_mapFldDef(UCase$(sFieldName)), U, 5, 5)
    sKey = UCase$(sFieldName) & "," & m_nValIndex & ","
    If m_sIENsType = "M" Then
        nRet = m_mapMultVal.CreateKeySet(sKey)
    ElseIf m_sIENsType = "W" Then
        nRet = m_mapWPVal.CreateKeySet(sKey)
    End If
    If nRet > 0 Then m_bIENsSet = True
    CreateFieldSet = nRet
End Function
```

22.0 Appendix D: IHS Telnet Control Version 1.2 (BGUTN.OCX)

Introduction

BGUTN.OCX is a 32-bit **Active-X Control** that can be used in any programming environment that creates 32-bit Windows programs and supports 32-bit Active-X Controls. It provides properties, methods, and events pertaining to establishing and maintaining a Telnet session thru TCP/IP to a chosen Telnet server. Before BGUTN can be used BGUTN.OCX must be present and registered properly on your machine. To use the BGUTN control in your VB 5 project, it must be added to the toolbox as follows:

- 1. Click the Components option within the Project menu.
- 2. Find the **IHS Telnet Active X Control** item in the **Controls** listbox and check the checkbox next to it. If this item is not there, more than likely the BGUTN.OCX has not be registered properly.
- 3. Click on the OK button to complete the process.

Once the BGUTN control is added to the toolbox, it can be dragged onto a VB form like any other component in the toolbox. The examples in this section assume that a BGUTN object named **TNet** has been added to the form.

Properties

AutoSize as Boolean

This property determines whether the viewing area of the BGUTN control will automatically size at design or run time based on the Columns and Rows and Font properties. It defaults to True. The AutoSize property can only be set before the BGUTN control is connected. Otherwise, the setting is ignored.

Example: TNet.AutoSize = True

BackColor as OLE COLOR

This property determines the background color of the control. It defaults to white (RGB(255,255,255)). BackColor can only be set before the control is connected or it is ignored.

Example: TNet.BackColor = RGB(0,0,255) ← Set color to blue

BoldColor as OLE COLOR

This property determines the color of bolded text at run time. It defaults to black (RGB(0,0,0)) . BoldColor can only be set before the BGUTN control is connected. Otherwise, the setting is ignored.

Example: TNet.BoldColor = RGB(255, 255, 255) Sets bold color to white

BufferText as String (Read Only)

This property returns text in the control's text buffer. Each line of text is delimited by a CRLF (Ascii 13,Ascii 10).

Example:

```
sText = TNet.BufferText
n = TNet.LineCount
For i = 1 To n
    sS = Lib.GetPiece(sText, vbCrLf, i, i)
    Printer.Print sS
Next
```

Columns as Integer

This property determines the maximum number of characters displayed on a line. If a line has more characters that this, it is wrapped to the next line. The Columns property defaults to 80. It can only be set when the control is not connected. Otherwise, the setting is ignored.

Example: TNet.Columns = 132

Font as Font

THIS PROPERTY DETERMINES THE FONT OF THE CHARACTERS DISPLAYED IN THE CONTROL. THE FONT NAME DEFAULTS TO COURIER NEW, THE FONT SIZE TO 9, AND THE FONT STYLE TO NORMAL. THIS PROPERTY CAN ONLY BE SET WHEN THE CONTROL IS NOT CONNECTED, OR IT IS IGNORED.

Example:

```
TNet.Font.Name = "DECVT"
TNet.Font.Size = 9
```

ForeColor as OLE_COLOR

This property determines the foreground color of the control. It defaults to blue (RGB(0,0,255)). ForeColor can only be set before the control is connected or it is ignored.

Host as String

This property determines the host to which the BGUTN control will connect. It can be a DNS name or TCP/IP address. Connection will fail if this property is not set correctly.

```
Example: TNet.Host = "161.223.1.12"
```

IsTextSelected as Boolean (Read Only)

This property determines whether or not text has been selected within the textbuffer.

Example: If TNet.IsTextSelected Then PrintSelectedText

LineCount as Integer (Read Only)

This property returns the number of lines currently in the control's text buffer.

Example:

```
sText = TNet.BufferText
n = TNet.LineCount
For i = 1 To n
  sS = Lib.GetPiece(sText, vbCrLf, i, i)
  Printer.Print sS
Next.
```

Lines as Integer

This property determines the maximum number of lines in the control's text buffer. The Lines property defaults to 500. When the number of lines in the buffer exceed this value, the buffer is cleared and data is stored in the buffer starting at the first line. This value must be set while the control is not connected or it is ignored. The Lines property cannot be set lower than 50. If the value is below 50, it will be set to 50.

```
Example: TNet.Lines = 1000
```

Port as Integer

This property determines the port which to connect. The Port property defaults to 23. This value must be set while the control is not connected or it is ignored.

```
Example: TNet.Port = 25
```

Rows as Integer

This property determines the number of lines that can appear at one time in the display area of the control. The text in the display area scrolls down when the number of lines to be displayed exceed the Rows property.

```
Example: TNet.Rows = 25
```

RVBoldColor as OLE COLOR

This property determines the color of text in the control's display area that is reverse bolded. It defaults to white (RGB(255,255,255)). The RVBoldColor property can only be set when the control is disconnected or the setting is ignored.

```
Example: TNet.RVBoldColor = RGB(0,0,0) \leftarrow Sets color to black
```

ScreenText as String (Read Only)

This property returns text from the current screen. Each line of text is delimited by a CRLF (Ascii 13, Ascii 10).

Example:

```
sText = TNet.ScreenText
n = Lib.PieceNo(sText,vbCrLf)
For i = 1 To n
    sS = Lib.GetPiece(sText, vbCrLf, i, i)
    Printer.Print sS
Next
```

SelectedBackColor as OLE COLOR

This property determines the background color of selected text in the control's display. It defaults to black (RGB(0,0,0)). The SelectedBackColor property can only be set when the control is disconnected or the setting is ignored.

Example: TNet.SelectedBackColor = RGB(0,0,255) ←Set color to blue

SelectedForeColor as OLE COLOR

This property determines the text color of selected text in the control's display. It defaults to white (RGB(255,255,255)). The SelectedForeColor property can only be set when the control is disconnected or the setting is ignored.

Example: TNet.SelectedForeColor = RGB(255,0,0) ←Set color to red

SelectedText as String (Read Only)

This property returns selected text from the control's text buffer. Each line of text is delimited by a CRLF (Ascii 13,Ascii 10).

Example:

```
sText = TNet.SelectedText
n = Lib.PieceNo(sText,vbCrLf)
For i = 1 To n
    sS = Lib.GetPiece(sText, vbCrLf, i, i)
    Printer.Print sS
Next
```

Methods

Function Connect() as Boolean

This method is used to request a connection to the Telnet server. If it returns true the request was successful; otherwise, the connection failed.

Example:

```
If Not TNet.Connect Then
Lib.ErrMsg "Connection Failed!"
End
End If
```

Function Disconnect() as Boolean

This method is used to disconnect from the Telnet server. Currently this method always returns true.

Example: bRet = TNet.Disconnect

Sub ClearSelection()

This method clears selected text in the control's text buffer. If no text is selected, it is ignored.

Example: TNet.ClearSelection

Events

Sub OnSelect(ByVal nLines as Integer)

This event is fired after text selection is complete. The parameter nLines contains the number of lines selected.

Example:

```
Private Sub TNet_OnSelect(ByVal nLines As Integer)

If nLines > 0 Then mnuPrintSelection.Enabled = True

End Sub
```

Sub OnUnSelect()

This event is fired after all selected text in the control has been cleared.

Example:

```
Private Sub TNet_OnUnSelect()

MnuPrintSelection.Enabled = False

End Sub
```

23.0 Appendix E: GENLIST V 1.2

Introduction

Genlist is a utility that retrieves data from a FileMan defined database by sending it a list of mandatory and optional parameters. This tool provides a developer versed in FileMan a familiar tool set for retrieving items needed in creating a mumps or Windows application.

The utility is comprised of a set of routines in the BGULIST name space. This is a silent utility - only strings of data are returned, prompts or messages are not displayed.

Implementation

There are three approaches in using Genlist: 1) calling the remote procedure call BGU GENLIST, 2) using MDAO (Mumps Data Access Object), and 3) doing the routine ^BGULIST directly. The most commonly used are MDAO and the remote procedure call. The remote procedure approach is described in this document. Refer to the *MUMPS Data Access Object* document for any questions regarding the implementation or the use of MDAO. The difference between doing ^BGULIST directly and calling the BGU GENLIST remote procedure call is that the programmer is responsible for setting the environment variables, e.g. U = "^", and invoking ^BGULIST passing the necessary parameters. The only requirement using the RPC is passing a list of parameters.

Parameters

The following parameters will be discussed in the order they are defined in ^BGULIST (remote procedure BGU GENLIST). Actually, the first parameter is **ARRAY**, but that is supplied by the routine that makes the remote procedure calls, ^BGUTCPH. **ARRAY** is where the data is returned. Note: if BGULIST is called directly then this parameter would be the first passed in the call.

File

The primary file providing the data, e.g. 2 for ^DPT. A file name or number can be used, e.g. VA PATIENT or 2.

Ien

The Internal Entry Number - If this is set fields specific only to this record are returned. If it is null then the program is in list mode – multiple records will be returned that satisfy the criteria set by the parameters.

More

This flag is set on (=1) if you want the data to start from where it left off on the previous call. If this flag

is not set then the program will start at the beginning determined by the value of **BEGIN**.

Cross-reference

The cross-reference that is used to access the main file (or Lookup routine i.e. SC:TAG|ROUTINE).

This is usually a letter such as "B" or a string. Whatever the value is will be used as the top subscript in the primary file. The file is then traversed and all **IEN**s with the associated records is returned.

Maximum

The number of records to return on a call (default = 25).

Begin

The starting position in the cross-reference file if one is specified, otherwise the starting point in the main file. This parameter is only used when in list mode (an IEN was not specified).

End

The opposite of **BEGIN** (BGUBEGIN and BGUEND are used inclusively).

Fields

A list of FileMan field numbers separated by commas. If a field is from the primary file just the field number is entered. If a field was returned using a lookup into another file then the field number is prefixed with the file number and a semicolon, e.g. 60;.01.

Direction

Controls the direction that the primary file is scanned. F – forward, B – backward (forward is default).

Screen

Mumps executable code used for screening data. If this option is set only data verified by this screen will be returned.

Unique Identification String

This parameter can be set to any unique identifier, e.g. \$J. This parameter is supplied by the MDAO using the client machine's network card address plus the current time including seconds and thousandths of a second

Examples

The following examples will show strings that would be sent from a Windows client application to a Mumps-FileMan database server and a description of the returned data. These strings will show the actual values corresponding to the parameters that control Genlist. In every case the remote procedure is **BGU GENLIST**. The delimiter is the caret: ^.

This example splits up the string for display purposes only. The ellipses are used to illustrate where the splits occur:

This example shows that a file number can be used interchangeably with a file name for the **FILE** parameter (2 or PATIENT). The 1 is the value for the **MORE** parameter, which indicates that subsequent calls made to Genlist are to return data starting from where the previous calls had left off. The B cross-reference is traversed, and **START** equals ADAM and **END** equals ADAM~. The effect this will have is Genlist will only return IENs that correspond to the entries in the cross-reference that are in the range of last names that starts with ADAM and ends with ADAM at the beginning of the last name, such as Adamson.

```
The fields requested are .001,.01,.02,.03,.09,F9000001:.001~""41""~DUZ(2)~""0"":4101!.02
```

By convention Genlist uses .001 to indicate the value of the primary key (IEN) of the file, and .0001 as the value of the subscript in the cross-reference, which in this case would be a patient's name. .01,.02,etc., are actual FileMan field numbers. .01 is the Patient Name, .02 is Sex, .03 is DOB, and so on. Further down the string is **F9000001:.001~""41""~DUZ(2)~""0"":4101!.02**. This defines a lookup to another file, 9000001 (the IHS Patient file) using .001 (the IEN) the literal value 41, the value of variable DUZ(2) (the site code) and literal value 0, as subscripts into this file, and returns the FileMan field .02 which is a part of the Multiple field 4101. Note that literal values have to be enclosed in a pair of quotes. This is required in order for Mumps to interpret these values as literals.

The syntax Genlist uses to recognize a multiple is number!number...!number. The first number is the field number for the multiple-field defined in the primary file. The second field is a field defined in the sub-file (the multiple). This construct can define any field in any file regardless of how many dimensions deep the file is defined. Each piece of the field delimited by the "!" indicates a level in the file. So in the case of the field 4101!.02 the data referenced is in the second level of the file

The string **\$E(BGUV(2,.01),1,\$L(BGUBEGIN))=BGUBEGIN** is the value for **SCREEN**. Genlist will build a string that will set the value of a variable equal to the Boolean value of the execution of this statement. If the value is false the data for the corresponding record will not be returned. If **SCREEN** isn't set then all encountered records are returned.

The following shows what Genlist returns as a result of the above call:

^TMP("LIST","32","3","1")="⁸³¹\0200\025ADAMS,BARNEY^M^2900808^^^^0083150831

^TMP("LIST","32","3","2")=".001~"41"~DUZ(2)~"0"->F9000001:831,41,4585,0\025^101988" The first record is the total number of records returned in this call, with a flag indicating there are more records to come in this record set. The primary delimiter between all records is the character 175. I used ^%GL to display this global and it uses the convention of a back slash followed by three digits to represent the non-visual characters (less than 32 in the ASCII character set). So in this example \020 is control-T, and \025 is control-Y. Because of this approach sometimes it is hard to see in the displays where the control characters end and the text data begins. Our terminal emulator software represents the record delimiter, graphic character 175, as a macron (looks like a raised underscore). These delimiters were chosen since it would be difficult for them to be entered inadvertently with text data. The \025 strings seen interspersed in the data are control-Y characters, the primary delimiter used in the record segments to separate the data from its corresponding global node subscript. Control-T represented by \020 separates the IEN from its data.

All of the data that are returned for the requested fields are grouped together in separate strings, one for each global node that the requested fields belong to. The data is in the order that it occurred in within the node where it was extracted. If the fields corresponding to data in the first, third and fifth pieces of the same global node are requested then the data string that will be returned for these fields will have only the first, third and fifth pieces set. This enables the algorithm that parses the data from the string to the field values to be very straightforward and efficient. The algorithm that updates the FileMan files relies on this same principle.

BGU GENLIST^ PATIENT ALLERGIES^2^^^^^.001,.01,1

The primary file is the Allergies file and in this case only one entry is targeted – entry number 2. (i.e. IEN = 2) In the field list .001 is the value for the IEN, .01 is a pointer to VA PATIENT and 1 is a variable pointer. The actual data stored in the patient file for the pointer fields .01 and 1 are "1" and "3;GMRD(120.82,", respectively., but what will be returned as values for the corresponding fields is "WATERMAN, RAE" and "CHOCOLATE." The reason for this is that GENLIST will return the resolved value of a pointer unless a "-P" is added to the pointer field in the field list. Since "-P" was not specified Genlist used the pointer field's definition to find which file it pointed to, and returned the value in the .01 field position stored in that file using the pointer value as the subscript. If there had been another pointer stored at this point the process would continue until a non-pointer value was returned.

Variable pointers are very similar to pointers except the file it points to is not in the data dictionary but in the data itself. So in this case Genlist looks in the file referenced in the data, "^GMRD(120.82," and uses the first part of the field, "3", as the subscript.

```
^TMP("LIST","32","0","0")="1"
```

BGU GENLIST^VA PATIENT^1^^^^.001,.01,.02,.03,.033,.09

^TMP("LIST","41","1","3")="SF:.001\0251"

Genlist handles a computed field the same way FileMan does. In this example field .033, age, is a computed field. Genlist executes the computed field logic that is defined in the data dictionary, and then returns the value. So in this example the patient's birthday is 11/10/70 (2701110) and 27 is the computed value returned for the age:

Above is the global that stores the data that is returned by Genlist. Notice that the line with the underlined 27 is prefixed with "SF:". The "SF" indicates that the field that follows, .033, is a special field. This convention is followed whenever a field that is not mapped to a specific node and piece in a file is returned.